

# MATH 2551 K - Dr. Hunter Lehmann

- Dr. Lehmann, Dr. H, Dr. Hunter, as you prefer

## Daily Announcements & Reminders:

- Welcome! Meet your neighbors
- Practice Quiz 0 in studio tomorrow
- HW 12.2/12.3 due on Th at 11:59 pm
- Pearson MML is not required
  - Go to PLUS

## Goals for Today:

- Set classroom norms
- Describe the big-picture goals of the class
- Review  $\mathbb{R}^3$  and the dot product
- Introduce the cross product and its properties

Sections 12.1, 12.3, 12.4

- Syllabus highlights

## Class Values/Norms:

- Mistakes are a learning opportunity
- Mathematics is collaborative
- Make sure everyone is included  $\Leftarrow$  explain thoroughly
- Criticize ideas, not people
- Be respectful of everyone
- Ask questions.
- Creativity is valued

**Big Idea:** Extend differential & integral calculus.

What are some key ideas from these two courses?

- Differential Calculus  $\Leftarrow$  FTC  $\rightarrow$
- Optimization of functions
  - Computing derivatives
  - Mean Value Theorem
  - Derivative = slope = Inst. Rate of Change
  - Limits  $\Leftarrow$  L'Hospital
  - IUT

Why Linear Algebra?

- not just 2D
- inputs/outputs as vectors

Integral Calculus

- Integral  $\Leftrightarrow$  area under a curve
- Volumes of revolution
- Sums / convergence
- Integration techniques
- Polar coord.
- Parametric equations

Before: we studied **single-variable functions**  $f: \mathbb{R} \rightarrow \mathbb{R}$  like  $f(x) = 2x^2 - 6$ .

domain  $\downarrow$   $\uparrow$  codomain

Now: we will study **multi-variable functions**  $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ : each of these functions is a rule that assigns one output vector with  $m$  entries to each input vector with  $n$  entries.

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ translation by } \langle 1, 0 \rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$f(x, y) = \begin{bmatrix} x \\ y \end{bmatrix} \rightarrow \begin{bmatrix} x+1 \\ y \end{bmatrix}$$

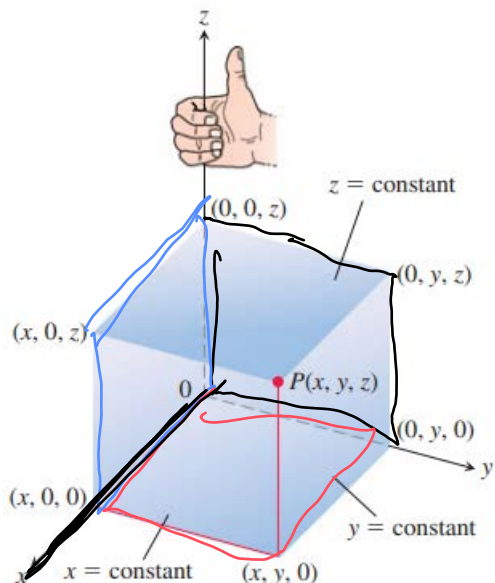
$$g(x, y) = x^2 + y$$

$$g: \mathbb{R}^2 \rightarrow \mathbb{R}$$

$$h(t) = \langle \cos(t), \sin(t) \rangle$$

$$h: \mathbb{R} \rightarrow \mathbb{R}^2$$

## Section 12.1: Three-Dimensional Coordinate Systems



- Right-handed system

- $x=0$   $(yz)$ -plane

- $y=0$   $(xz)$ -plane

- $z=0$   $(xy)$ -plane

- $x$ -axis:  $y=z=0$

Spheres

- $(x-1)^2 + (y-2)^2 + (z+1)^2 = 4$

sphere of radius 2 centered  
at  $(1, 2, -1)$

- $(x-4)^2 + (y+4)^2 + (z-8)^2 = 9$

↳ sphere of radius 3 centered at  $(4, -4, 8)$

**Question:** What shape is the set of solutions  $(x, y, z) \in \mathbb{R}^3$  to the equation  $x^2 + y^2 = 1$ ?

- radius 1 circle in  $xy$ -plane centered at origin

- infinite <sup>circular</sup> cylinder, oriented in  $z$ -direction

## Section 12.3/4: Dot & Cross Products

**Definition 1.** The dot product of two vectors  $\mathbf{u} = \langle u_1, u_2, \dots, u_n \rangle$  and  $\mathbf{v} = \langle v_1, v_2, \dots, v_n \rangle$  is

$$\mathbf{u} \cdot \mathbf{v} = \underline{u_1 v_1 + u_2 v_2 + \dots + u_n v_n}$$

This product tells us about orthogonality.

- $\vec{u} \cdot \vec{v}$  is a scalar
- related to projection

$$\vec{u} \cdot \vec{v} = 0 \Leftrightarrow \vec{u}, \vec{v} \text{ are orthogonal}$$

In particular, two vectors are **orthogonal** if and only if their dot product is 0.

**Example 2.** Are  $\mathbf{u} = \langle 1, 1 \rangle$  and  $\mathbf{v} = \langle 2, -1 \rangle$  orthogonal?

$$\vec{u} \cdot \vec{v} = 1 \cdot 2 + 1(-1) = 1$$

If  $\vec{w}$  is  $\perp$  to  $\vec{u}$  (and  $\vec{w} \neq \vec{0}$ )

$$\vec{w} = \langle -1, 1 \rangle, \text{ then } \vec{u} \cdot \vec{w} = -1 + 1 = 0$$

$$\langle -\lambda, \lambda \rangle$$



**Goal:** Given two vectors, produce a vector orthogonal to both of them in a "nice" way.

1. Right-handed



2. Scalar multiplication  
&  
addition work

$$a(\vec{u} \times \vec{v}) = (a\vec{u}) \times \vec{v} = \vec{u} \times (a\vec{v})$$

$$(\vec{u} + \vec{v}) \times \vec{w} = (\vec{u} \times \vec{w}) + (\vec{v} \times \vec{w})$$

**Definition 3.** The **cross product** of two vectors  $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$  and  $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$  in  $\mathbb{R}^3$  is

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

$$\vec{i} = \langle 1, 0, 0 \rangle = \vec{e}_1$$

$$\vec{j} = \langle 0, 1, 0 \rangle = \vec{e}_2$$

$$\vec{k} = \langle 0, 0, 1 \rangle = \vec{e}_3$$

$$\begin{aligned} \vec{i} \times \vec{j} &= \vec{k} \\ \vec{j} \times \vec{k} &= \vec{i} \\ \vec{k} \times \vec{i} &= \vec{j} \end{aligned}$$

$$\vec{j} \times \vec{i} = -\vec{k}$$

$$\bullet \text{ Anticommutative} \\ \vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$$

**Example 4.** Find  $\langle 1, 2, 0 \rangle \times \langle 3, -1, 0 \rangle$ .

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 0 \\ 3 & -1 & 0 \end{vmatrix} = \vec{i} \begin{vmatrix} 2 & 0 \\ -1 & 0 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & 0 \\ 3 & 0 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 2 \\ 3 & -1 \end{vmatrix} \\
 = \vec{i}(0-0) - \vec{j}(0-0) + \vec{k}(-1-6) \\
 = -7\vec{k}$$

## Daily Announcements &amp; Reminders:

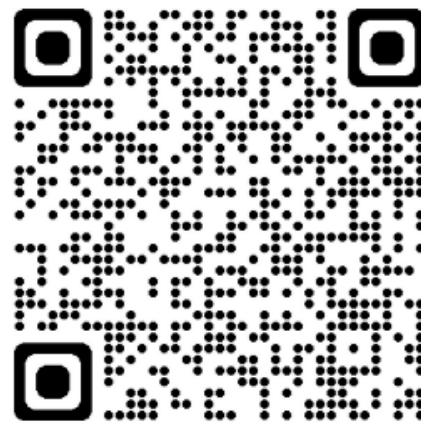
- 12.2, 12.3 HW due tonight

- Useful formulas:

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$$

$$|\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin \theta$$

- Try the warmup

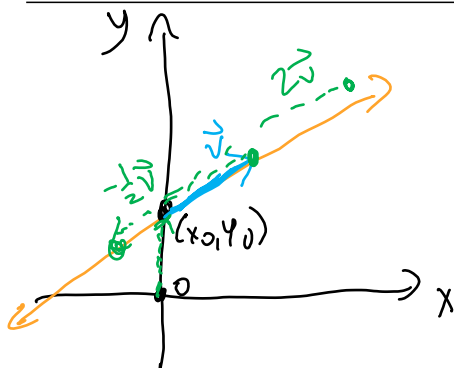


itempool.com/hlehmann3/live

## Goals for Today:

Sections 12.5

- Apply the cross product to solve problems
- Learn the equations that describe lines and planes in  $\mathbb{R}^3$
- Solve problems involving the equations of lines and planes

Lines in  $\mathbb{R}^2$ , a new perspective:

- slope  $m = \frac{\text{rise}}{\text{run}} = \text{rate of } y \text{ wrt } x$

- point  $(x_0, y_0)$

$$y - y_0 = m(x - x_0)$$

Now:

- point:  $(x_0, y_0) = P$

- direction vector:  $\vec{v}$

line:

$$\vec{OP} + t\vec{v} = \vec{r}(t)$$

- Any 2 points in space determine a unique line

**Example 5.** Find a vector equation for the line that goes through the points  $P = (1, 0, 2)$  and  $Q = (-2, 1, 1)$ .

Need: point:  $(1, 0, 2)$

direction:  $\vec{PQ} = \langle -2 - 1, 1 - 0, 1 - 2 \rangle$   
 $= \langle -3, 1, -1 \rangle$

how do I get from P to Q?

vector equation:

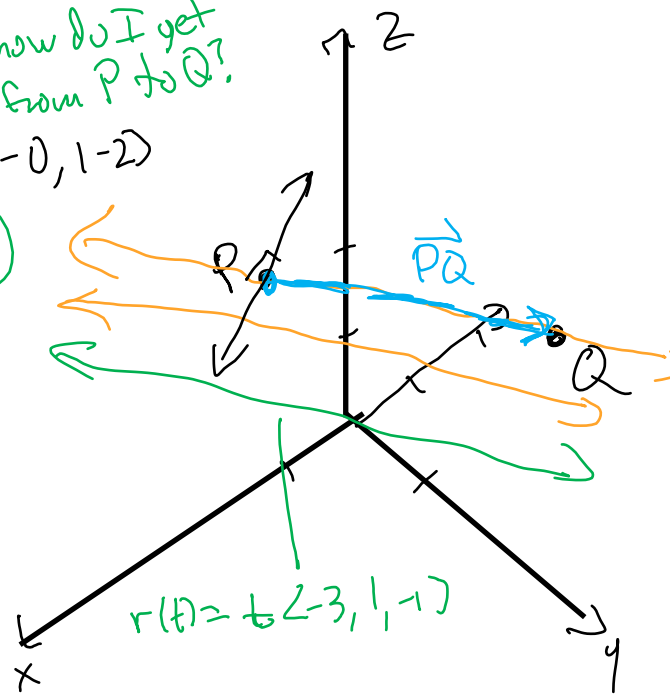
$$\vec{r}(t) = (1, 0, 2) + t \langle -3, 1, -1 \rangle$$

$$= \langle -3t + 1, t, -t + 2 \rangle$$

OR

$$\vec{r}_2(t) = \langle -3t - 2, t + 1, -t + 1 \rangle$$

(use Q as point)



Q: How to find a line  $\perp$  to this one?  
 A: Find a vector  $\perp$   $\vec{PQ}$ .

Parametric Equations for a Line:

$$\vec{r}(t) = \langle -3t + 1, t, -t + 2 \rangle \Leftrightarrow$$

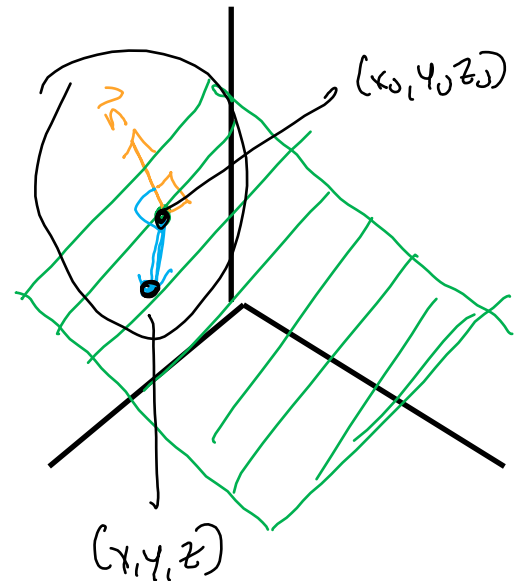
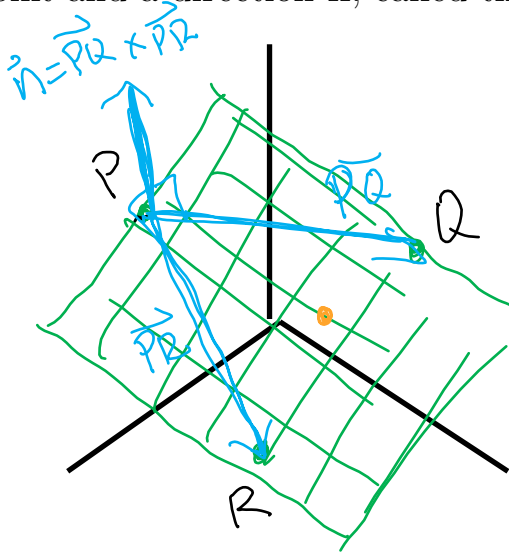
$$\begin{cases} x(t) = -3t + 1 \\ y(t) = t \\ z(t) = -t + 2 \end{cases}$$

$$\vec{r}(t) = \begin{bmatrix} -3t + 1 \\ t \\ -t + 2 \end{bmatrix}$$

ex: Find direction vector  
 for  $\vec{r}(t) = \langle 1, 1, 1 \rangle + t \langle -2, 0, 4 \rangle$   
 $\vec{v} = \langle -2, 0, 4 \rangle$

## Planes in $\mathbb{R}^3$

**Conceptually:** A plane is determined by either three points in  $\mathbb{R}^3$  or by a single point and a direction  $\mathbf{n}$ , called the *normal vector*.



**Algebraically:** A plane in  $\mathbb{R}^3$  has a *linear* equation (back to Linear Algebra! imposing a single restriction on a 3D space leaves a 2D linear space, i.e. a plane)

$$ax + by + cz = d$$

$(x_0, y_0, z_0)$  is on plane & so is  $(x, y, z)$

$\langle x - x_0, y - y_0, z - z_0 \rangle$  lies in the plane (blue vector above)

$$\vec{n} \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

$$\vec{n} = \langle a, b, c \rangle$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$d = ax_0 + by_0 + cz_0 = \vec{n} \cdot \vec{OP}$$

**Example 6.** Find ~~the~~<sup>a</sup> normal vector and an equation for the plane that contains the points  $P = (1, 2, -1)$ ,  $Q = (1, 0, -1)$ , and  $R = (0, 1, 3)$ .

$$\text{Find } \vec{n} : \vec{n} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & -2 & 0 \\ -1 & -1 & 4 \end{vmatrix} \begin{matrix} \leftarrow \vec{PQ} \\ \leftarrow \vec{PR} \end{matrix}$$

$$= \hat{i} \begin{vmatrix} -2 & 0 \\ -1 & 4 \end{vmatrix} - \hat{j} \begin{vmatrix} 0 & 0 \\ -1 & 4 \end{vmatrix} + \hat{k} \begin{vmatrix} 0 & -2 \\ -1 & -1 \end{vmatrix}$$

$$= \langle -8 - 0, -(0 - 0), 0 - 2 \rangle$$

$$= \langle -8, 0, -2 \rangle \uparrow \vec{n}$$

eqn:  $8(x - 1) + 0(y - 2) + (-2)(z - (-1)) = 0$   
 $\vec{OP} = \langle 1, 2, -1 \rangle ; P = (1, 2, -1)$

$$-8x - 2z + 6 = 0$$

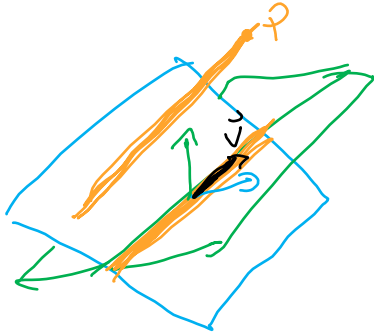
$$4x + z = 3$$

Q: Is  $(2, 1, 1)$  on  $\uparrow$ ?

check  $4(2) + 0(1) + 1 \stackrel{?}{=} 3$

$9 \neq 3$ , so  $(2, 1, 1)$   
is not on  
this plane

**Example 7.** Consider the planes  $y - z = -2$  and  $x - y = 0$ . Show that the planes intersect and find an equation for the line passing through the point  $P = (-8, 0, 2)$  which is parallel to the line of intersection of the planes.



1) Intersect?

$$x = z - 2$$

$$y = z - 2$$

$$y = z - 2$$

$$y = x$$

so e.g.  $(0, 0, 2)$

2) direction vector for line:  $\vec{v} = \underline{\vec{n}_1} \times \vec{n}_2$

Finish on Tuesday.

## 12.6: Quadric Surfaces.

• Points in  $\mathbb{R}^3$  which solve a quadratic equation.

\* Sphere:  $x^2 + y^2 + z^2 = r^2$

\* Cylinder:  $x^2 + y^2 = r^2 \quad -1 \leq z \leq 1$

• How do we analyze these?

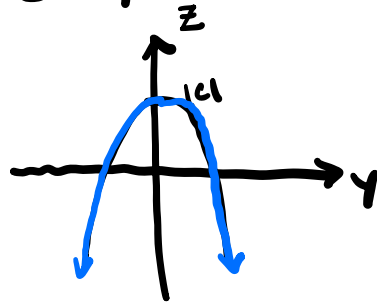
\* Cross-sections

ex:  $z = x^2 - y^2$

Cross-section:

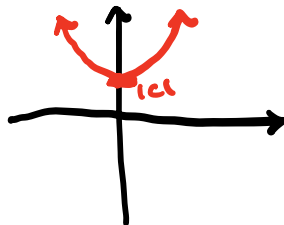
1. Slice by  $x = c$

$z = c^2 - y^2$  (Parabola in  $yz$ -plane)



2. Slice by  $y = c$

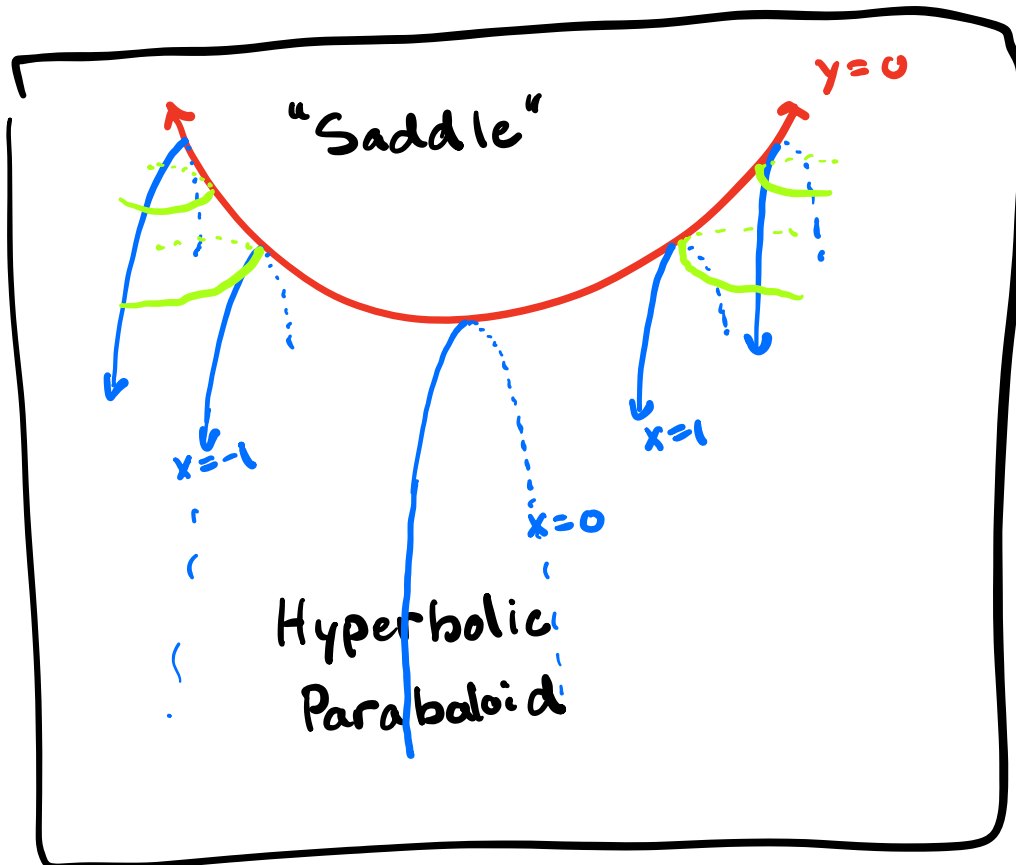
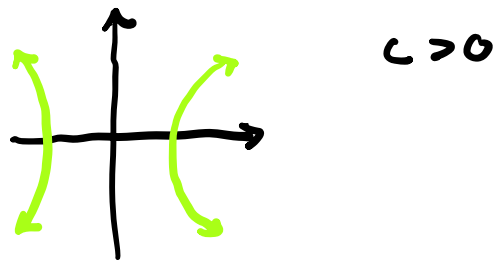
$z = x^2 - c^2$  (Parabola in  $xz$ -plane)



3. Slice by  $z = c$

$c = x^2 - y^2$  (Hyperbola)





ex.  $x = z^2 + y^2$

$x = c > 0$ : circle in  $yz$ -plane of radius  $\sqrt{c}$ .

$y = c$ : parabola in  $zx$ -plane

$z = c$ : parabola in  $yx$ -plane

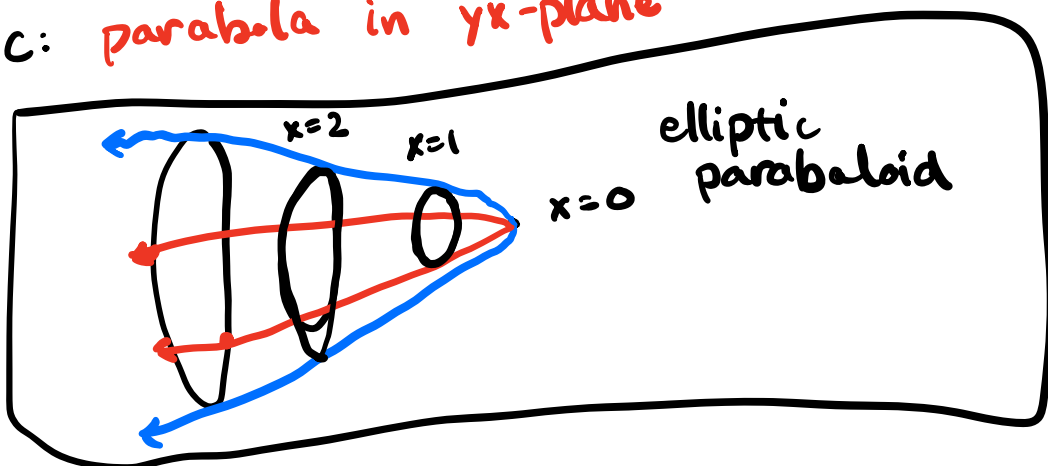
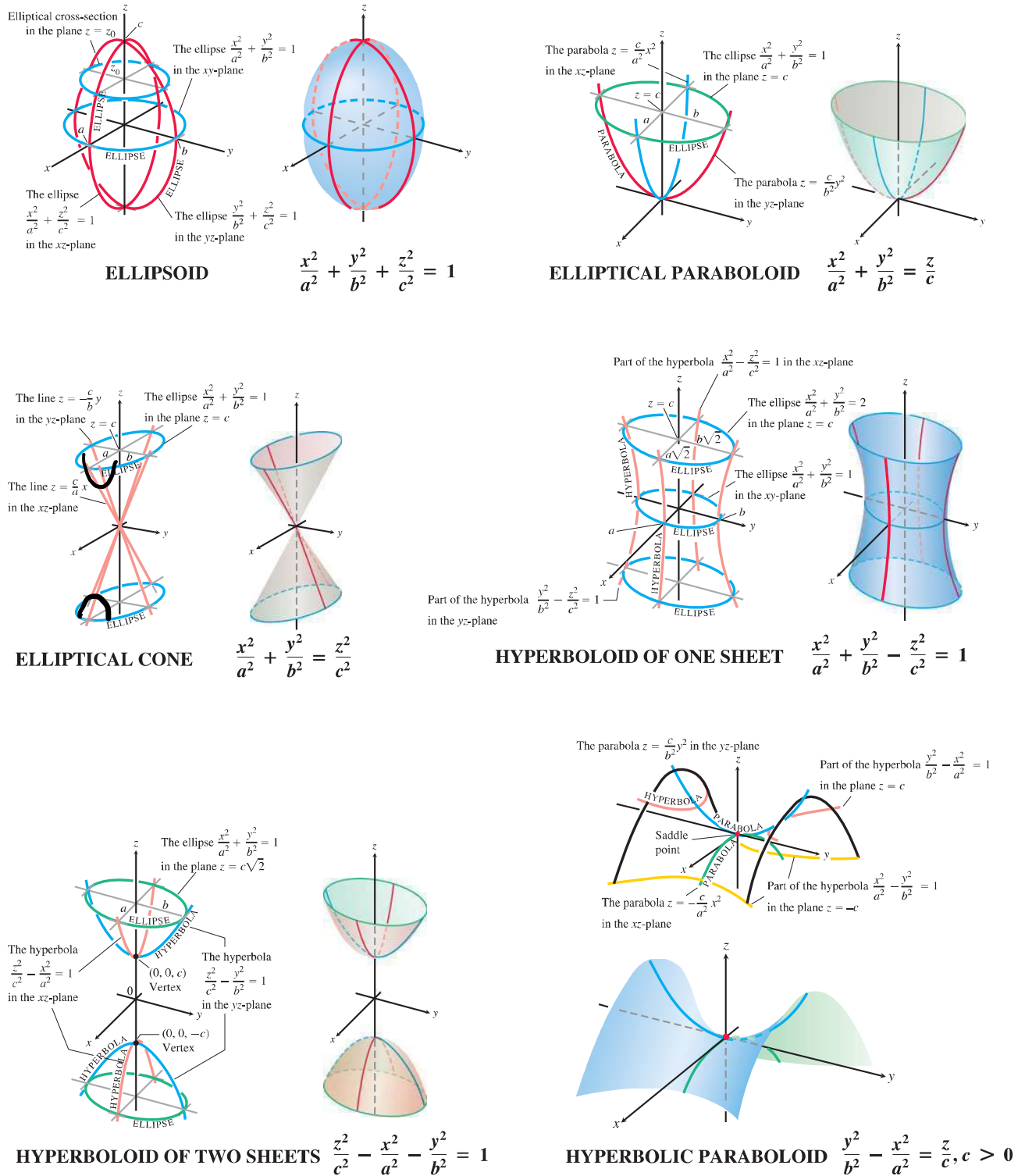




TABLE 12.1 Graphs of Quadric Surfaces



## 13.1 Vector-valued functions

ex.  $\vec{r}(t) = \langle t, t^2 + 1 \rangle$   $t \geq 0$

a)  $\vec{r}(0) = \langle 0, 1 \rangle$

$\vec{r}(1) = \langle 1, 2 \rangle$

$\vec{r}(2) = \langle 2, 5 \rangle$

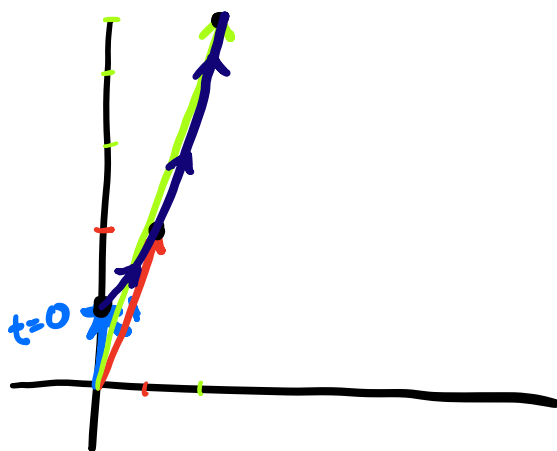
$\langle x(t), y(t) \rangle$

$x(t) = t$

$y(t) = t^2 + 1 = [x(t)]^2 + 1$

b) Graph?

2 plots: plot each coordinate separately.



c) Is there a function whose graph is the same

yes!  $y = x^2 + 1$ .

Some examples:

Vector equation for a line:

$$\begin{aligned}\vec{r}(t) &= \vec{p} + t \cdot \vec{v} \quad , \quad \vec{p} = \langle x_0, y_0, z_0 \rangle \\ &= \langle x_0 + tv_1, \quad \vec{v} = \langle v_1, v_2, v_3 \rangle \\ &\quad y_0 + tv_2, \\ &\quad z_0 + tv_3 \rangle.\end{aligned}$$

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Question: Given a function  $y = f(x)$ , can we write the graph as a vector-valued function  $\vec{r}(t)$ ?

Question: is there  $x(t)$  and  $y(t)$  which causes  $\vec{r}(t)$  and  $y = f(x)$  to have the same graph?

$$\vec{r}(t) = \langle x(t), y(t) \rangle$$

- $y(t) = f(t)$
- $x(t) = t$

$$\vec{r}(t) = \langle t, f(t) \rangle$$

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How about  $x = g(y)$ ?

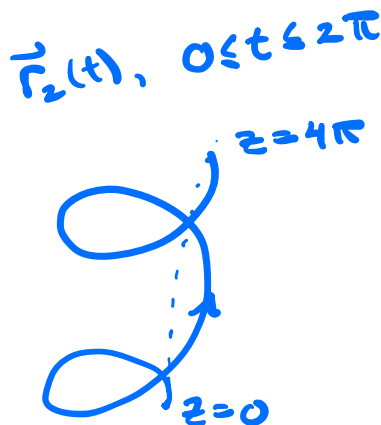
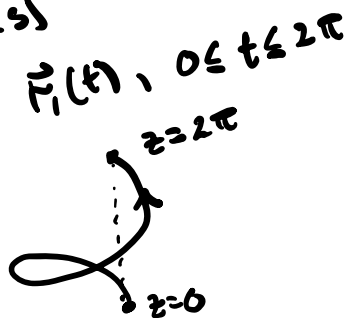
$$\vec{r}(t) = \langle g(t), t \rangle$$

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ex.  $\vec{r}_1(t) = \langle \cos t, \sin t, t \rangle$

$\vec{r}_2(t) = \langle \cos 2t, \sin 2t, 2t \rangle$

Graph(s)



ex. Find a vector-valued function with graph: a circle in  $xy$ -plane of radius  $r$ .

polar form for a circle of radius  $r$ :

$$\begin{cases} x(\theta) = r \cos \theta \\ y(\theta) = r \sin \theta \end{cases}$$

$$\begin{aligned} \vec{r}(t) &= \langle x(t), y(t) \rangle \\ &= \langle r \cos t, r \sin t \rangle \end{aligned}$$

$$x^2 + y^2 = r^2$$

**Daily Announcements & Reminders:**

- HW for 12.5 due tonight
- No studio Monday
- Try the warmup problem

**Goals for Today:**

Sections 13.1-13.2

- Compute limits, derivatives, and tangent lines for vector-valued functions
- Compute integrals of vector-valued functions and solve initial value problems

**Calculus of vector-valued functions**

**Unifying theme:** Do what you already know, componentwise.

This works with limits:

**Example 12.** Compute  $\lim_{t \rightarrow e} \langle t^2, 2, \ln(t) \rangle$ .  $\vec{r}(t) = \begin{bmatrix} t^2 \\ 2 \\ \ln(t) \end{bmatrix}$

$$\begin{aligned} \lim_{t \rightarrow e} \langle t^2, 2, \ln(t) \rangle \\ &= \left\langle \lim_{t \rightarrow e} t^2, \lim_{t \rightarrow e} 2, \lim_{t \rightarrow e} \ln(t) \right\rangle \\ &= \langle e^2, 2, 1 \rangle \end{aligned}$$

And with continuity:

**Example 13.** Determine where the function  $\mathbf{r}(t) = t\mathbf{i} - \frac{1}{t^2 - 4}\mathbf{j} + \sin(t)\mathbf{k}$  is continuous.

Continuous at  $t = t_0$

- 1)  $\lim_{t \rightarrow t_0} \vec{r}(t)$  needs to exist
- 2)  $\lim_{t \rightarrow t_0} \vec{r}(t) = \vec{r}(t_0)$

$(t-2)(t+2)$  if  $z(t) = \frac{1}{t-3}$   
 $\Rightarrow (-\infty, -2) \cup (-2, 2) \cup (2, \infty)$   
 $\cup (2, 3)$   
 $\cup (3, \infty)$

Domain:  $x: (-\infty, \infty)$   
 $y: (-\infty, -2) \cup (-2, 2) \cup (2, \infty)$  | All  $t$  except  $t = -2, 2$   
 $z: (-\infty, \infty)$

So overall:

- $x, z$ -components are cts on all  $\mathbb{R}$

- $\lim_{t \rightarrow a} \frac{-1}{t^2 - 4} = \frac{-1}{a^2 - 4} \Rightarrow y(t)$  is cts on its entire domain if  $a \neq -2, 2$

Conclusion:  $\vec{r}(t)$  is cts on  $(-\infty, -2) \cup (-2, 2) \cup (2, \infty)$

Ex:  $\vec{r}(t) = \langle t, f(t) \rangle$

$$f(t) = \begin{cases} -1, & x < 0 \\ 0, & x = 0 \\ 1, & x > 0 \end{cases}$$

Domain:  $(-\infty, \infty)$

Cts:  $(-\infty, 0) \cup (0, \infty)$

CalcPlot3D



And with derivatives:

**Example 14.** If  $\mathbf{r}(t) = \langle 2t - \frac{1}{2}t^2 + 1, t - 1 \rangle$ , find  $\mathbf{r}'(t) = \frac{d}{dt}(\mathbf{r}(t))$

$$\begin{aligned}\mathbf{r}'(t) &= \left\langle \frac{d}{dt} \left( 2t - \frac{1}{2}t^2 + 1 \right), \frac{d}{dt} (t - 1) \right\rangle \\ &= \langle 2 - t, 1 \rangle\end{aligned}$$

**Interpretation:** If  $\mathbf{r}(t)$  gives the position of an object at time  $t$ , then

- $\mathbf{r}'(t)$  gives velocity
- $|\mathbf{r}'(t)|$  gives speed
- $\mathbf{r}''(t)$  gives acceleration

Let's see this graphically

**Example 15.** Find an equation of the tangent line to  $\mathbf{r}(t) = \langle 2t - \frac{1}{2}t^2 + 1, t - 1 \rangle$  at time  $t = 2$ .

• If  $\vec{r}(t)$  is smooth, ( $\vec{r}'(t) \neq \vec{0}$ ) then the tangent line at  $t=a$  to the graph of  $\vec{r}(t)$  is

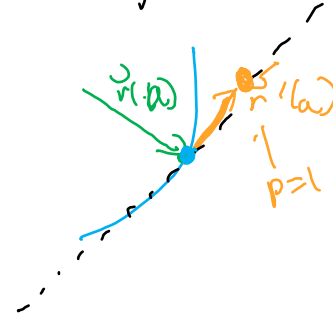
$$L(\vec{r}) = \square \cdot \vec{r}'(a) + \vec{r}(a)$$

e.g.  $a=2$ , so  $\vec{r}(2) = \langle 3, 1 \rangle$   
 $\vec{r}'(2) = \langle 0, 1 \rangle$

$$\text{so } L(\vec{r}) = \square \langle 0, 1 \rangle + \langle 3, 1 \rangle$$

OR

$$L(t) = t \langle 0, 1 \rangle + \langle 3, 1 \rangle$$



~~Let's revisit the Itempool question from the end of last lecture:~~

**Example 16.** Find parametric equations for the tangent line to the curve  $\mathbf{r}(t) = \cos(t)\mathbf{i} + \sin(t)\mathbf{j} + t\mathbf{k}$  at the point  $(1, 0, 2\pi)$ .

$$a = 2\pi$$

$$\text{h/c } \vec{r}(2\pi) = \langle 1, 0, 2\pi \rangle$$

$$\cos(t) = 1$$

$$\sin(t) = 0$$

$$t = 2\pi$$

$$\vec{r}'(t) = \langle -\sin(t), \cos(t), 1 \rangle$$

$$\vec{r}'(2\pi) = \langle 0, 1, 1 \rangle$$

$$L(t) = \langle 0, 1, 1 \rangle t + \langle 1, 0, 2\pi \rangle$$

different  $t$  from  
 $\vec{r}(t), \vec{r}'(t)$

Continuing with integrals:

**Example 17.** Find  $\int_0^1 \langle t, e^{2t}, \sec^2(t) \rangle dt$ .

At this point we can solve initial-value problems like those we did in single-variable calculus:

**Example 18.** Wallace is testing a rocket to fly to the moon, but he forgot to include instruments to record his position during the flight. He knows that his velocity during the flight was given by

$$\mathbf{v}(t) = \left\langle -200 \sin(2t), 200 \cos(t), 400 - \frac{400}{1+t} \right\rangle m/s.$$

If he also knows that he started at the point  $\mathbf{r}(0) = \langle 0, 0, 0 \rangle$ , use calculus to reconstruct his flight path.

## Visualizing (quadric surfaces)

- cross-sections (reduce 3d problem  $\rightarrow$  2d problem)
- Use a computer (CalcPlot3d, Geogebra, Mathematica)

## Reference:

$$4x^2 + 4y^2 + z^2 = 17$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1 \quad ?$$

Continuing with integrals:

**Example 17.** Find  $\int_0^1 \langle t, e^{2t}, \sec^2(t) \rangle dt$ .

$$\begin{aligned} &= \left\langle \int_0^1 t dt, \int_0^1 e^{2t} dt, \int_0^1 \sec^2(t) dt \right\rangle \\ &= \left\langle \frac{1}{2}t^2 \Big|_0^1, \frac{1}{2}e^{2t} \Big|_0^1, \tan(t) \Big|_0^1 \right\rangle \\ &= \left\langle \frac{1}{2}, \frac{1}{2}e^2 - \frac{1}{2}e^0, \tan(1) - \tan(0) \right\rangle \end{aligned}$$

If  $\langle t, e^{2t}, \sec^2(t) \rangle$  is a velocity function:  $\int$  is the displacement vector from position at  $t=0$  to  $t=1$ .

At this point we can solve initial-value problems like those we did in single-variable calculus:

**Example 18.** Wallace is testing a rocket to fly to the moon, but he forgot to include instruments to record his position during the flight. He knows that his velocity during the flight was given by

$$\mathbf{v}(t) = \left\langle -200 \sin(2t), 200 \cos(t), 400 - \frac{400}{1+t} \right\rangle \text{ m/s.}$$

If he also knows that he started at the point  $\mathbf{r}(0) = \langle 0, 0, 0 \rangle$ , use calculus to reconstruct his flight path.

Know  $\vec{v}(t) = \vec{r}'(t) \Rightarrow \vec{r}(t) = \int \vec{v}(t) dt + \vec{c}$

$$\begin{aligned} &= \left\langle \int -200 \sin(2t) dt, \int 200 \cos(t) dt, \int 400 - \frac{400}{1+t} dt \right\rangle + \vec{c} \\ &= \left\langle 100 \cos(2t), 200 \sin(t), 400t - 400 \ln|1+t| \right\rangle + \vec{c}_m \end{aligned}$$

OR

$$\left\langle 100 \cos(2t) + c_1, 200 \sin(t) + c_2, 400t - 400 \ln|1+t| + c_3 \right\rangle + \vec{c}_m$$

Get:  $c_1 = ?$   
 $c_2 = ?$   
 $c_3 = ?$

$$\vec{c} = \langle c_1, c_2, c_3 \rangle$$

$$\langle 0, 0, 0 \rangle = \vec{r}(0) = \langle 100, 0, 0 \rangle + \vec{c}$$

$$\vec{c} = \langle -100, 0, 0 \rangle \text{ m}$$

$$\vec{r}(t) = \left\langle 100 \cos(2t) - 100, 200 \sin(t), 400t - 400 \ln|1+t| \right\rangle \text{ meters}$$

**Daily Announcements & Reminders:**

- HW 12.6 due tonight
- Quiz 2 tomorrow : 12.6, 13.1, 13.2  
- do not need to memorize quadrics (yet)
- Do warm-up problem

**Goals for Today:**

Sections 13.3

- Compute arc lengths of curves using parameterizations
- Introduce the idea of an arc-length parameterization
- Compute arc-length parameterizations of curves

## 13.3 Arc length of curves

We have discussed motion in space using by equations like  $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$ .

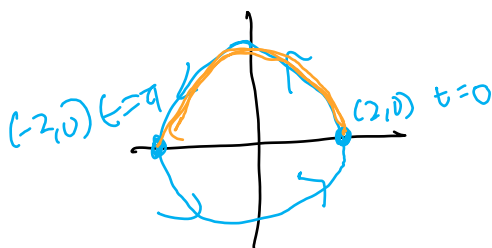
Our next goal is to be able to measure distance traveled or arc length.

**Motivating problem:** Suppose the position of a fly at time  $t$  is

$$\mathbf{r}(t) = \langle 2 \cos(t), 2 \sin(t) \rangle,$$

where  $0 \leq t \leq 2\pi$ .

a) Sketch the graph of  $\mathbf{r}(t)$ . What shape is this?



Circle of radius 2

b) How far does the fly travel between  $t = 0$  and  $t = \pi$ ?

How long is the orange arc?  ~~$4\pi$~~   $2\pi$  (half circumference)

c) What is the speed  $|\mathbf{v}(t)|$  of the fly at time  $t$ ?

$$\begin{aligned} | \langle -2\sin(t), 2\cos(t) \rangle | &= \sqrt{4\sin^2(t) + 4\cos^2(t)} \\ &= \sqrt{4(\sin^2(t) + \cos^2(t))} \\ &= 2 \end{aligned}$$

d) Compute the integral  $\int_0^\pi |\mathbf{v}(t)| dt$ . What do you notice?

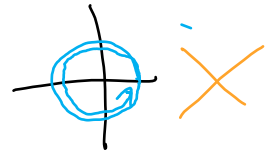
distance = speed  $\cdot$  time

$$\int_0^\pi 2 dt = 2t \Big|_0^\pi = 2\pi$$

$$\int_a^b |\vec{v}(t)| dt \neq \left| \int_a^b \vec{v}(t) dt \right|$$

**Definition 19.** We say that the **arc length** of a smooth curve  $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$  from  $t=a$  to  $t=b$  that is traced out exactly once is

$$L = \int_a^b |\mathbf{r}'(t)| dt$$



**Example 20.** Set up an integral for the arc length of the curve  $\mathbf{r}(t) = t\mathbf{i} + t^2\mathbf{j} + t^3\mathbf{k}$  from the point  $(1, 1, 1)$  to the point  $(2, 4, 8)$ .

$$\begin{aligned} L &= \int_a^b |\mathbf{r}'(t)| dt \\ &= \int_1^2 \sqrt{1 + 4t^2 + 9t^4} dt \end{aligned}$$

$$\begin{aligned} \mathbf{r}'(t) &= \langle 1, 2t, 3t^2 \rangle \\ |\mathbf{r}'(t)| &= \sqrt{1 + 4t^2 + 9t^4} \end{aligned}$$

$$t=a: \quad t=1$$

$$\langle 1, 1, 1 \rangle = \langle t, t^2, t^3 \rangle$$

$$t=b: \quad t=2$$

$$\langle 2, 4, 8 \rangle = \langle t, t^2, t^3 \rangle$$

Sometimes, we care about the distance traveled from a fixed starting time  $t_0$  to an arbitrary time  $t$ , which is given by the **arc length function**.

$$s(t) = \int_{t_0}^t |\mathbf{r}'(\tau)| d\tau$$

variable  $\rightarrow$   $t$  (circled)  
 nothing to do with  $t$   $\tau$  (circled)  
 fixed number  $\leftarrow$   $t_0$  (circled)

We can use this function to produce parameterizations of curves where the parameter  $s$  measures distance along the curve: the points where  $s = 0$  and  $s = 1$  would be exactly 1 unit of distance apart.

- This is like marking position on a highway by mile markers instead of time.
- Finding such a parameterization is always possible, but usually hard.



**Example 21.** Find an arc length parameterization of the circle of radius 4 about the origin in  $\mathbb{R}^2$ ,  $\mathbf{r}(t) = \langle 4 \cos(t), 4 \sin(t) \rangle$ ,  $0 \leq t \leq 2\pi$ .

1) Compute  $s(t)$ .

$$s(t) = \int_0^t |\dot{\mathbf{r}}'(t)| dt$$

often  
tricky

$$\begin{aligned} &= \int_0^t 4 dt \\ &= 4t \Big|_0^t = 4t \end{aligned}$$

$$\dot{\mathbf{r}}'(t) = \langle -4 \sin(t), 4 \cos(t) \rangle$$

$$|\dot{\mathbf{r}}'(t)| = \sqrt{16 \sin^2(t) + 16 \cos^2(t)}$$

$$= \sqrt{16 (\sin^2(t) + \cos^2(t))}$$

$$= 4$$

$s(t) = 4t \iff$  starting at  $t_0 = 0$ , traveling on curve for  $t$  units of time results in traveling  $4t$  units of distance

2) Invert to get  $t$  as a function  $s$

$$t = \frac{s}{4} = f(s)$$

Usually very hard

3) Write  $\vec{r}_2(s) = \vec{r}(f(s))$

$$= \left\langle 4 \cos\left(\frac{s}{4}\right), 4 \sin\left(\frac{s}{4}\right) \right\rangle$$

$$0 \leq s \leq 8\pi$$

$$s(0) = 0$$

$$s(2\pi) = 8\pi$$

$$0 \leq \frac{s}{4} \leq 2\pi$$

Check: Is  $|\dot{\vec{r}}_2'(s)| = 1$ ?

$$\frac{d}{ds} \left( \vec{r}_2(s) \right) = \left\langle -4 \sin\left(\frac{s}{4}\right) \cdot \frac{1}{4}, 4 \cos\left(\frac{s}{4}\right) \cdot \frac{1}{4} \right\rangle$$

$$= \left\langle -\sin\left(\frac{s}{4}\right), \cos\left(\frac{s}{4}\right) \right\rangle$$

$$|\dot{\vec{r}}_2'(s)| = \sqrt{\sin^2\left(\frac{s}{4}\right) + \cos^2\left(\frac{s}{4}\right)} = \sqrt{1} = 1$$

**Example 21.** Find an arc length parameterization of the circle of radius 4 about the origin in  $\mathbb{R}^2$ ,  $\mathbf{r}(t) = \langle 4 \cos(t), 4 \sin(t) \rangle$ ,  $0 \leq t \leq 2\pi$ .

1) Compute  $s(t)$ .

$$s(t) = \int_0^t |\dot{\mathbf{r}}'(t)| dt$$

often  
tricky

$$\begin{aligned} &= \int_0^t 4 dt \\ &= 4t \Big|_0^t = 4t \end{aligned}$$

$$\dot{\mathbf{r}}'(t) = \langle -4 \sin(t), 4 \cos(t) \rangle$$

$$|\dot{\mathbf{r}}'(t)| = \sqrt{16 \sin^2(t) + 16 \cos^2(t)}$$

$$= \sqrt{16 (\sin^2(t) + \cos^2(t))}$$

$$= 4$$

$s(t) = 4t \iff$  starting at  $t_0 = 0$ , traveling on curve for  $t$  units of time results in traveling  $4t$  units of distance

2) Invert to get  $t$  as a function  $s$   
 $t = \frac{s}{4} = f(s)$

Usually very hard

3) Write  $\vec{r}_2(s) = \vec{r}(f(s))$

$$= \left\langle 4 \cos\left(\frac{s}{4}\right), 4 \sin\left(\frac{s}{4}\right) \right\rangle$$

$$0 \leq s \leq 8\pi$$

$$s(0) = 0$$

$$s(2\pi) = 8\pi$$

$$0 \leq \frac{s}{4} \leq 2\pi$$

Check: Is  $|\dot{\vec{r}}_2'(s)| = 1$ ?

$$\frac{d}{ds} \left( \vec{r}_2(s) \right) = \left\langle -4 \sin\left(\frac{s}{4}\right) \cdot \frac{1}{4}, 4 \cos\left(\frac{s}{4}\right) \cdot \frac{1}{4} \right\rangle$$

$$= \left\langle -\sin\left(\frac{s}{4}\right), \cos\left(\frac{s}{4}\right) \right\rangle$$

$$|\dot{\vec{r}}_2'(s)| = \sqrt{\sin^2\left(\frac{s}{4}\right) + \cos^2\left(\frac{s}{4}\right)} = \sqrt{1} = 1$$

**Daily Announcements & Reminders:**

- 13.1, 13.2 HW due tonight
- Do warm up problem
- Quiz 1 grades released after class

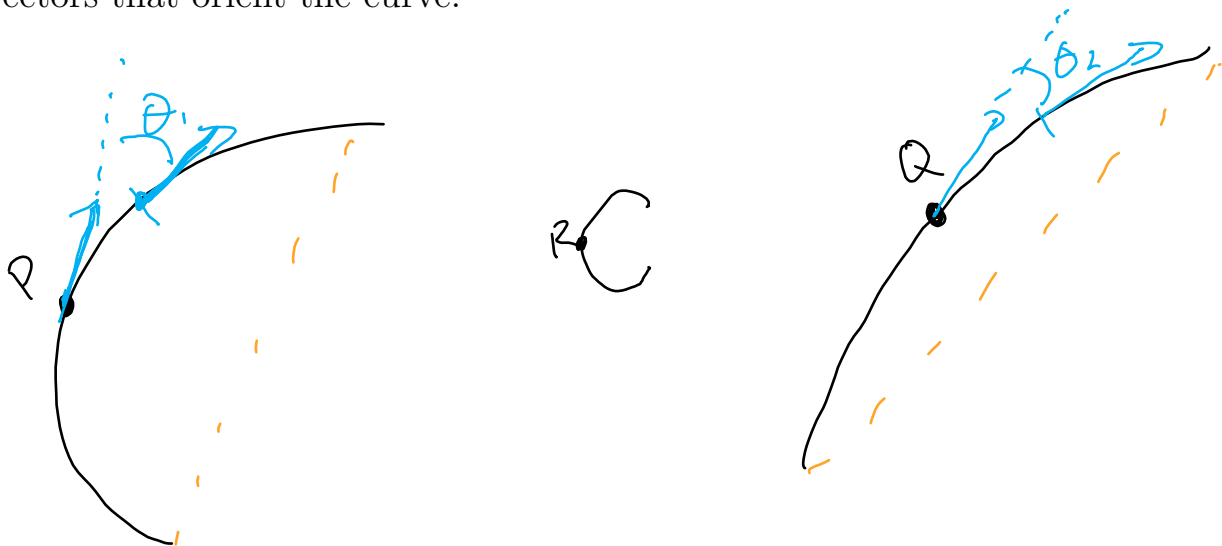
**Goals for Today:**

Sections 13.4, 14.1

- Define, interpret, and compute the curvature of a curve
- Compute the unit tangent and principal unit normal vectors of a curve
- Give examples of functions of multiple variables
- Find the domain of functions of two or three variables

## 13.4 - Curvature, Tangents, Normals

The next idea we are going to explore is the curvature of a curve in space along with two vectors that orient the curve.



First, we need the **unit tangent vector**, denoted **T**:

- In terms of an arc-length parameter  $s$ :  $\frac{\vec{r}'(s)}{|\vec{r}'(s)|}$
- In terms of any parameter  $t$ :  $\frac{\vec{r}'(t)}{|\vec{r}'(t)|}$

This lets us define the **curvature**,  $\kappa(s) = \left| \frac{d\vec{T}}{ds} \right|$

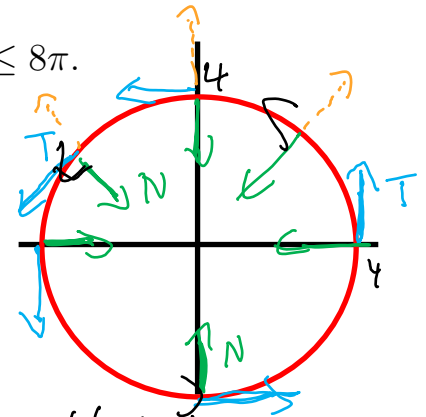
**Example 22.** <sup>Earlier</sup> ~~Last class~~ we found an arc length parameterization of the circle of radius 4 centered at  $(0, 0)$  in  $\mathbb{R}^2$ :

$$\mathbf{r}(s) = \left\langle 4 \cos\left(\frac{s}{4}\right), 4 \sin\left(\frac{s}{4}\right) \right\rangle, \quad 0 \leq s \leq 8\pi.$$

Use this to find  $\mathbf{T}(s)$  and  $\kappa(s)$ .

$$\begin{aligned} \vec{T}(s) &= \vec{r}'(s) \\ &= \left\langle -\sin\left(\frac{s}{4}\right), \cos\left(\frac{s}{4}\right) \right\rangle \end{aligned}$$

$$\begin{aligned} \kappa(s) &= \left| \frac{d\vec{T}}{ds} \right| = \left| \left\langle -\frac{1}{4} \cos\left(\frac{s}{4}\right), -\frac{1}{4} \sin\left(\frac{s}{4}\right) \right\rangle \right| \\ &= \frac{1}{4} \end{aligned}$$



rate of change of direction of motion is  $\frac{1}{4}$  unit for every 1 unit of distance travelled

all circles have constant curvature =  $\frac{1}{\text{radius}}$

• helices have constant curvature

$$\vec{N} = \left\langle -\cos\left(\frac{s}{4}\right), \sin\left(\frac{s}{4}\right) \right\rangle$$

**Question:** In which direction is **T** changing?

This is the direction of the **principal unit normal**,  $\mathbf{N}(s) = \frac{d\vec{T}/ds}{|d\vec{T}/ds|}$

$\vec{N} \cdot \vec{T} = 0$

We said that it is often hard to find arc length parameterizations, so what do we do if we have a generic parameterization  $\mathbf{r}(t)$ ?

$\bullet \mathbf{T}(t) = \frac{\dot{\mathbf{r}}(t)}{|\dot{\mathbf{r}}(t)|}$ 

 $\bullet \mathbf{N}(t) = \frac{\dot{\mathbf{T}}(t)}{|\dot{\mathbf{T}}(t)|}$

$\bullet \kappa(t) = \frac{|\dot{\mathbf{T}}(t)|}{|\dot{\mathbf{r}}(t)|}$  or  $\frac{|\dot{\mathbf{r}}(t) \times \ddot{\mathbf{r}}(t)|}{|\dot{\mathbf{r}}(t)|^3}$

**Example 23.** Find  $\mathbf{T}, \mathbf{N}, \kappa$  for the helix  $\mathbf{r}(t) = \langle 2 \cos(t), 2 \sin(t), t - 1 \rangle$ .

$$\dot{\mathbf{r}}(t) = \langle -2 \sin(t), 2 \cos(t), 1 \rangle / \sqrt{4 \sin^2 t + 4 \cos^2(t) + 1} = \frac{1}{\sqrt{5}} \langle -2 \sin(t), 2 \cos(t), 1 \rangle$$

$$\dot{\mathbf{T}}(t) = \frac{1}{\sqrt{5}} \langle -2 \cos(t), -2 \sin(t), 0 \rangle / \sqrt{4 \cos^2(t) + 4 \sin^2(t) + 0} = \langle -\cos(t), -\sin(t), 0 \rangle$$

Check:  $\dot{\mathbf{T}} \cdot \dot{\mathbf{N}} = \frac{1}{\sqrt{5}} (2 \sin(t) \cos(t) - 2 \sin(t) \cos(t) + 0) = 0$

$$\kappa(t) = \frac{2/\sqrt{5}}{\sqrt{5}} = \boxed{\frac{2}{5}}$$

**Daily Announcements & Reminders:**

- 13.3 & 13.4 HW due tonight
- Quiz 3 tomorrow: TF from basic 14.1, FR from 13.3/13.4
- Exam 1 next Tuesday - covers through today's material
  - formula sheet will be provided
  - sample exams on Canvas  $\rightarrow$  Modules  
(content doesn't exactly match; no 14.1)  
on all exams

**Goals for Today:**

Sections 14.1

- Give examples of functions of multiple variables
- Find the domain of functions of two or three variables
- Graph functions of two variables
- Introduce and sketch traces and contours of functions of two variables
- Find level surfaces of functions of three variables

## 14.1 Functions of Multiple Variables

**Definition 24.** A function of two variables is a rule that assigns to each pair of real numbers  $(x, y)$  in a set  $D$  a value denoted by  $f(x, y)$ .

$f: D \rightarrow \mathbb{R}$ , where  $D \subseteq \mathbb{R}^2$

$D$  is a subset of  $\mathbb{R}^2$   
 $D \neq$  an interval

$z = f(x, y)$   $\rightarrow$  name  $\uparrow$

domain: pairs  $(x, y)$  that we can plug into  $f$   
codomain: outputs

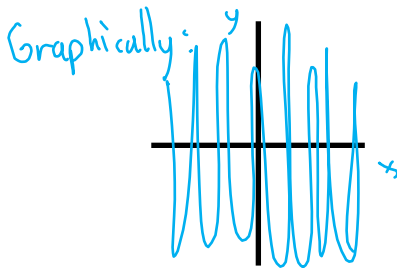
• some quadric surfaces, <sup>all</sup> planes are examples  
 $z = 3x^2 + 2y^2 = f(x, y)$

**Example 25.** Three examples are

$$f(x, y) = x^2 + y^2, \quad g(x, y) = \ln(x + y), \quad h(x, y) = \frac{1}{\sqrt{x + y}}.$$

**Example 26.** Find the domains of  $f, g,$  and  $h.$

$f(x, y) = x^2 + y^2$   
 Domain:  $\mathbb{R}^2$   
 $\{(x, y) \mid x, y \in \mathbb{R}\}$



$g(x, y) = \ln(x + y)$   
 Domain:  $\{x + y > 0\}$   
 $\{(x, y) \mid x + y > 0\}$   
 OR  $\{(x, y) \mid y > -x\}$

$h(x, y) = \frac{1}{\sqrt{x + y}}$   
 Domain:  $x + y \geq 0$   
 $\sqrt{x + y} \neq 0$   
 $\hookrightarrow \{(x, y) \mid x + y > 0\}$   
 same as  $g$

**Definition 27.** If  $f$  is a function of two variables with domain  $D$ , then the graph of  $f$  is the set of all points  $(x, y, z)$  in  $\mathbb{R}^3$  such that  $z = f(x, y)$  and  $(x, y)$  is in  $D$ .

Here are the graphs of the three functions above.

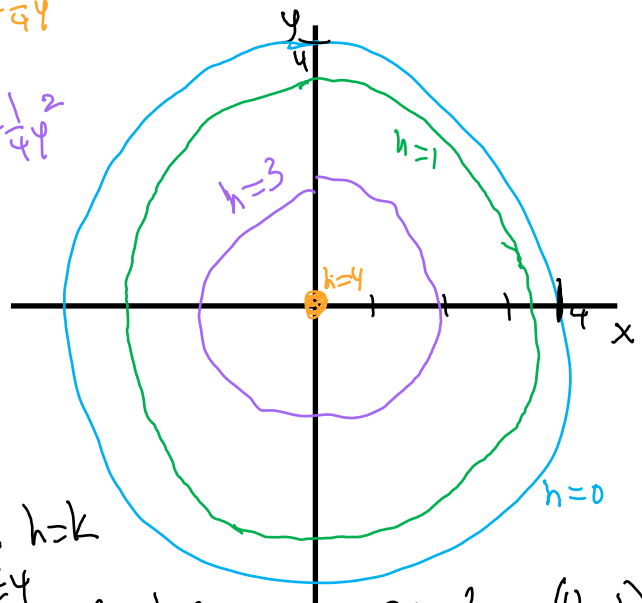
**Example 28.** Suppose a small hill has height  $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$  m at each point  $(x, y)$ . How could we draw a picture that represents the hill in 2D?

• Use cross-sections

$0 = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$   
 $x^2 + y^2 = 16$   
 $1 = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$   
 $\frac{1}{4}x^2 + \frac{1}{4}y^2 = 3$   
 $x^2 + y^2 = 12$

$4 = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$   
 $x^2 + y^2 = 0$   
 $3 = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$   
 $x^2 + y^2 = 4$

$5 = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$   
 $x^2 + y^2 = -4$   
 no points where  $h > 5$



At height:  $h = k$

$0 \leq k \leq 4$

$k = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2 \Rightarrow x^2 + y^2 = (4 - k)4$

In 3D, it looks like this.

**Definition 29.** The contours (also called level curves) of a function  $f$  of two variables are the curves with equations  $f(x,y) = k$ , where  $k$  is a constant (in the range of  $f$ ). A plot of contours for various values of  $z$  is a contour map (or contour plot).

Some common examples of these are:

- topographical
- thermal imaging
- weather maps
- ocean depth maps
- population (density)

**Example 30.** Create a contour diagram of  $f(x,y) = x^2 - y^2$  (added post-lecture)

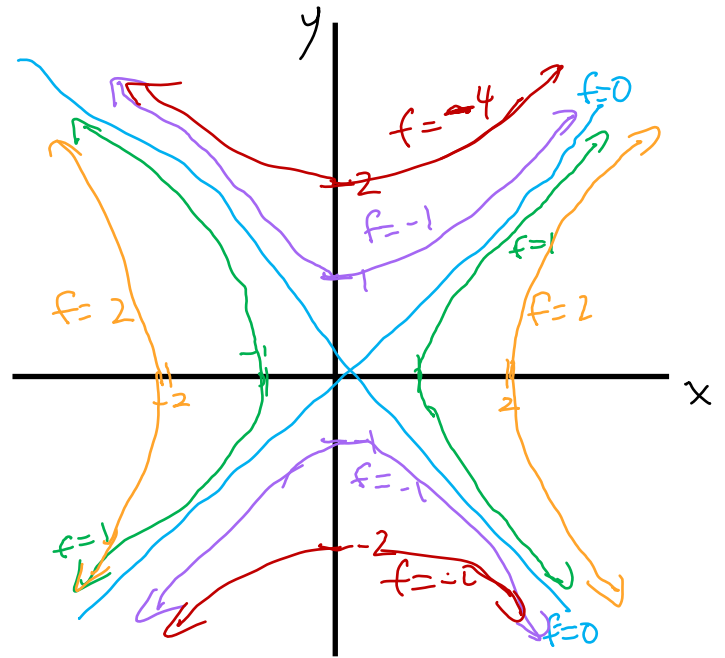
$k=0: 0 = x^2 - y^2$  (two lines)  
 $x^2 = y^2$   
 $y = \pm x$

$k=1: 1 = x^2 - y^2$  (hyperbola, opening LR)

$k=4: 4 = x^2 - y^2$  (further shifted LR hyperbola)

$k=-1: -1 = x^2 - y^2$  (hyperbola, opening up)  
 $1 = y^2 - x^2$

$k=-4: -4 = x^2 - y^2$  (further shifted LR hyperbola)  
 $4 = y^2 - x^2$





**Example 31.** Create a contour diagram of  $g(x, y) = y \sin(x)$

**Definition 32.** The traces of a surface are the curves of intersection of the surface with planes parallel to the  $xz$ -plane &  $yz$ -plane.

**Example 33.** Use the traces and contours of  $z = f(x, y) = 4 - 2x - y^2$  to sketch the portion of its graph in the first octant.

$$x \geq 0, y \geq 0, z \geq 0$$

Contours

$$k = 4 - 2x - y^2$$

$$2x = 4 - k - y^2$$

$$x = \left(2 - \frac{1}{2}k\right) - \frac{1}{2}y^2$$

parabolas opening left

$y$ -traces:

$$z = 4 - 2x - k^2$$

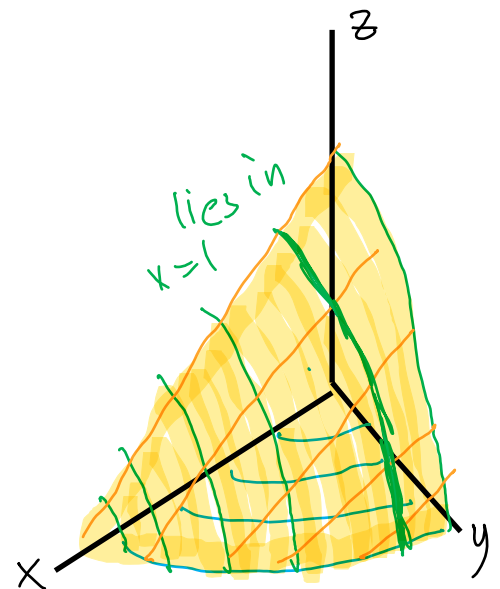
$$z = (4 - k^2) - 2x$$

line in  $y=k$  plane

$x$ -traces:

$$z = (4 - 2k) - y^2$$

parabola opening downward in  $x=k$  plane



Let's check our work: <https://tinyurl.com/math2551-f23-2var-graph>

**Definition 34.** A function of 3 variables is a rule that assigns to each triplet of real numbers  $(x, y, z)$  in a set  $D$  a value denoted by  $f(x, y, z)$ .

$$f : D \rightarrow \mathbb{R}, \text{ where } D \subseteq \mathbb{R}^3$$

We can still think about the domain and range of these functions. Instead of level curves, we get level surfaces.

**Example 35.** Describe the domain of the function  $f(x, y, z) = \frac{1}{4 - x^2 - y^2 - z^2}$ .

Domain:  $4 - x^2 - y^2 - z^2 \neq 0$   
 $x^2 + y^2 + z^2 \neq 4$

All points in  $\mathbb{R}^3$  except the sphere  $x^2 + y^2 + z^2 = 4$

**Example 36.** Describe the level surfaces of the function  $g(x, y, z) = 2x^2 + y^2 + z^2$ .

$k = 2x^2 + y^2 + z^2$  . surface in  $\mathbb{R}^3$

Level surfaces are ellipsoids

**Daily Announcements & Reminders:**

- HW 14.2 due tonight
- Exam 1 graded by 9/29

**Goals for Today:**

Sections 14.3, 14.4

- Understand derivatives as transformations
- Define the total derivative
- Find linearizations
- Learn the Chain Rule for derivatives of functions of multiple variables
- Be able to compute implicit partial derivatives

**Example 43.** Find  $f_x(1, 2)$  and  $f_y(1, 2)$  of the functions below.

a)  $f(x, y) = \sqrt{5x - y}$

$$f_x = \frac{\partial}{\partial x} (\sqrt{5x - y})$$

$$= \frac{1}{2} (5x - y)^{-1/2} \cdot \frac{\partial}{\partial x} (5x - y)$$

$$f_y = \frac{\partial}{\partial y} (\sqrt{5x - y})$$

$$= \frac{1}{2} (5x - y)^{-1/2} \cdot \frac{\partial}{\partial y} (5x - y)$$

b)  $f(x, y) = \tan(xy)$

$$= \frac{5}{2\sqrt{5x - y}}$$

$$f_x(1, 2) = \frac{5}{2\sqrt{3}}$$

$$= \frac{-1}{2\sqrt{5x - y}}$$

$$\frac{\partial f}{\partial x} = f_x = \sec^2(xy) \cdot y$$

$$f_x(1, 2) = 2\sec^2(2)$$

$$f_y(1, 2) = -\frac{1}{2\sqrt{3}}$$

$$f_y = \sec^2(xy) \cdot x$$

$$f_y(1, 2) = \sec^2(2)$$

**Question:** How would you define the second partial derivatives?

• Take partial derivatives of the first partial derivatives?

$$f_{xx} = (f_x)_x = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2} \quad \Bigg| \quad f_{yx} = (f_y)_x = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial x \partial y}$$

inside

to outside

$$f_{xy} = (f_x)_y = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial y \partial x} \quad \Bigg| \quad f_{yy} = (f_y)_y = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y^2}$$

**Example 44.** Find  $f_{xx}$ ,  $f_{xy}$ ,  $f_{yx}$ , and  $f_{yy}$  of the functions below.

a)  $f(x, y) = \sqrt{5x - y}$       *mixed partials*  $f_x = \frac{5}{2} (5x - y)^{-1/2}$        $f_y = -\frac{1}{2} (5x - y)^{-1/2}$

$$f_{xx} = \frac{\partial}{\partial x} (f_x) = \frac{\partial}{\partial x} \left( \frac{5}{2} (5x - y)^{-1/2} \right) = -\frac{5}{4} (5x - y)^{-3/2} \cdot 5$$

$$f_{yx} = \frac{\partial}{\partial x} \left( -\frac{1}{2} (5x - y)^{-1/2} \right) = \frac{1}{4} (5x - y)^{-3/2} \cdot 5$$

$$f_{xy} = \frac{\partial}{\partial y} \left( \frac{5}{2} (5x - y)^{-1/2} \right) = -\frac{5}{4} (5x - y)^{-3/2} \cdot (-1)$$

$$f_{yy} = \frac{\partial}{\partial y} \left( -\frac{1}{2} (5x - y)^{-1/2} \right) = \frac{1}{4} (5x - y)^{-3/2} \cdot (-1)$$

b)  $f(x, y) = \tan(xy)$        $f_x = y \sec^2(xy)$        $f_y = x \sec^2(xy)$

$$f_{xx} = \frac{\partial}{\partial x} (y \sec^2(xy)) = y \cdot 2 \sec(xy) \cdot \sec(xy) \tan(xy) \cdot y = 2y^2 \sec^2(xy) \tan(xy)$$

$$f_{xy} = \frac{\partial}{\partial y} (y \sec^2(xy)) = 1 \cdot \sec^2(xy) + y \cdot 2 \sec(xy) \sec(xy) \tan(xy) \cdot x$$

$$f_{yx} = \frac{\partial}{\partial x} (x \sec^2(xy)) = 1 \cdot \sec^2(xy) + x \cdot 2 \sec(xy) \sec(xy) \tan(xy) \cdot y$$

$$f_{yy} = \frac{\partial}{\partial y} (x \sec^2(xy)) = 2x^2 \sec^2(xy) \tan(xy)$$

What do you notice about  $f_{xy}$  and  $f_{yx}$  in the previous examples?

**Theorem 45** (Clairaut's Theorem). Suppose  $f$  is defined on a disk  $D$  that contains the point  $(a, b)$ . If the functions  $f, f_x, f_y, f_{xy}, f_{yx}$  are all continuous on  $D$ , then

$$f_{xy} = f_{yx}$$

and similarly for 3<sup>rd</sup> order: if all 1<sup>st</sup>, 2<sup>nd</sup>, & mixed 3<sup>rd</sup> partials are cts

$$f_{xxy} = f_{xyx} = f_{yxx} = f_{yyx} = f_{xyy} = f_{yxy} = f_{xyy}$$

= to not  $f_{yyx} = f_{xyy} = f_{xyy}$

**Example 46.** Last time, we computed partial derivatives for functions of two variables. What about functions of three variables? How many partial derivatives should  $f(x, y, z) = 2xyz - z^2y$  have? Compute them.

$$f_x = 2yz - 0$$

$$f_y = 2xz - z^2$$

$$f_z = 2xy - 2zy$$

**Example 47.** How many rates of change should the function  $f(s, t) = \begin{matrix} f_1(s, t) \\ f_2(s, t) \\ f_3(s, t) \end{matrix} \begin{bmatrix} s^2 + t \\ 2s - t \\ st \end{bmatrix} \begin{matrix} x(s, t) \\ y(s, t) \\ z(s, t) \end{matrix}$  have? Compute them.

6 rates of change : each of 3 outputs has 2 partial derivatives

$$\frac{\partial f_1}{\partial s} = \frac{\partial x}{\partial s} = 2s$$

$$\frac{\partial f_1}{\partial t} = \frac{\partial x}{\partial t} = 1$$

$$\frac{\partial f_2}{\partial s} = \frac{\partial y}{\partial s} = 2$$

$$\frac{\partial f_2}{\partial t} = \frac{\partial y}{\partial t} = -1$$

$$\frac{\partial f_3}{\partial s} = t = \frac{\partial z}{\partial s}$$

$$\frac{\partial f_3}{\partial t} = s = \frac{\partial z}{\partial t}$$

$$Df(s, t) = \begin{bmatrix} 2s & 1 \\ 2 & -1 \\ t & s \end{bmatrix}$$

In the previous example, we computed  $\underline{6 = 2 \cdot 3}$  partial derivatives. How might we **organize** this information?

For any function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  having the form  $f(x_1, \dots, x_n) = \begin{bmatrix} f_1(x_1, \dots, x_n) \\ \vdots \\ f_m(x_1, \dots, x_n) \end{bmatrix}$ ,

we have  $\underline{n}$  inputs,  $\underline{m}$  output, and  $\underline{n \cdot m}$  partial derivatives, which we can use to form the **total derivative**.

This is a linear map from  $\mathbb{R}^n \rightarrow \mathbb{R}^m$ , denoted  $\boxed{Df}$ , and we can represent it with an matrix, with one column per input and one row per output.

It has the formula  $Df_{ij} = \frac{\partial}{\partial x_j} (f_i)$  (see ex above)

in row  $i$ , take derivatives of  $i$ th component of output

in column  $j$ , take derivatives wrt the  $j$ th variable

**Example 48.** Find the total derivatives of each function:

$$\text{a) } f(x) = x^2 + 1 \quad Df(x) = [2x]$$

$$\text{b) } \mathbf{r}(t) = \langle \cos(t), \sin(t), t \rangle \quad D\vec{r}(t) = \begin{bmatrix} -\sin(t) \\ \cos(t) \\ 1 \end{bmatrix} = \vec{r}'(t)$$

$$\text{c) } f(x, y) = \sqrt{5x - y} \quad Df(x, y) = \left[ \frac{5}{2\sqrt{5x-y}} \quad \frac{-1}{2\sqrt{5x-y}} \right]$$

$$\text{d) } f(x, y, z) = 2xyz - z^2y \quad Df(x, y, z) = [f_x \quad f_y \quad f_z]$$

$$\text{e) } \mathbf{f}(s, t) = \langle s^2 + t, 2s - t, st \rangle \quad D\vec{f}(s, t) = \begin{bmatrix} 2s & 1 \\ 2 & -1 \\ t & s \end{bmatrix}$$

**What does it mean?** In differential calculus, you learned that one interpretation of the derivative is as a slope. Another interpretation is that the derivative measures how a function transforms a neighborhood around a given point.

Check it out for yourself: (credit to samuel.gagnon.nepton, who was inspired by 3Blue1Brown.)

In particular, the (total) derivative of **any** function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ , evaluated at  $\mathbf{a} = (a_1, \dots, a_n)$ , is the linear function that best approximates  $f(\mathbf{x}) - f(\mathbf{a})$  at  $\mathbf{a}$ .

This leads to the familiar linear approximation formula for functions of one variable:

$$f(x) \approx f(a) + f'(a)(x - a). \quad \vec{f}(\vec{x}) \approx f(\vec{a}) + Df(\vec{a})(\vec{x} - \vec{a})$$

**Definition 49.** The **linearization** or **linear approximation** of a differentiable function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  at the point  $\mathbf{a} = (a_1, \dots, a_n)$  is

$$L(\mathbf{x}) = f(\vec{a}) + Df(\vec{a})(\vec{x} - \vec{a})$$

**Example 50.** Find the linearization of the function  $f(x, y) = \sqrt{5x - y}$  at the point  $(1, 1)$ . Use it to approximate  $f(1.1, 1.1)$ .

$$\begin{aligned} L(x, y) &= f(1, 1) + Df(1, 1) \begin{bmatrix} x-1 \\ y-1 \end{bmatrix} \quad \vec{a} = (1, 1) \\ &= \sqrt{5-1} + \left[ \frac{5}{2\sqrt{5-1}} \quad \frac{-1}{2\sqrt{5-1}} \right] \begin{bmatrix} x-1 \\ y-1 \end{bmatrix} \\ &= 2 + \left[ \frac{5}{4} \quad -\frac{1}{4} \right] \begin{bmatrix} x-1 \\ y-1 \end{bmatrix} \\ &= 2 + \frac{5}{4}(x-1) - \frac{1}{4}(y-1) \end{aligned}$$

$$\begin{aligned} f(1.1, 1.1) &\approx L(1.1, 1.1) = 2 + 1.25(1.1-1) - 0.25(1.1-1) \\ &= 2 + 0.125 - 0.025 \\ &= 2.1 \end{aligned}$$

**Question:** What do you notice about the equation of the linearization?

$$f(1.1, 1.1) = 2.0974\dots$$



**Example 53.** Suppose we are walking on our hill with height  $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$  along the curve  $\mathbf{r}(t) = \langle t + 1, 2 - t^2 \rangle$  in the plane. How fast is our height changing at time  $t = 1$  if the positions are measured in meters and time is measured in minutes?

**Daily Announcements & Reminders:**

- 14.3 HW due tonight
- Quiz 4 tomorrow: partial derivatives & Chain Rule
- Practice problems added to Ch. 14 practice for total derivatives <sup>to day, basic Q</sup>
- Do the warm up

**Goals for Today:**

Sections 14.5, 14.6

- Learn the Chain Rule for derivatives of functions of multiple variables
- Be able to compute implicit partial derivatives
- Learn to compute the rate of change of a multivariable function in any direction
- Investigate the connection between the gradient vector and level curves/surfaces
- Discuss tangent planes to surfaces, how to find them, and when they exist

**Example 51.** The differential of a function  $f(\mathbf{x})$  is

$$df = f_{x_1} dx_1 + f_{x_2} dx_2 + \dots + f_{x_n} dx_n = Df \cdot \begin{bmatrix} dx_1 \\ dx_2 \\ \vdots \\ dx_n \end{bmatrix}$$

Find the differential  $df$  for  $f(x, y, z) = x^2 + y^2 + z^2$  and use it to estimate the change in  $f$  between  $(1, 1, 1)$  and  $(1.1, 1, 0.9)$ .

Idea:  $df \approx \Delta f \approx f_x \Delta x_1 + \dots + f_{x_n} \Delta x_n$

$$df = 2x dx + 2y dy + 2z dz$$

At  $(1, 1, 1)$ :  $df = 2 dx + 2 dy + 2 dz$

$$\begin{aligned} \text{so } \Delta f &\approx 2 \Delta x + 2 \Delta y + 2 \Delta z \\ &= 2(1.1 - 1) + 2(1 - 1) + 2(0.9 - 1) \\ &= 0.2 + 0 - 0.2 \\ &= 0 \end{aligned}$$

only change in  $f$ ! no info about value of  $f$

$$\begin{aligned} f(1.1, 1, 0.9) - f(1, 1, 1) \\ &= 3.02 - 3 \\ &= 0.02 \end{aligned}$$

Checking error

## The Chain Rule

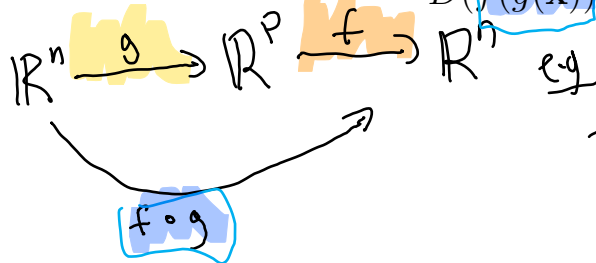
**Example 52.** If  $f(t) = \ln(t^2)$ , then  $\frac{df}{dt} = \frac{1}{t^2} \cdot 2t$

$$\frac{d}{dt} (f(g(t))) = f'(g(t)) \cdot g'(t)$$

*p inputs*

Similarly, the **Chain Rule** for functions of multiple variables says that if  $f : \mathbb{R}^p \rightarrow \mathbb{R}^m$  and  $g : \mathbb{R}^n \rightarrow \mathbb{R}^p$  are both differentiable functions then

$$D(f(g(\mathbf{x}))) = Df(g(\mathbf{x})) Dg(\mathbf{x}).$$



eg  $f(x,y) = \text{height as a function of position}$   
 $g(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$  position as a function of time

$f(g(t)) = \text{height as a function of time } t$

**Example 53.** Suppose we are walking on our hill with height  $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$  along the curve  $\mathbf{r}(t) = \langle t+1, 2-t^2 \rangle$  in the plane. How fast is our height changing at time  $t = 1$  if the positions are measured in meters and time is measured in minutes?

Goal:  $\left. \frac{D}{dt} (h(\mathbf{r}(t))) \right|_{t=1} = \left( Dh \right)_{\mathbf{r}(1)} \cdot \left( D\mathbf{r} \right)'(1)$

$\mathbf{r}(1) = \langle 2, 1 \rangle$

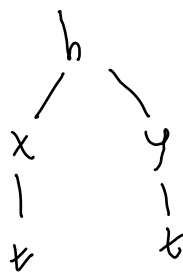
$Dh(x, y) = \left[ -\frac{1}{2}x \quad -\frac{1}{2}y \right]$

$D\mathbf{r}(t) = \begin{bmatrix} 1 \\ -2t \end{bmatrix}$

$= Dh(2, 1) \cdot D\mathbf{r}'(1)$

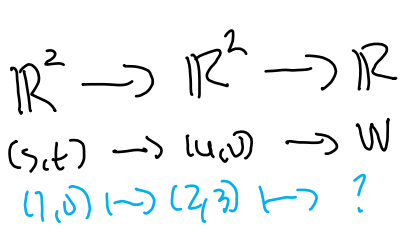
$= \begin{bmatrix} -1 & -\frac{1}{2} \end{bmatrix} \begin{bmatrix} 1 \\ -2 \end{bmatrix}$

$= -1 + \frac{1}{2}(2) = 0 \text{ m/min}$



An alternate perspective to organize the Chain Rule: tree diagram

**Example 54.** Suppose that  $W(s, t) = F(u(s, t), v(s, t))$ , where  $F, u, v$  are differentiable functions and we know the following information.

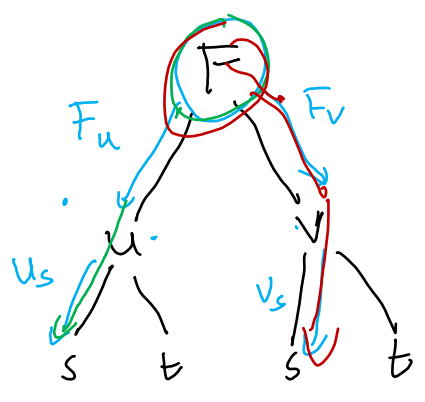


$u(1, 0) = 2$	$\longleftrightarrow$	$v(1, 0) = 3$
$u_s(1, 0) = -2$		$v_s(1, 0) = 5$
$u_t(1, 0) = 6$		$v_t(1, 0) = 4$
$F_u(2, 3) = -1$		$F_v(2, 3) = 10$

Find  $W_s(1, 0)$  and  $W_t(1, 0)$ .

$u(1, 0) = 2$   
 $v(1, 0) = 3$

$W_s = F_u \cdot u_s + F_v \cdot v_s$   
 $W_s(1, 0) = F_u(2, 3) \cdot u_s(1, 0) + F_v(2, 3) \cdot v_s(1, 0)$   
 $= (-1)(-2) + (10)(5)$   
 $= 52$



$DW(1, 0) = [W_s(1, 0) \quad W_t(1, 0)] = [F_u(u(1, 0), v(1, 0)) \quad F_v(u(1, 0), v(1, 0))] \begin{bmatrix} u_s(1, 0) & u_t(1, 0) \\ v_s(1, 0) & v_t(1, 0) \end{bmatrix}$

$= [ -1 \quad 10 ] \begin{bmatrix} -2 & 6 \\ 5 & 4 \end{bmatrix}$

$= [ 52 \quad 34 ]$

**Application to Implicit Differentiation:** If  $F(x, y, z) = c$  is used to implicitly define  $z$  as a function of  $x$  and  $y$ , then the chain rule says:

$2x^2 + y^2 + \ln z = 3$

$\frac{\partial z}{\partial x} = -\frac{F_x}{F_z} \quad \frac{\partial z}{\partial y} = -\frac{F_y}{F_z}$

$\frac{\partial z}{\partial x} = -\frac{2zx}{x^2 + \frac{1}{z}}$

**Example 55.** Recall that if  $z = f(x, y)$ , then  $f_x$  represents the rate of change of  $z$  in the  $x$ -direction and  $f_y$  represents the rate of change of  $z$  in the  $y$ -direction. What about other directions?

Let's go back to our hill example again,  $f(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$ . How could we figure out the rate of change of our height from the point  $(2, 1)$  if we move in the direction  $\langle -1, 1 \rangle$ ?

i) Make direction into unit vector  
 $\vec{u} = \langle -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle$

$$\lim_{h \rightarrow 0} \frac{f\left(x + h\left(-\frac{1}{\sqrt{2}}\right), y + h\left(\frac{1}{\sqrt{2}}\right)\right) - f(x, y)}{h}$$

**Definition 56.** The directional derivative of  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  at the point  $\mathbf{p}$  in the direction of a unit vector  $\mathbf{u}$  is

$$D_{\mathbf{u}}f(\mathbf{p}) = \lim_{h \rightarrow 0} \frac{f(\mathbf{p} + h\mathbf{u}) - f(\mathbf{p})}{h}$$

if this limit exists.

$$\lim_{h \rightarrow 0} \frac{4 - \frac{1}{4}\left(2 - \frac{h}{\sqrt{2}}\right)^2 - \frac{1}{4}\left(1 + \frac{h}{\sqrt{2}}\right)^2 - \frac{7}{2}}{h}$$

E.g. for our hill example from ~~the last page~~ we have:

Note that  $D_{\mathbf{i}}f = f_x$        $D_{\mathbf{j}}f = f_y$        $D_{\mathbf{k}}f = f_z$

**Definition 57.** If  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ , then the gradient of  $f$  at  $\mathbf{p} \in \mathbb{R}^n$  is the vector function  $\nabla f$  (or grad  $f$ ) defined by

$$\nabla f(\mathbf{p}) = (f_{x_1}(\vec{p}), \dots, f_{x_n}(\vec{p})) \left. \begin{array}{l} \text{e.g. } \nabla h(x,y) \\ = \begin{bmatrix} -\frac{1}{2}x \\ -\frac{1}{2}y \end{bmatrix} \end{array} \right\} \begin{array}{l} \text{hill height} \end{array}$$

$$= (Df(\vec{p}))^T$$

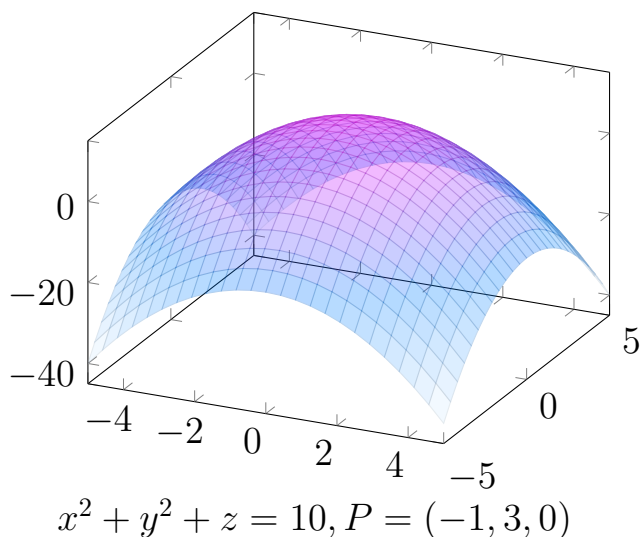
**Note:** If  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is differentiable at a point  $\mathbf{p}$ , then  $f$  has a directional derivative at  $\mathbf{p}$  in the direction of any unit vector  $\mathbf{u}$  and

$$D_{\mathbf{u}}f(\mathbf{p}) = Df(\vec{p})\vec{u} = \nabla f(\vec{p}) \cdot \vec{u}$$

↖ dot product

## Tangent planes to level surfaces

Suppose  $S$  is a surface with equation  $F(x, y, z) = k$ . How can we find an equation of the tangent plane of  $S$  at  $P(x_0, y_0, z_0)$ ?



This is a good place to actually define differentiable! We say  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is **differentiable** at  $\mathbf{a}$  if its linearization is a good approximation of  $f$  near  $\mathbf{a}$ . (Technical definition in textbook).

In particular, if  $f$  is a function  $f(x, y)$  of two variables, it is differentiable at  $(a, b)$  if it has a unique tangent plane at  $(a, b)$ .



**Example 60.** Find the equation of the tangent plane at the point  $(-2, 1, -1)$  to the surface given by

$$z = 4 - x^2 - y$$

**Special case:** if we have  $z = f(x, y)$  and a point  $(a, b, f(a, b))$ , the equation of the tangent plane is

This should look familiar: it's \_\_\_\_\_

**Daily Announcements & Reminders:**

- HW 14.4 due tonight, 14.5 pushed to T
- Exam grades should be out tomorrow

**Goals for Today:**

Section 14.5, 14.6, 14.7

- Investigate the connection between the gradient vector and level curves/surfaces
- Discuss tangent planes to surfaces, how to find them, and when they exist
- Define local & global extreme values for functions of two variables
- Learn how to find local extreme values for functions of two variables

**Last time:** If  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is differentiable at a point  $\mathbf{p}$ , then  $f$  has a directional derivative at  $\mathbf{p}$  in the direction of any unit vector  $\mathbf{u}$  and

$$D_{\mathbf{u}}f(\mathbf{p}) = Df(\mathbf{p})\mathbf{u} = \nabla f(\mathbf{p}) \cdot \mathbf{u}$$

- $D_{\vec{u}}f(\vec{p})$  is the rate of change of  $f$  at  $\vec{p}$  if we move in the direction  $\vec{u}$
- If  $\vec{u}$  is tangent to a contour of  $f$  at  $\vec{p}$  then  $D_{\vec{u}}f(\vec{p}) = 0$

**Example 58.** Find the gradient vector and the directional derivative of each function at the given point  $\mathbf{p}$  in the direction of the given vector  $\mathbf{u}$ .

a)  $f(x, y) = \ln(x^2 + y^2)$ ,  $\mathbf{p} = (-1, 1)$ ,  $\mathbf{u} = \left\langle \frac{1}{\sqrt{5}}, \frac{-2}{\sqrt{5}} \right\rangle$

$$\nabla f = \langle f_x, f_y \rangle = \left\langle \frac{2x}{x^2 + y^2}, \frac{2y}{x^2 + y^2} \right\rangle$$

$$\nabla f(-1, 1) = \left\langle \frac{-2}{2}, \frac{2}{2} \right\rangle = \langle -1, 1 \rangle$$

$$D_{\vec{u}} f(-1, 1) = \nabla f(-1, 1) \cdot \vec{u} = \langle -1, 1 \rangle \cdot \left\langle \frac{1}{\sqrt{5}}, \frac{-2}{\sqrt{5}} \right\rangle = \frac{-1}{\sqrt{5}} - \frac{2}{\sqrt{5}}$$



rate  
of change  
of  $f$

$$\rightarrow = \boxed{\frac{-3}{\sqrt{5}}}$$

$$\nabla f(-1, 1) = \langle -1, 1 \rangle$$

$$\vec{u} = \left\langle \frac{1}{\sqrt{5}}, \frac{-2}{\sqrt{5}} \right\rangle$$

b)  $g(x, y, z) = x^2 + 4xy^2 + z^2$ ,  $\mathbf{p} = (1, 2, 1)$ ,  $\mathbf{u}$  the unit vector in the direction of  $\mathbf{i} + 2\mathbf{j} - \mathbf{k}$

$$\nabla g = \langle 2x + 4y^2, 8xy, 2z \rangle$$

$$\nabla g(1, 2, 1) = \langle 2 + 16, 16, 2 \rangle = \langle 18, 16, 2 \rangle$$

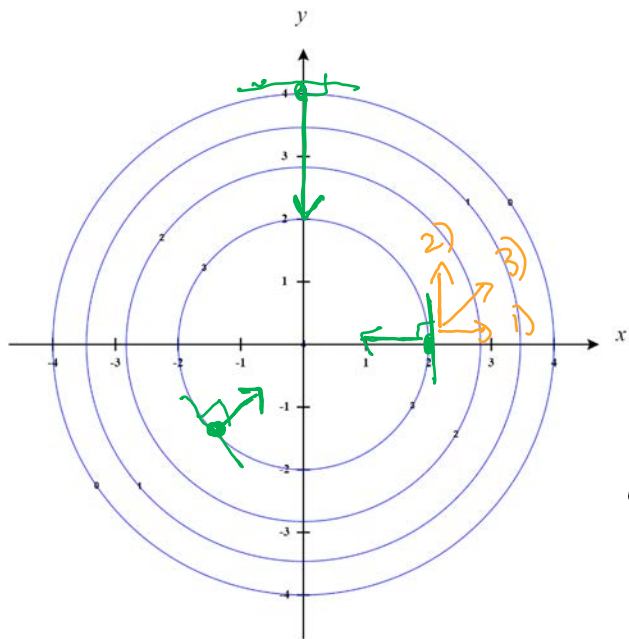
$$D_{\vec{u}} f(1, 2, 1) = \nabla f(1, 2, 1) \cdot \vec{u}$$

$$\vec{u} = \frac{\langle 1, 2, -1 \rangle}{|\langle 1, 2, -1 \rangle|} = \frac{1}{\sqrt{6}} \langle 1, 2, -1 \rangle$$

$$\begin{aligned} &= \langle 18, 16, 2 \rangle \cdot \left\langle \frac{1}{\sqrt{6}}, \frac{2}{\sqrt{6}}, \frac{-1}{\sqrt{6}} \right\rangle \\ &= \frac{1}{\sqrt{6}} (18 + 32 - 2) = \boxed{\frac{48}{\sqrt{6}}} \end{aligned}$$

- 1) Get unit vector
- 2) Gradient
- 3) Dot product

**Example 59.** If  $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$ , the contour map is given below. Find and draw  $\nabla h$  on the diagram at the points  $(2, 0)$ ,  $(0, 4)$ , and  $(-\sqrt{2}, -\sqrt{2})$ . At the point  $(2, 0)$ , compute  $D_{\mathbf{u}}h$  for the vectors  $\mathbf{u}_1 = \mathbf{i}$ ,  $\mathbf{u}_2 = \mathbf{j}$ ,  $\mathbf{u}_3 = \langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle$ .



$$\nabla h = \left\langle -\frac{1}{2}x, -\frac{1}{2}y \right\rangle$$

Gradients:

$(2, 0)$	$\langle -1, 0 \rangle$
$(0, 4)$	$\langle 0, -2 \rangle$
$(-\sqrt{2}, -\sqrt{2})$	$\left\langle \frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right\rangle$

- At  $\vec{p}$ ,  $\nabla f(\vec{p})$  is  $\perp$  to contour
- $\nabla f(\vec{p})$  points in direction of greatest increase
- To maximize  $D_{\vec{u}}f(\vec{p})$ :

$$= \nabla f(\vec{p}) \cdot \vec{u}$$

$$|D_{\vec{u}}f(\vec{p})| = |\nabla f(\vec{p})| |\vec{u}| \cos \theta$$

(if  $\theta = 0$ )

↑ maximum rate of change of  $f$  at  $\vec{p}$  is  $|\nabla f(\vec{p})|$

$$D_{\vec{u}}h(2, 0): \langle -1, 0 \rangle = \nabla h$$

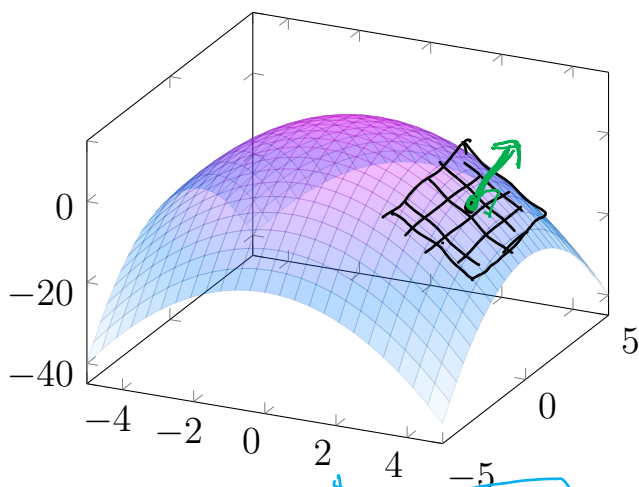
$$\begin{array}{l} 1) \langle 1, 0 \rangle \\ 2) \langle 0, 1 \rangle \\ 3) \langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle \\ \langle 1, 0 \rangle \end{array} \left| \begin{array}{l} (1)(-1) + (0)(0) = -1 \\ (-1)(0) + (0)(1) = 0 \\ -\frac{1}{\sqrt{2}} + 0 = -\frac{1}{\sqrt{2}} \\ (-1)^2 + 0 = 1 \end{array} \right.$$

Note that the gradient vector is orthogonal to level curves.

Similarly, for  $f(x, y, z)$ ,  $\nabla f(a, b, c)$  is orthogonal to level surfaces

## Tangent planes to level surfaces

Suppose  $S$  is a surface with equation  $F(x, y, z) = k$ . How can we find an equation of the tangent plane of  $S$  at  $P(x_0, y_0, z_0)$ ?



$$x^2 + y^2 + z = 10, P = (-1, 3, 0)$$

1) Identify  $f$  which our surface is a level surface of;

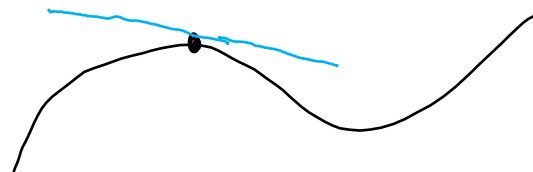
$$f = x^2 + y^2 + z$$

2)  $\nabla f$ :  $\langle 2x, 2y, 1 \rangle$

3) Plug in:  $\nabla f(-1, 3, 0) = \langle -2, 6, 1 \rangle$

tangent plane  $\left\{ \begin{array}{l} -2(x+1) + 6(y-3) + (z-0) = 0 \end{array} \right.$

tangent line:



tangent plane:

- need point: use given point
- need  $\vec{n}$ : use  $\nabla f$  at given point

$$x^2 + y^2 + z - 10 = 0$$

$$f = x^2 + y^2 + z - 10$$

This is a good place to actually define **differentiable**! We say  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is **differentiable** at  $\mathbf{a}$  if its linearization is a good approximation of  $f$  near  $\mathbf{a}$ . (Technical definition in textbook).

In particular, if  $f$  is a function  $f(x, y)$  of two variables, it is differentiable at  $(a, b)$  if it has a unique tangent plane at  $(a, b)$ .

**Example 60.** Find the equation of the tangent plane at the point  $(2, 1, -1)$  to the surface given by

$$z = 4 - x^2 - y$$

$$0 = 4 - x^2 - y - z$$

$$x^2 + y + z = 4$$

1) Identity  $f$ :

$$f = x^2 + y + z$$

2)  $\nabla f$ :  $\langle 2x, 1, 1 \rangle$

3) Plug in:  $\nabla f(2, 1, -1) = \langle 4, 1, 1 \rangle$

$$\text{plane: } \boxed{4(x-2) + (y-1) + (z+1) = 0}$$

**Special case:** if we have  $z = f(x, y)$  and a point  $(a, b, f(a, b))$ , the equation of the tangent plane is

$$0 = \overbrace{f(x, y, z)} - z$$

$$\text{then } \nabla F = \langle f_x, f_y, -1 \rangle$$

so tangent plane is

$$f_x(a, b)(x-a) + f_y(a, b)(y-b) - 1(z - f(a, b)) = 0$$

$$z = f(a, b) + f_x(a, b)(x-a) + f_y(a, b)(y-b)$$

This should look familiar: it's the linearization

In  $\mathbb{R}^3$ , another interesting thing can happen. Let's look at  $z = x^2 - y^2$  (a hyperbolic paraboloid!) near  $(0, 0)$ .

This is called a \_\_\_\_\_

Notice that in all of these examples, we have a horizontal tangent plane at the point in question, i.e.

**Definition 62.** If  $f(x, y)$  is a function of two variables, a point  $(a, b)$  in the domain of  $f$  with  $Df(a, b) =$ \_\_\_\_\_ or where  $Df(a, b)$  \_\_\_\_\_ is called a \_\_\_\_\_ of  $f$ .

**Example 63.** Find the critical points of the function  $f(x, y) = x^3 + y^3 - 3xy$ .

**Example 65.** Classify the critical points of  $f(x, y) = x^3 + y^3 - 3xy$  from Example 63.



**Daily Announcements & Reminders:**

- 14.5 - 14.6 HW due tonight
- Quiz 5 tomorrow on 14.5/14.6
- Exam 1: 82% median, 80% mean  
- regrade requests open until F
- Jury duty Th, Dr. Powell will cover lecture

**Goals for Today:**

Section 14.7

- Learn how to find local extreme values for functions of two variables
- Learn how to classify critical points for functions of two variables
- Find global extreme values of continuous functions of two variables on closed & bounded domains

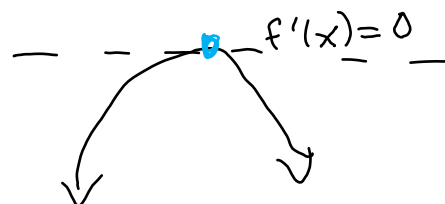
**Recall:** If  $f(x, y)$  is a function of two variables, we said  $\nabla f(a, b)$  points in the direction of greatest change of  $f$ .

Back to the hill  $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$ ! What should we expect to get if we compute

$\nabla h(0, 0)$ ? Why? What does the tangent plane to  $z = h(x, y)$  at  $(0, 0, 4)$  look like?

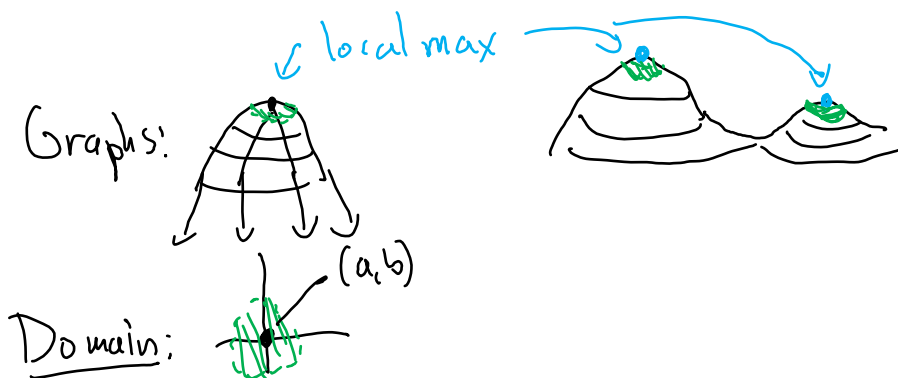
- $\nabla h(0, 0) = \langle 0, 0 \rangle$  b/c  $h(0, 0) = 4$  is the largest output of  $h$ , so there is no direction to move to get bigger

- tangent plane to our graph at  $(0, 0, 4)$  is parallel to  $xy$ -plane



**Definition 61.** Let  $f(x, y)$  be defined on a region containing the point  $(a, b)$ . We say

- $f(a, b)$  is a local minimum value of  $f$  if  $f(a, b) \leq f(x, y)$  for all domain points  $(x, y)$  in a disk centered at  $(a, b)$
- $f(a, b)$  is a local maximum value of  $f$  if  $f(a, b) \geq f(x, y)$  for all domain points  $(x, y)$  in a disk centered at  $(a, b)$



In  $\mathbb{R}^3$ , another interesting thing can happen. Let's look at  $z = x^2 - y^2$  (a hyperbolic paraboloid!) near  $(0, 0)$ .

This is called a saddle point

Notice that in all of these examples, we have a horizontal tangent plane at the point in question, i.e.

$$\nabla f = \vec{0} \quad \text{OR} \quad Df = [0 \ 0]$$

↑ total derivative of  $f$

**Definition 62.** If  $f(x, y)$  is a function of two variables, a point  $(a, b)$  in the domain of  $f$  with  $Df(a, b) = [0 \ 0]$  or where  $Df(a, b)$  does not exist is called a critical point of  $f$ .

**Example 63.** Find the critical points of the function  $f(x, y) = x^3 + y^3 - 3xy$ .

1) Compute  $Df$  :

$$Df = [3x^2 - 3y \quad 3y^2 - 3x]$$

2) Set equal to  $[0 \ 0]$  & solve

$$[3x^2 - 3y \quad 3y^2 - 3x] = [0 \ 0]$$

**BOTH**

①  $3x^2 - 3y = 0$

②  $3y^2 - 3x = 0$

$3y = 3x^2 \Rightarrow y = x^2$  [Plug into ②]

$$3(x^2)^2 - 3x = 0$$

$$3x^4 - 3x = 0$$

$$3x(x^3 - 1) = 0$$

$3x = 0$

$$\begin{cases} x = 0 \\ y = 0 \end{cases}$$

$x^3 - 1 = 0$

$$\begin{cases} x = 1 \\ y = 1 \end{cases}$$

[Plug back into ③]

$(0, 0)$  &  $(1, 1)$  are the critical pts of  $f$ .

To classify critical points, we turn to the **second derivative test** and the **Hessian matrix**.

The **Hessian matrix** of  $f(x, y)$  at  $(a, b)$  is

$$Hf(a, b) = \begin{bmatrix} f_{xx}(a, b) & f_{xy}(a, b) \\ f_{yx}(a, b) & f_{yy}(a, b) \end{bmatrix}$$

**Theorem 64** (2nd derivative test). Suppose  $(a, b)$  is a critical point of  $f(x, y)$  and  $Hf(a, b)$  exists. Then we have:

or  $f_{yy}(a, b)$

- If  $\det(Hf(a, b)) > 0$  and  $f_{xx}(a, b) > 0$ ,  $f(a, b)$  is a local minimum
- If  $\det(Hf(a, b)) > 0$  and  $f_{xx}(a, b) < 0$ ,  $f(a, b)$  is a local maximum
- If  $\det(Hf(a, b)) < 0$ ,  $f$  has a saddle point at  $(a, b)$
- If  $\det(Hf(a, b)) = 0$ , the test is inconclusive.

the function is changing

in the same way in all directions if  $\det(Hf(a, b)) > 0$

$f$  is not changing the same way in all directions

**Example 65.** Classify the critical points of  $f(x, y) = x^3 + y^3 - 3xy$  from Example 63.

$$\text{crit pts: } (0,0), (1,1) \quad f_x = 3x^2 - 3y \quad f_y = 3y^2 - 3x$$

$$\text{Find Hf: } \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = \begin{bmatrix} 6x & -3 \\ -3 & 6y \end{bmatrix}$$

$$\text{At } (0,0): \text{Hf}(0,0) = \begin{bmatrix} 0 & -3 \\ -3 & 0 \end{bmatrix}$$

$$\det(\text{Hf}(0,0)) = 0 - (-3)(-3) = -9 < 0$$

By the 2<sup>nd</sup> derivative test  $f$  has a saddle point at  $(0,0)$

$$\text{At } (1,1): \text{Hf}(1,1) = \begin{bmatrix} 6 & -3 \\ -3 & 6 \end{bmatrix}$$

$$\det(\text{Hf}(1,1)) = (6)(6) - (-3)(-3) = 27 > 0$$

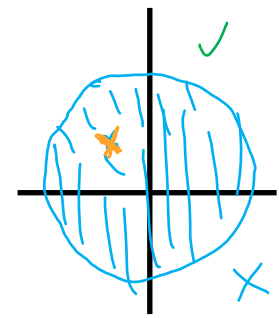
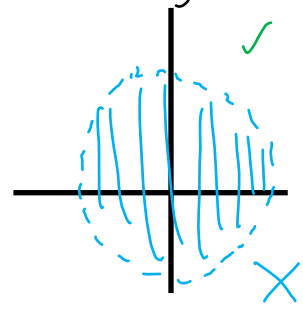
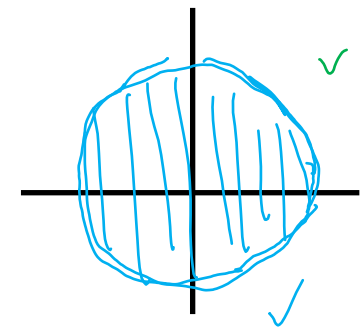
$$f_{xx} > 0$$

So by the 2<sup>nd</sup> derivative test  $f$  has a local min at  $(1,1)$

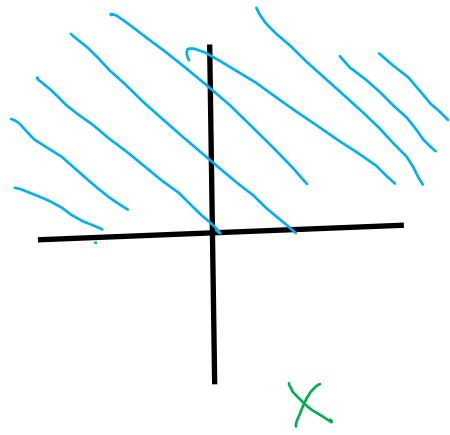
A global maximum of  $f(x, y)$  is like a local maximum, except we must have  $f(a, b) \geq f(x, y)$  for **all**  $(x, y)$  in the domain of  $f$ . A global minimum is defined similarly.

**Theorem 66.** *On a closed & bounded domain, any continuous function  $f(x, y)$  attains a global minimum & maximum.*

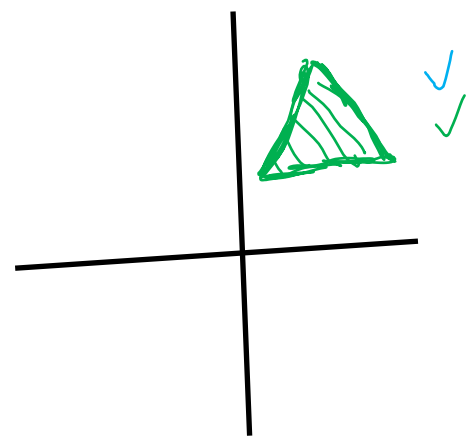
Closed: contains its boundary ✓ or ✗



Bounded: fits in a big enough circle ✓ or ✗



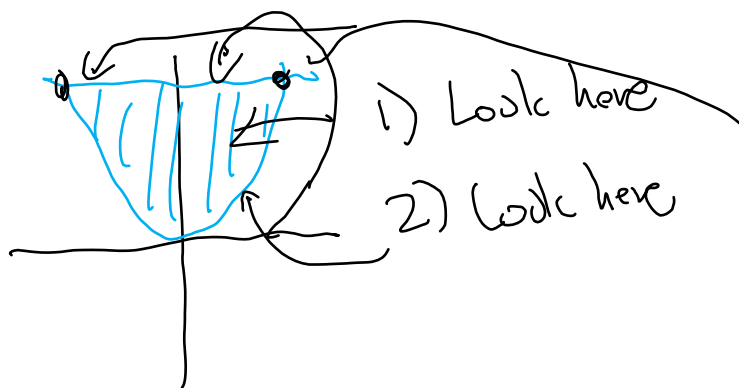
$\{x > 0\}$   
✗



**Strategy for finding global min/max of  $f(x, y)$  on a closed & bounded domain  $R$** 

1. Find all critical points of  $f$  inside  $R$ .
2. Find all critical points of  $f$  on the boundary of  $R$
3. Evaluate  $f$  at each critical point as well as at any endpoints on the boundary.
4. The smallest value found is the global minimum; the largest value found is the global maximum.

**Example 67.** Find the global minimum and maximum of  $f(x, y) = 4x^2 - 4xy + 2y$  on the closed region  $R$  bounded by  $y = x^2$  and  $y = 4$ .



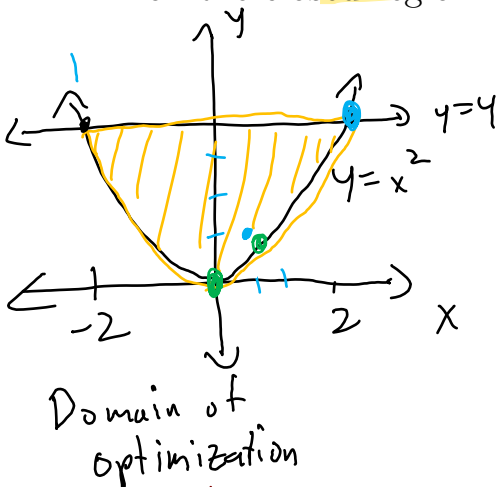
3) Check values at all of these points plus these corners

↙ Cts

**Strategy for finding global min/max of  $f(x,y)$  on a closed & bounded domain  $R$**

1. Find all critical points of  $f$  inside  $R$ .
2. Find all critical points of  $f$  on the boundary of  $R$  ↙ where edges meet
3. Evaluate  $f$  at each critical point as well as **at any endpoints on the boundary**.
4. The smallest value found is the global minimum; the largest value found is the global maximum.

**Example 67.** Find the global minimum and maximum of  $f(x,y) = 4x^2 - 4xy + 2y$  on the closed region  $R$  bounded by  $y = x^2$  and  $y = 4$ .



1) Find crit pts of  $f$  inside  $R$

$$Df = [8x - 4y \quad -4x + 2] = [0 \quad 0]$$

①  $8x - 4y = 0 \quad 8(\frac{1}{2}) - 4y = 0 \quad \text{so } y = 1$

②  $-4x + 2 = 0 \rightarrow 4x = 2 \rightarrow x = \frac{1}{2}$

• Do not need to classify

2) Find crit pts on boundary

• Use equations of boundary to reduce to 1 var

3) Evaluate

Test pts	$f$
$(\frac{1}{2}, 1)$	1
$(2, 4)$	-8
$(0, 0)$	0
$(1, 1)$	2
$(-2, 4)$	56

Global min is -8 at (2,4)

Global max is 56 at (-2,4)

a) On  $y=4$ :  $f(x, 4) = 4x^2 - 4x(4) + 2(4)$

$$g(x) = 4x^2 - 16x + 8$$

$$-2 \leq x \leq 2$$

$$g'(x) = 8x - 16 = 0$$

$$x = 2 \quad y = 4$$

b) On  $y=x^2$ :  $f(x, x^2) = 4x^2 - 4x(x^2) + 2(x^2)$

$$h(x) = 6x^2 - 4x^3, \quad -2 \leq x \leq 2$$



• Parameterizing  
boundary is  
useful for  
circles/ellipses

$$h'(x) = 12x - 12x^2 = 0$$

$$12x(1-x) = 0$$

$$x = 0$$

$$y = 0^2 = 0$$

$$x = 1$$

$$y = 1^2 = 1$$

**Daily Announcements & Reminders:**

- HW 14.7 & 14.8 Due T
- Do warm up
- No class next M, T

**Goals for Today:**

Sections 14.8, 15.1

- Apply the method of Lagrange multipliers to find extreme values of functions of two or more variables subject to one or more constraints
- Introduce double and iterated integrals for functions of two variables on rectangles
- Use Fubini's Theorem to change the order of integration of a iterated integral

## Constrained Optimization

**Goal:** Maximize or minimize  $f(x, y)$  (or  $f(x, y, z)$ ) subject to a *constraint*,  $g(x, y) = c$  (or  $g(x, y, z) = c$ ).

**Example 68.** A new hiking trail has been constructed on the hill with height  $h(x, y) = 4 - \frac{1}{4}x^2 - \frac{1}{4}y^2$ , above the points  $y = -0.5x^2 + 3$  in the  $xy$ -plane. What is the highest point on the hill on this path?

**Objective function:** Thing we are optimizing

- $h(x, y)$

**Constraint equation:** Restriction on objectives

- ~~$y = -0.5x^2 + 3$~~  Rewrite:  $\underbrace{y + 0.5x^2}_{g(x, y)} = 3 \quad | \quad g(x, y) = 3$

Idea: Find all points  $\downarrow$   $(x, y)$  where 1)  $\nabla h, \nabla g$  are parallel

$$\Leftrightarrow \nabla h = \lambda \nabla g$$

$$2) \quad g(x, y) = c$$

Ex:  $\langle -\frac{1}{2}x, -\frac{1}{2}y \rangle = \lambda \langle x, y \rangle$

$$\begin{cases} -\frac{1}{2}x = \lambda x & \textcircled{1} \\ -\frac{1}{2}y = \lambda y & \textcircled{2} \\ y + \frac{1}{2}x^2 = 3 & \textcircled{3} \end{cases}$$

start  $\textcircled{1}$ :  $\lambda x + \frac{1}{2}x = 0$

$$x(\lambda + \frac{1}{2}) = 0$$

Plug into  
③

$$\begin{aligned} & \downarrow \\ x &= 0 \quad \checkmark \\ y + \frac{1}{2}(0)^2 &= 3 \\ y &= 3 \end{aligned}$$

$(x, y)$	$f(x, y)$
$(0, 3)$	714
$(\pm 2, 1)$	1114 $\leftarrow$ max height

$$\begin{aligned} & \downarrow \\ \lambda + \frac{1}{2} &= 0 \\ \lambda &= -\frac{1}{2} \end{aligned}$$

Plug into ②

$$-\frac{1}{2}y = -\frac{1}{2}$$

$$y = 1$$

Plug into ③

$$\begin{aligned} 1 + \frac{1}{2}x^2 &= 3 \\ x^2 &= 4 \\ x &= \pm 2 \end{aligned}$$

**Method of Lagrange Multipliers:** To find the maximum and minimum values attained by a function  $f(x, y, z)$  subject to a constraint  $g(x, y, z) = c$ , find all points where  $\nabla f(x, y, z) = \lambda \nabla g(x, y, z)$  and  $g(x, y, z) = c$  and compute the value of  $f$  at these points.

If we have more than one constraint  $g(x, y, z) = c_1, h(x, y, z) = c_2$ , then find all points where  $\nabla f(x, y, z) = \lambda \nabla g(x, y, z) + \mu \nabla h(x, y, z)$  and  $g(x, y, z) = c_1, h(x, y, z) = c_2$ .

$$\nabla f \in \text{Span}(\nabla g, \nabla h, \dots)$$

**Example 69.** Find the points on the surface  $z^2 = xy + 4$  that are closest to the origin.

Objective function: Minimize distance btwn  $(x, y, z)$  &  $(0, 0, 0)$   
 $d(x, y, z) = \sqrt{x^2 + y^2 + z^2}$

Constraint function Actually:  $f = x^2 + y^2 + z^2 = \text{distance}^2$

$\hookrightarrow z^2 - xy = 4$

$g(x, y, z) = z^2 - xy$

After class

$\nabla f = \lambda \nabla g \Rightarrow \langle 2x, 2y, 2z \rangle = \lambda \langle -y, -x, 2z \rangle$   
 $g = 4 \quad z^2 - xy = 4$

$$\begin{cases} 2x = -\lambda y & \textcircled{1} \\ 2y = -\lambda x & \textcircled{2} \\ 2z = 2\lambda z & \textcircled{3} \\ z^2 - xy = 4 & \textcircled{4} \end{cases}$$

Start with  $\textcircled{3}$ :  
 $z - \lambda z = 0$   
 $z(1 - \lambda) = 0$

$1 - \lambda = 0$   
 $\lambda = 1$   
 Plug into  $\textcircled{1}$  &  $\textcircled{2}$ :  
 $2x = -y$   $\textcircled{5}$   
 $2y = -x$   $\textcircled{6}$

Plug  $\textcircled{5}$  into  $\textcircled{6}$ :  
 $2(-2x) = -x$   
 $-4x = -x$   
 $x = 0$   
 so  $y = 0$

Plug into  $\textcircled{4}$ :  
 $z^2 - 0 = 4$   
 $z = \pm 2$   
 So  $(0, 0, 2)$   
 $(0, 0, -2)$   
 are solutions

Plug into  $\textcircled{1}$   
 $z = 0$ :  
 $-xy = 4$   $\textcircled{5}$   
 • This means  $x \neq 0, y \neq 0$   
 so we can safely multiply  $\textcircled{1}$  by  $x$  and  $\textcircled{2}$  by  $y$ :  
 $2x^2 = -\lambda xy = 4x$   
 $2y^2 = -\lambda xy = 4x$   
 so  $x^2 = 2\lambda = y^2$ ,  
 so either  $x = y$  or  $x = -y$   
 $\downarrow$   $\downarrow$   
 $-y^2 = 4$   $y^2 = 4$   
 impossible  $y = \pm 2 \rightarrow (2, -2, 0)$  are solutions

Finally, check values (using  $d$ , not  $f$ )  
 $d(0, 0, \pm 2) = 2$   
 $d(\pm 2, \mp 2, 0) = \sqrt{8}$   
 so the closest points on  $z^2 = xy + 4$  to the origin are  $(0, 0, \pm 2)$ .

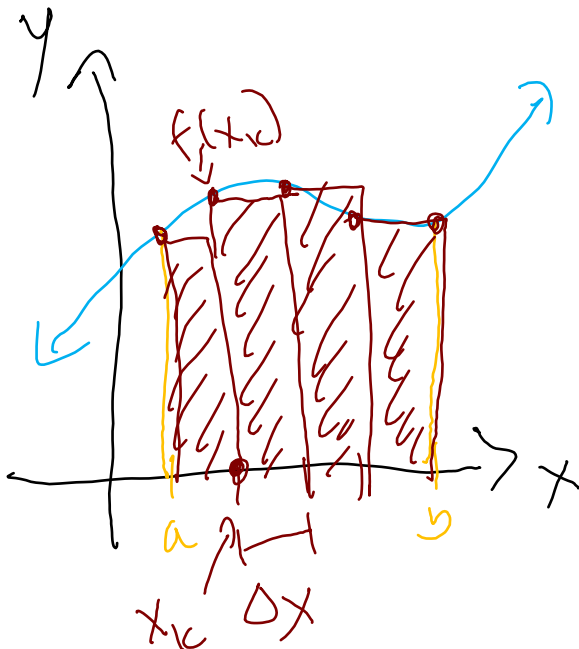
**Daily Announcements & Reminders:**

- HW 14.7/14.8 due tonight
- Exam 2 on T 10/24: 14.2-14.8 & 15.1-15.4
- Do the warmup
- No office hours today

**Goals for Today:**

Sections 15.1, 15.2

- Introduce double and iterated integrals for functions of two variables on rectangles
- Use Fubini's Theorem to change the order of integration of a iterated integral
- Be able to set up & evaluate a double integral over a general region
- Change the order of integration for general regions

**Recall:** Riemann sum and the definite integral from single-variable calculus.

$$y = f(x)$$

$$\text{Area} \approx \sum_{k=1}^n f(x_k) \Delta x$$

$$\text{Area} = \int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{k=1}^n f(x_k) \Delta x$$

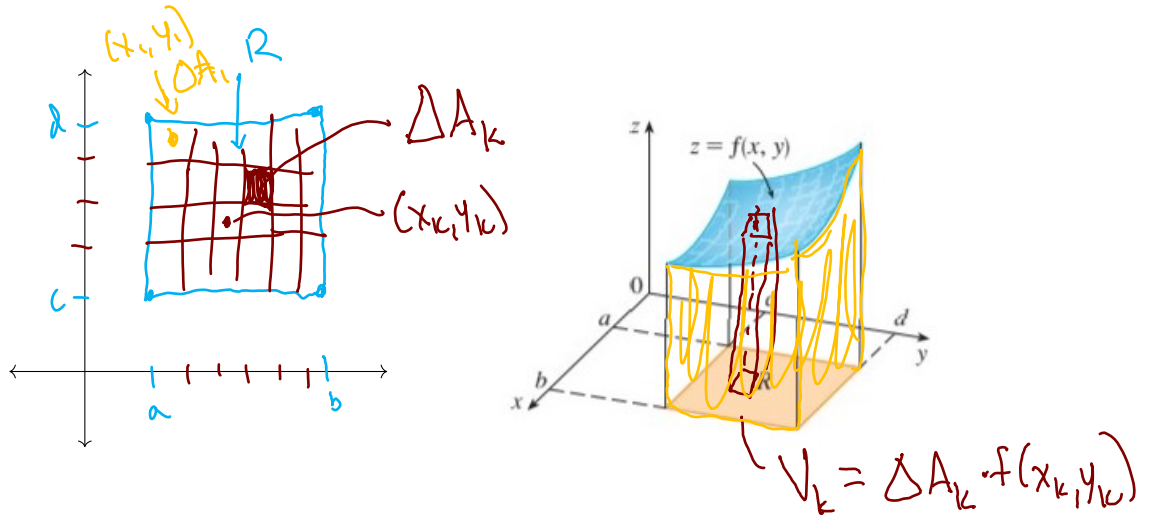
# Double Integrals

**Volumes and Double integrals** Let  $R$  be the closed rectangle defined below:

$$R = [a, b] \times [c, d] = \{(x, y) \in \mathbb{R}^2 \mid a \leq x \leq b, c \leq y \leq d\}$$

↙ y range  
↕ x range

Let  $f(x, y)$  be a function defined on  $R$  such that  $f(x, y) \geq 0$ . Let  $S$  be the solid that lies above  $R$  and under the graph  $f$ .



**Question:** How can we estimate the volume of  $S$ ?

$$\text{Volume}(S) \approx \sum_{k=1}^n f(x_k, y_k) \Delta A_k$$



**Definition 70.** The double integral of  $f(x, y)$  over a rectangle  $R$  is

$$\iint_R f(x, y) dA = \lim_{|P| \rightarrow 0} \sum_{k=1}^n f(x_k, y_k) \Delta A_k$$

if this limit exists.

↑  
region of  
integration

↑  $|P|$  is biggest size of all rectangles  
in your subdivision

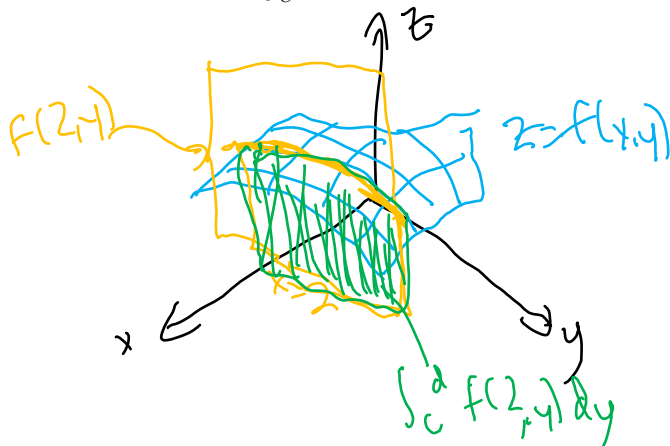
- $\iint_R f(x, y) dA =$  signed volume between  $z = f(x, y)$  &  $z = 0$  above  $R$
- If  $f$  is cts on  $R$ , the limit exists
- Some discontinuous  $f$  are integrable

**Question:** How can we compute a double integral?

**Answer:** Iterated Integrals

Suppose that  $f$  is a function of two variables that is integrable on the rectangle  $R = [a, b] \times [c, d]$ .

What does  $\int_c^d f(2, y) dy$  represent?



•  $\int_c^d f(2, y) dy$  is the cross-sectional area of the cross-section of the solid at  $x = 2$

What about  $\int_c^d f(x, y) dy$ ? area of the cross-section of the solid  
 (treat  $x$  as constant) for any  $x$

Let  $A(x) = \int_c^d f(x, y) dy$ . Then,

$$\text{Volume} = \int_a^b A(x) dx = \int_a^b \left( \int_c^d f(x, y) dy \right) dx$$

This is called an iterated integrals.

Q: Does it matter which order we integrate?

**Example 71.** Evaluate  $\int_1^2 \int_3^4 6x^2 y \, dy \, dx$ .

$$= \int_1^2 \left( 6x^2 \cdot \frac{y^2}{2} \Big|_{y=3}^{y=4} \right) dx = \int_1^2 6x^2 \cdot 8 - 6x^2 \cdot \frac{9}{2} \, dx$$

$$? \quad \int_3^4 \int_1^2 6x^2 y \, dx \, dy$$

$$= \int_1^2 21x^2 \, dx$$

$$= 7x^3 \Big|_1^2$$

$$= 7(8 - 1) = \boxed{49}$$

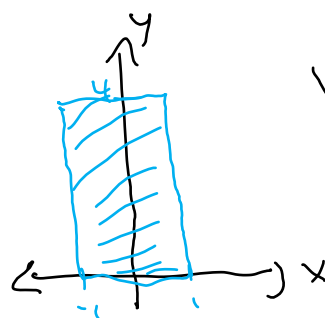
The volume above the rectangle  $[1, 2] \times [3, 4]$  under  $z = 6x^2 y$  is 49.

**Theorem 72** (Fubini's Theorem). If  $f$  is continuous on the rectangle  $R = [a, b] \times [c, d]$ , then

$$\int_a^b \int_c^d f(x, y) \, dy \, dx = \int_c^d \int_a^b f(x, y) \, dx \, dy = \iint_R f(x, y) \, dA$$

More generally, this is true if we assume that  $f$  is bounded on  $R$ ,  $f$  is discontinuous only on a finite number of smooth curves, and the iterated integrals exist.

**Example 73.** Compute  $\iint_R x e^{e^y} dA$ , where  $R$  is the rectangle  $[-1, 1] \times [0, 4]$ .



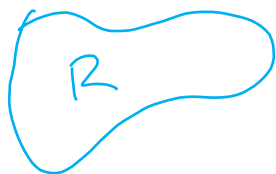
$$V = \int_{-1}^1 \int_0^4 x e^{e^y} dy dx \quad \leftarrow \text{HARD}$$

$$V = \int_0^4 \int_{-1}^1 x e^{e^y} dx dy \quad \leftarrow \text{better}$$

$$= \int_0^4 \left. \frac{1}{2} x^2 (e^{e^y}) \right|_{x=-1}^{x=1} dy$$

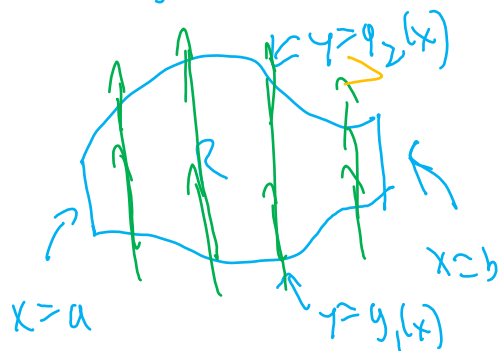
$$= \int_0^4 0 dy = 0$$

**Question:** What if the region  $R$  we wish to integrate over is not a rectangle?

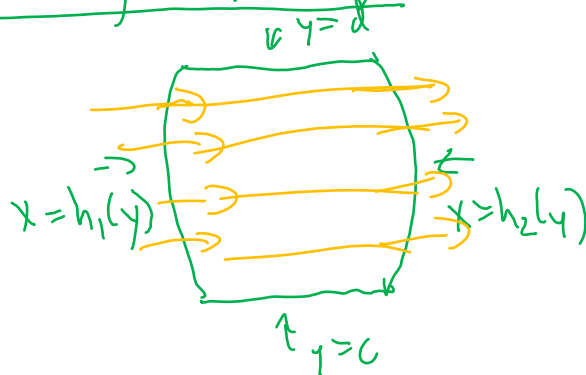


**Answer:** Repeat same procedure - it will work if the boundary of  $R$  is smooth and  $f$  is continuous.

Vertically simple region

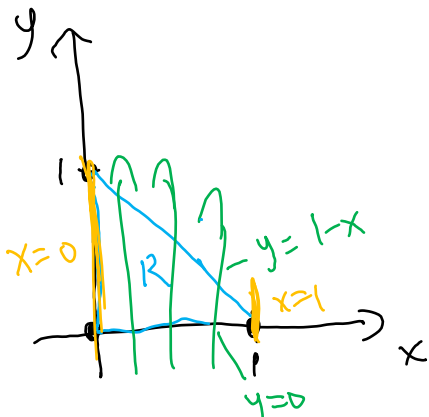


Horizontally simple region



**Example 74.** Compute the volume of the solid whose base is the triangle with vertices  $(0,0)$ ,  $(0,1)$ ,  $(1,0)$  in the  $xy$ -plane and whose top is  $z = 2 - x - y$ .

Vertically simple: Fubini:  $\iint_R f(x,y) dA = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x,y) dy dx$



$$V = \iint_R 2-x-y dA$$

$$= \int_0^1 \int_0^{1-x} 2-x-y dy dx$$

ALWAYS CONSTANTS

$$= \int_0^1 \left. 2y - xy - \frac{y^2}{2} \right|_{y=0}^{y=1-x} dx$$

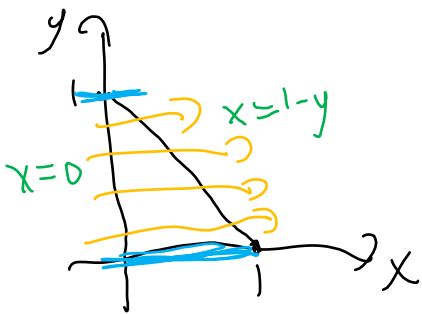
$$= \int_0^1 \left( 2(1-x) - x(1-x) - \frac{(1-x)^2}{2} - (0-0-0) \right) dx$$

$$= \int_0^1 \left( \frac{3}{2} - 2x + \frac{1}{2}x^2 \right) dx$$

$$= \left. \frac{3}{2}x - x^2 + \frac{1}{6}x^3 \right|_0^1 = \frac{3}{2} - 1 + \frac{1}{6} - 0$$

$$= \boxed{\frac{2}{3}}$$

Horizontally simple:



$$V = \int_0^1 \int_0^{1-y} 2-x-y dx dy = \frac{2}{3}$$

**Example 75.** Write the two iterated integrals for  $\iint_R 1 \, dA$  for the region  $R$  which is bounded by  $y = \sqrt{x}$ ,  $y = 0$ , and  $x = 9$ .

**Example 76.** Set up an iterated integral to evaluate the double integral  $\iint_R 6x^2y \, dA$ , where  $R$  is the region bounded by  $y = 1$ ,  $x = 0$ ,  $x = 2$ , and  $y = x$ .

**Daily Announcements & Reminders:**

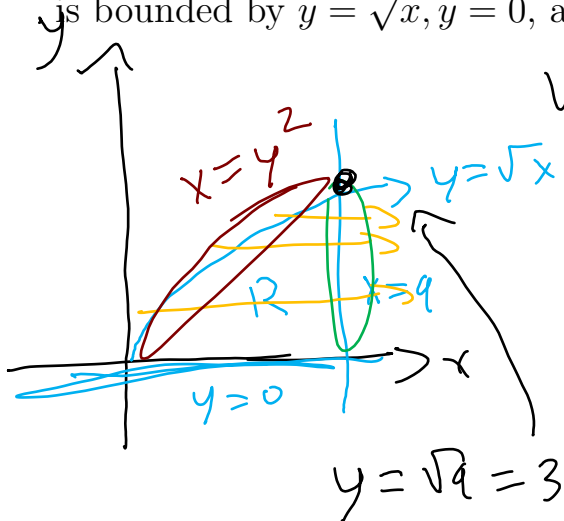
- HW 15.1 due tonight
- Quiz 6 tomorrow on 15.1/15.2
- See Canvas for midterm 2 info

**Goals for Today:**

Sections 15.3, 15.4

- Compute areas of general regions in the plane
- Compute the average value of a function of two variables
- Introduce the polar coordinate system
- Convert double integrals to iterated polar integrals
- Compute iterated polar integrals

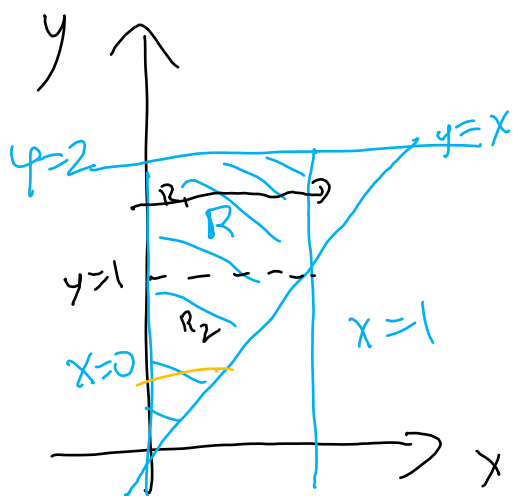
**Example 75.** Write the two iterated integrals for  $\iint_R 1 \, dA$  for the region  $R$  which is bounded by  $y = \sqrt{x}$ ,  $y = 0$ , and  $x = 9$ .



$$\text{V.S. : } \iint_R 1 \, dA = \int_0^9 \int_0^{\sqrt{x}} 1 \, dy \, dx$$

$$\text{H.S. : } \iint_R 1 \, dA = \int_0^3 \int_{y^2}^9 1 \, dx \, dy$$

**Example 76.** Set up an iterated integral to evaluate the double integral  $\iint_R 6x^2y \, dA$ , where  $R$  is the region bounded by  $y = 1$ ,  $x = 0$ ,  $x = 2$ , and  $y = x$ .



$$x=1 \quad x=2 \quad y=1 \quad y=x$$

• Only v.s.

$$\iint_R 6x^2y \, dA = \iint_{R_1} 6x^2y \, dA + \iint_{R_2} 6x^2y \, dA$$

↻ independent of order  
but is only needed for  $dx \, dy$

$$\text{V.S. : } \int_0^1 \int_x^2 6x^2y \, dy \, dx$$

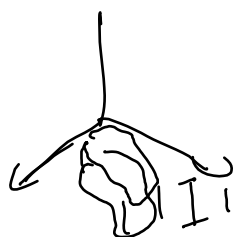
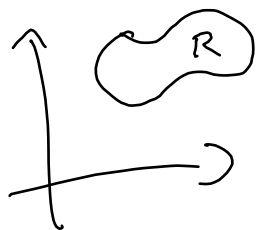
$$\text{OR } \int_1^2 \int_0^1 6x^2y \, dx \, dy + \int_0^1 \int_0^y 6x^2y \, dx \, dy$$

## Area & Average Value

Two other applications of double integrals are computing the area of a region in the plane and finding the average value of a function over some domain.

**Area:** If  $R$  is a region bounded by smooth <sup>no units</sup> curves, then

$$\text{Area}(R) = \iint_R 1 \, dA$$



$$V = \iint_R 1 \, dA = \text{area}(R) \cdot 1$$

$z = f(x, y)$  has units of length

**Example 77.** Find the area of the region  $R$  bounded by  $y = \sqrt{x}$ ,  $y = 0$ , and  $x = 9$ .

$$\begin{aligned} \text{area}(R) &= \iint_R 1 \, dA = \int_0^3 \int_{y^2}^9 1 \, dx \, dy \\ &= \int_0^3 9 - y^2 \, dy \\ &= 9y - y^3/3 \Big|_0^3 = 27 - 9 = 18 \end{aligned}$$

**Average Value:** The average value of  $f(x, y)$  on a region  $R$  contained in  $\mathbb{R}^2$  is

$$f_{\text{avg}} = \frac{1}{\text{area}} \iint_R f(x, y) \, dA$$

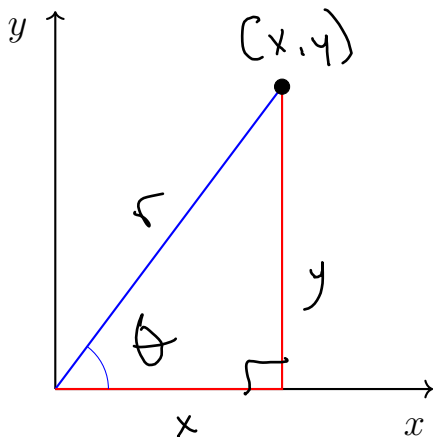
$f_{\text{avg}} = 5,000$  ppl / sq mile on a region with area 100 sq miles  
 How many ppl?  $f_{\text{avg}} \cdot \text{area} = 5000 \cdot 100 = 500,000$



**Example 78.** Find the average temperature on the region  $R$  in the previous example if the temperature at each point is given by  $T(x, y) = 4xy^2$ . °C

$$\begin{aligned} T_{\text{avg}} &= \frac{1}{\text{area}} \iint_R 4xy^2 \, dA \\ &= \frac{1}{18} \int_0^3 \int_{y^2}^9 4xy^2 \, dx \, dy \\ &\quad \vdots \\ &\quad \vdots \\ &\quad \vdots \end{aligned}$$

||

**Polar Coordinates:**

**Cartesian coordinates:** Give the distances in  $\hat{i}$  and  $\hat{j}$  directions from  $(0,0)$

**Polar coordinates:**

- $r$  = distance from  $(0,0)$  to  $(x,y)$
- $\theta$  = angle between the ray  $\vec{OP}$  and the positive  $x$ -axis (measured CCW)

We can use trigonometry to go back and forth.

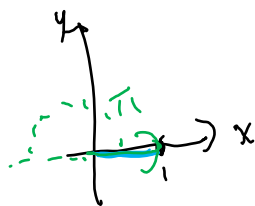
**Polar to Cartesian:**

$$x = r \cos(\theta) \quad y = r \sin(\theta)$$

**Cartesian to Polar:**

$$r^2 = x^2 + y^2 \quad \tan(\theta) = \frac{y}{x}$$

• not unique



$$(x, y) = (1, 0) \Leftrightarrow (r, \theta) = (1, 0) \\ \text{OR } (r, \theta) = (-1, \pi)$$

When we integrate:  $r \geq 0$ ,  $0 \leq \theta < 2\pi$

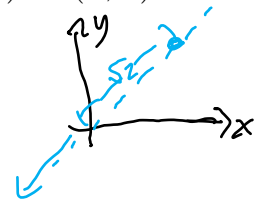
**Example 79.** a) Find a set of polar coordinates for the point  $(x, y) = (1, 1)$ .

$$r^2 = 1^2 + 1^2 = 2 \quad \tan(\theta) = y/x = 1/1 = 1$$

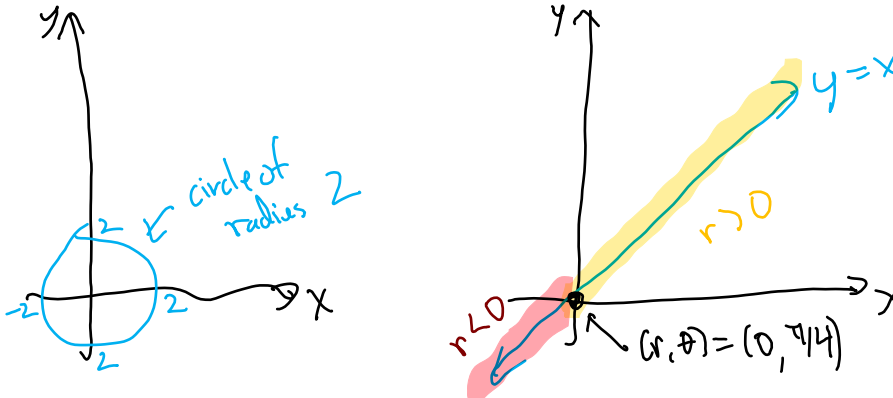
$$r = \sqrt{2}$$

$$\theta = \pi/4$$

$$r = -\sqrt{2} \quad \theta = 5\pi/4 \quad \checkmark$$



b) Graph the set of points  $(x, y)$  that satisfy the equation  $r = 2$  and the set of points that satisfy the equation  $\theta = \pi/4$  in the  $xy$ -plane.



c) Write the function  $f(x, y) = \sqrt{x^2 + y^2}$  in polar coordinates.

$$f(r, \theta) = \sqrt{(r \cos \theta)^2 + (r \sin \theta)^2} = \sqrt{r^2 (\cos^2 \theta + \sin^2 \theta)} = |r|$$

$$f(r, \theta) = \sqrt{r^2} = |r|$$

d) [Itempool] Write a Cartesian equation describing the points that satisfy  $r = 2 \sin(\theta)$ .



$$r = 2 \sin \theta \quad \Leftrightarrow$$

$$r^2 = 2r \sin \theta$$

$$x^2 + y^2 = 2y$$

$$x^2 + y^2 - 2y + 1 = 1$$

$$x^2 + (y-1)^2 = 1$$

eqn with x's & y's

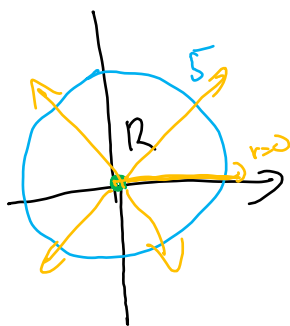
• circle of radius 1 centered at (0, 1)

## Double Integrals in Polar Coordinates

**Goal:** Given a region  $R$  in the  $xy$ -plane described in polar coordinates and a function  $f(r, \theta)$  on  $R$ , compute  $\iint_R f(r, \theta) dA$ .

**Example 80.** Compute the area of the disk of radius 5 centered at  $(0, 0)$ .

$$dA = r dr d\theta$$



Radially simple

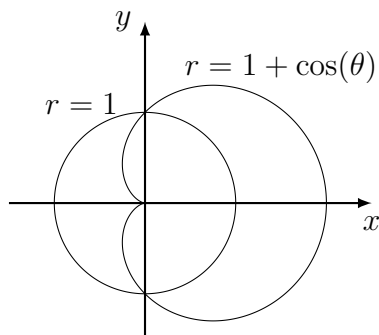
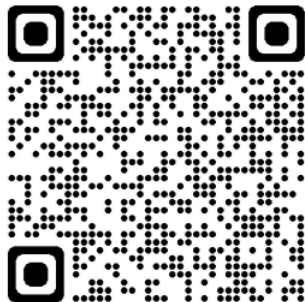
$$\begin{aligned} \text{Area} &= \iint_R 1 dA \\ &= \int_0^{2\pi} \int_0^5 1 \cdot r dr d\theta \\ &= \int_0^{2\pi} \left. \frac{1}{2} r^2 \right|_0^5 d\theta \\ &= \int_0^{2\pi} \frac{25}{2} d\theta = 25\pi \end{aligned}$$

**Remember:** In polar coordinates, the area form  $dA =$  \_\_\_\_\_

**Example 81.** Compute  $\iint_D e^{-(x^2+y^2)} dA$  on the washer-shaped region  $1 \leq x^2 + y^2 \leq 4$ .

**Example 82.** Compute the area of the smaller region bounded by the circle  $x^2 + (y - 1)^2 = 1$  and the line  $y = x$ .

**Example 83** (Itempool). Write an integral for the volume under  $z = x$  on the region between the cardioid  $r = 1 + \cos(\theta)$  and the circle  $r = 1$ , where  $x \geq 0$ .



**Daily Announcements & Reminders:**

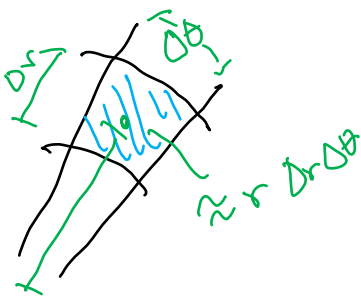
- 15.2, 15.3 HW due tonight, 15.4 due Tuesday
- Exam 2 on T, see Canvas
- No quiz next week or during Thanksgiving break
  - Quiz 10 is the M 11/27 ✓

**Goals for Today:**

Sections 15.5, 15.6

- Practice computing polar double integrals
- Define triple integrals
- Learn how to write triple integrals as iterated integrals.
- Compute triple iterated integrals
- Change the order of integration in a triple iterated integral.

**Remember:** In polar coordinates, the area form  $dA = \underbrace{r}_{\text{circled}} dr d\theta$



- Good for regions that are radially simple
- Integrand is simpler in polar coordinates  
often:  $x^2 + y^2$  is in integrand
- When we are integrating:  $0 \leq r$ ,  $0 \leq \theta \leq 2\pi$  \*

**Example 81.** Compute  $\iint_D e^{-(x^2+y^2)} dA$  on the washer-shaped region  $1 \leq x^2 + y^2 \leq 4$ .

Q: Is D H.S or V.S.? No.

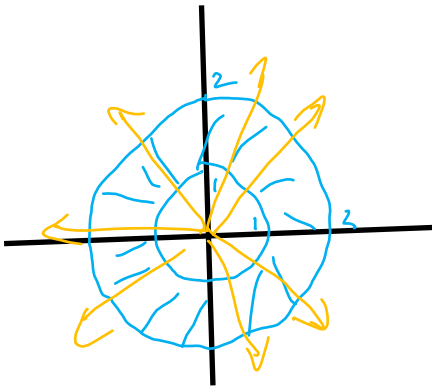
$$1 \leq r^2 \leq 4$$

$$1 \leq r \leq 2$$

1) Describe D in polar coords  
 $1 \leq r \leq 2 ; 0 \leq \theta \leq 2\pi$

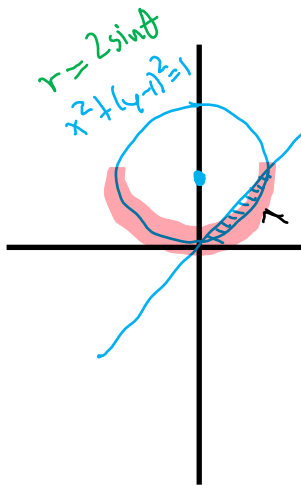
2) Convert integrand  
 $e^{-r^2}$

$$\begin{aligned} \iint_D e^{-(x^2+y^2)} dA &= \int_0^{2\pi} \int_1^2 e^{-r^2} r dr d\theta = \left( \int_0^{2\pi} d\theta \right) \cdot \left( \int_1^2 e^{-r^2} r dr \right) \\ &= 2\pi \left( \int_{-1}^{-4} \frac{1}{2} e^u du \right) \quad \begin{matrix} u = -2r \\ du = -2dr \end{matrix} \\ &= 2\pi \left( \frac{1}{2} (e^{-1} - e^{-4}) \right) \end{aligned}$$



**Example 82.** Compute the area of the smaller region bounded by the circle  $x^2 + (y-1)^2 = 1$  and the line  $y = x$ .

• region is simple in all ways



$$\begin{aligned} r &= 2 \sin \theta \\ x^2 + (y-1)^2 &= 1 \end{aligned}$$

$$\begin{aligned} y &= x \\ \theta &= \pi/4 \end{aligned}$$

$$\begin{aligned} (y-1)^2 &= 1-x^2 \\ y-1 &= -\sqrt{1-x^2} \\ y &= 1 - \sqrt{1-x^2} \end{aligned}$$

$$\begin{aligned} (y-1)^2 &= 1-y^2 \\ \vdots \\ y &= 1, 0 \end{aligned}$$

$$A = \iint_R 1 dA = \int_0^{\pi/4} \int_0^{2 \sin \theta} r dr d\theta$$

$$= \int_0^1 \int_{1-\sqrt{1-x^2}}^x 1 dy dx$$

$$= \int_0^{\pi/4} \frac{1}{2} (2 \sin \theta)^2 d\theta$$

$$2 \sin^2 \theta = 2 \left( \frac{1}{2} (1 - \cos(2\theta)) \right)$$

$$= \int_0^{\pi/4} 1 - \cos(2\theta) d\theta$$

$$= \theta - \frac{1}{2} \sin(2\theta) \Big|_0^{\pi/4}$$

$$= \left[ \frac{\pi}{4} - \frac{1}{2} \right] - (0 - 0)$$

$$\sin^2(\theta) + \cos^2(\theta) = 1$$



## 15.5 Triple Integrals

**Idea:** Suppose  $D$  is a solid region in  $\mathbb{R}^3$ . If  $f(x, y, z)$  is a function on  $D$ , e.g. mass density, electric charge density, temperature, etc., we can approximate the total value of  $f$  on  $D$  with a Riemann sum.

$$\sum_{k=1}^n f(x_k, y_k, z_k) \Delta V_k,$$

by breaking  $D$  into small rectangular prisms  $\Delta V_k$ . Taking the limit gives a

$$\text{triple integral} : \iiint_D f(x, y, z) dV$$

**Important special case:**

$$\iiint_D 1 dV = \text{volume of } D$$

$$f_{\text{avg on } D} = \frac{\iiint_D f dV}{\text{volume of } D}$$

Again, we have Fubini's theorem to evaluate these triple integrals as iterated integrals.

Computationally, this is straightforward.

**Example 83.**

1. **Mechanics:** Compute

$$\int_0^1 \int_0^{2-x} \int_0^{2-x-y} 1 \, dz \, dy \, dx$$

← CONSTANT only outer variable

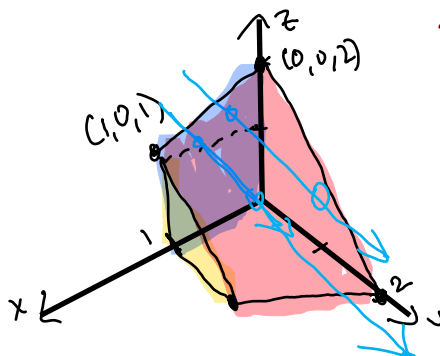
— only outer 2 variables

$$\begin{aligned} &= \int_0^1 \int_0^{2-x} z \Big|_{z=0}^{z=2-x-y} \, dy \, dx \\ &= \int_0^1 \int_0^{2-x} (2-x-y) \, dy \, dx \\ &= \int_0^1 (2-x)y - \frac{y^2}{2} \Big|_{y=0}^{y=2-x} \, dx \\ &= \int_0^1 (2-x)^2 - \frac{(2-x)^2}{2} \, dx \end{aligned}$$

$$\begin{aligned} &= \int_0^1 \frac{(2-x)^2}{2} \, dx \\ &= -\frac{(2-x)^3}{6} \Big|_0^1 \\ &= -\frac{1}{6} + \frac{8}{6} = \boxed{\frac{7}{6}} \end{aligned}$$

2. **Interpretation:** What shape is this the volume of?

$$\begin{aligned} 0 &\leq z \leq 2-x-y \\ 0 &\leq y \leq 2-x \\ 0 &\leq x \leq 1 \end{aligned}$$



$z=2-x-y$  plane

↑  
↓  
 $y=2-x-z$

3. **Rearrange:** Write an equivalent iterated integral in the order  $dy \, dz \, dx$ .

$$\int_0^1 \int_0^{2-x} \int_0^{2-x-z} dy \, dz \, dx$$

1) Find inner bounds by drawing arrows

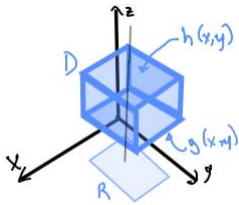
2) Sketch shadow and set up double integral



We will think about converting triple integrals to iterated integrals in terms of the shadow of  $D$  on one of the coordinate planes.

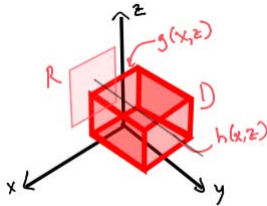
Case 1:  **$z$ -simple**) region. If  $R$  is the shadow of  $D$  on the  $xy$ -plane and  $D$  is bounded above and below by the surfaces  $z = h(x, y)$  and  $z = g(x, y)$ , then

$$\iiint_D f(x, y, z) \, dV = \iint_R \left( \int_{g(x,y)}^{h(x,y)} f(x, y, z) \, dz \right) \, dy \, dx$$



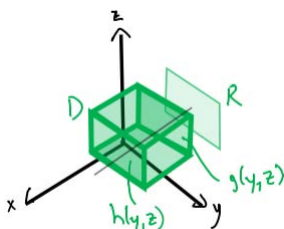
Case 2:  **$y$ -simple**) region. If  $R$  is the shadow of  $D$  on the  $xz$ -plane and  $D$  is bounded right and left by the surfaces  $y = h(x, z)$  and  $y = g(x, z)$ , then

$$\iiint_D f(x, y, z) \, dV = \iint_R \left( \int_{g(x,z)}^{h(x,z)} f(x, y, z) \, dy \right) \, dz \, dx$$



Case 3:  **$x$ -simple**) region. If  $R$  is the shadow of  $D$  on the  $yz$ -plane and  $D$  is bounded front and back by the surfaces  $x = h(y, z)$  and  $x = g(y, z)$ , then

$$\iiint_D f(x, y, z) \, dV = \iint_R \left( \int_{g(y,z)}^{h(y,z)} f(x, y, z) \, dx \right) \, dz \, dy$$



**Example 84.** Write an integral for the volume of the solid in the first octant bounded by  $z = 3 - x^2 - y^2$  and  $z = 2y$  treating the solid as a)  $z$ -simple and b)  $x$ -simple. Is the solid also  $y$ -simple?

1<sup>st</sup> octant;  $x \geq 0, y \geq 0, z \geq 0$

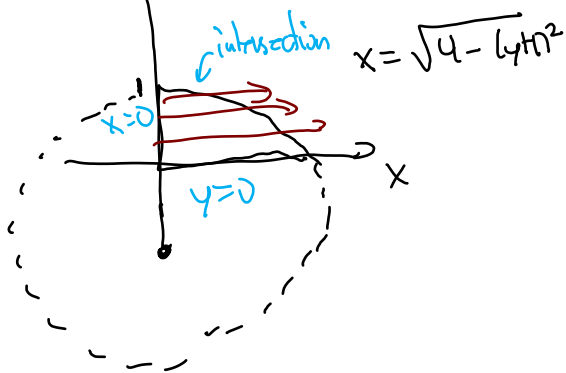
a)  $z$ -simple  $\int_0^1 \int_0^{\sqrt{4-(y+1)^2}} \int_{2y}^{3-x^2-y^2} dz dx dy$

•  $z$ -bounds: enter at plane  $z=2y$   
exit at paraboloid  $z=3-x^2-y^2$

• Sketch shadow

$$2y = 3 - x^2 - y^2$$

$$x^2 + (y+1)^2 = 4$$



Example 84 (cont.)

Post Class

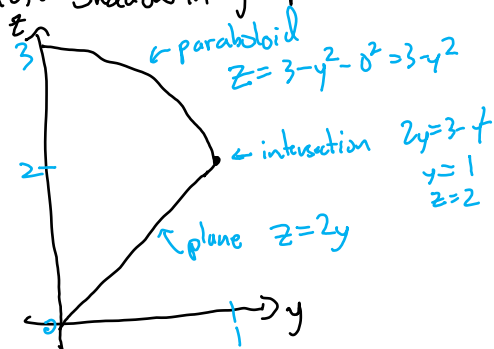
$$\begin{aligned} 0 &\leq x \\ 0 &\leq y \\ 2y &\leq z \leq 3 - x^2 - y^2 \end{aligned}$$

b) x-simple:  $\int_0^1 \int_{2y}^{3-y^2} \int_0^{\sqrt{3-y^2-z}} 1 \, dx \, dz \, dy$

1) x-bounds: arrows enter the region at  $x=0$   
and leave at paraboloid:  $z = 3 - x^2 - y^2$

rearrange:  $x^2 = 3 - y^2 - z$   
 $x = \sqrt{3 - y^2 - z}$

2) Sketch shadow in  $yz$ -plane ( $x=0$ )



• Just vertically simple, so we use  $dz dy$

**Daily Announcements & Reminders:**

- HW 15.5 due tonight (15.6)
- Exam scores will be released tomorrow  
– not graded work until Tuesday

**Goals for Today:**

Sections 15.6, 15.7

- Apply our work to find the mass and center of mass of objects in  $\mathbb{R}^2$  and  $\mathbb{R}^3$
- Be able to convert between Cartesian, cylindrical, and spherical coordinate systems in  $\mathbb{R}^3$
- Compute triple integrals expressed in cylindrical coordinates
- Compute triple integrals expressed in spherical coordinates

## 15.6: Applications

Suppose  $\delta(x, y, z)$  is the mass density (mass/unit volume in  $\mathbb{R}^3$ , mass/unit area in  $\mathbb{R}^2$ ). Then one could approximate the mass of a volume  $D$  by breaking  $D$  into small rectangular prisms of volume  $\Delta V_k$  and computing

$$\text{mass}(D) \approx \sum_{k=1}^n \delta(x_k, y_k, z_k) \Delta V_k \Rightarrow \text{mass}(D) = \iiint_D \delta(x, y, z) dV,$$

by taking the limit. Similarly, one can find formulas for the moment of  $D$  around each different coordinate plane and therefore a formula for the center of mass of  $D$ .

**TABLE 15.1** Mass and first moment formulas

**THREE-DIMENSIONAL SOLID**

**Mass:**  $M = \iiint_D \delta dV$       $\delta = \delta(x, y, z)$  is the density at  $(x, y, z)$ .

**First moments about the coordinate planes:**

$$M_{yz} = \iiint_D x \delta dV, \quad M_{xz} = \iiint_D y \delta dV, \quad M_{xy} = \iiint_D z \delta dV$$

**Center of mass:**

$$\bar{x} = \frac{M_{yz}}{M}, \quad \bar{y} = \frac{M_{xz}}{M}, \quad \bar{z} = \frac{M_{xy}}{M}$$

**TWO-DIMENSIONAL PLATE**

**Mass:**  $M = \iint_R \delta dA$       $\delta = \delta(x, y)$  is the density at  $(x, y)$ .

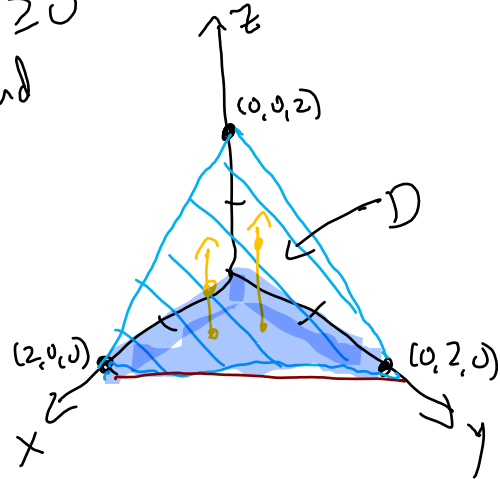
**First moments:**  $M_y = \iint_R x \delta dA, \quad M_x = \iint_R y \delta dA$

**Center of mass:**  $\bar{x} = \frac{M_y}{M}, \quad \bar{y} = \frac{M_x}{M}$

**Example 85** (Itempool). A solid region in the first octant is bounded by the plane  $x + y + z = 2$ . The density of the solid is  $\delta(x, y, z) = 2x$ . Sketch the solid, then compute its mass and give integral expressions for the coordinates  $\bar{x}, \bar{y}, \bar{z}$  of the center of mass.



$x \geq 0, y \geq 0, z \geq 0$   
 $x + y + z = 2$  bound  
 $z = 2 - x - y$



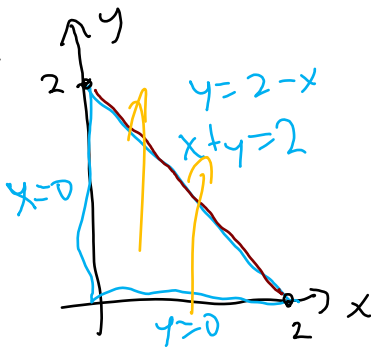
$$\begin{aligned} \text{mass} &= \iiint_D \delta \, dV \\ &= \iiint_D 2x \, dV \\ &= \int_0^2 \int_0^{2-x} \int_0^{2-x-y} 2x \, dz \, dy \, dx \\ &= \frac{4}{3} \end{aligned}$$

• Choose direction of integration  
 (x-simple, y-simple, z-simple)

• Find inner bounds ✓

• Find shadow

Shadow:



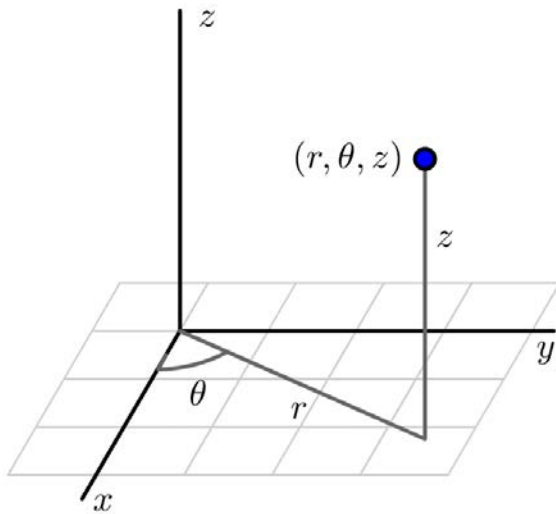
$$\begin{aligned} \bar{x}_{cm} &= \frac{\iiint_D x \cdot \delta \, dV}{\iiint_D \delta \, dV} \\ &= \frac{\int_0^2 \int_0^{2-x} \int_0^{2-x-y} x \cdot 2x \, dz \, dy \, dx}{4/3} \end{aligned}$$

CM:  $(\bar{x}_{cm}, \bar{y}_{cm}, \bar{z}_{cm})$

$$\begin{aligned} \bar{y}_{cm} &= \frac{3}{4} \int_0^2 \int_0^{2-x} \int_0^{2-x-y} y \cdot 2x \, dz \, dy \, dx \\ \bar{z}_{cm} &= \frac{3}{4} \int_0^2 \int_0^{2-x} \int_0^{2-x-y} z \cdot 2x \, dz \, dy \, dx \end{aligned}$$



## Cylindrical Coordinate System



## Cylindrical to Cartesian:

$$x = r \cos(\theta), \quad y = r \sin(\theta), \quad z = z$$

## Cartesian to Cylindrical:

$$r^2 = x^2 + y^2, \quad \tan(\theta) = \frac{y}{x}, \quad z = z$$

• Polar with z-component

For uniqueness:

$$r \geq 0, \quad \theta \in [0, 2\pi]$$

**Example 86.** a) Find cylindrical coordinates for the point with Cartesian coordinates  $(-1, \sqrt{3}, 3)$ .

$$\begin{array}{ccc} x & y & z \\ & & \uparrow \\ & & 5\pi/6 \\ (r, \theta, z) & = & (2, \tan^{-1}\left(\frac{\sqrt{3}}{-1}\right), 3) \\ & & \doteq \sqrt{1^2 + \sqrt{3}^2} \end{array}$$

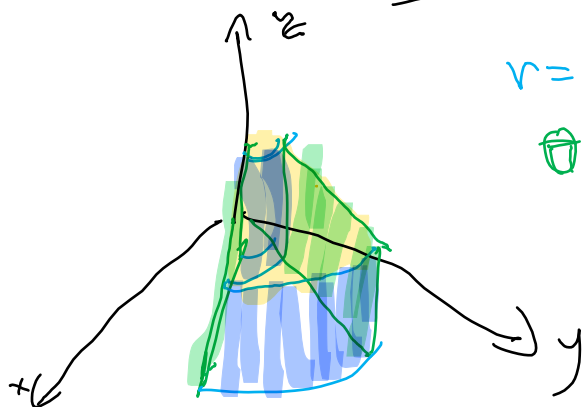
b) Find Cartesian coordinates for the point with cylindrical coordinates  $(2, 5\pi/4, 1)$ .

$$\begin{array}{ccc} r & \theta & z \end{array}$$

$$(x, y, z) = \left( 2 \cdot \frac{-1}{\sqrt{2}}, 2 \cdot \frac{-1}{\sqrt{2}}, 1 \right)$$

**Example 87.** In  $xyz$ -space sketch the cylindrical box

$$B = \{(r, \theta, z) \mid \underline{1 \leq r \leq 2}, \underline{\pi/6 \leq \theta \leq \pi/3}, \underline{0 \leq z \leq 2}\}.$$



$r=1, r=2$  are cylinders

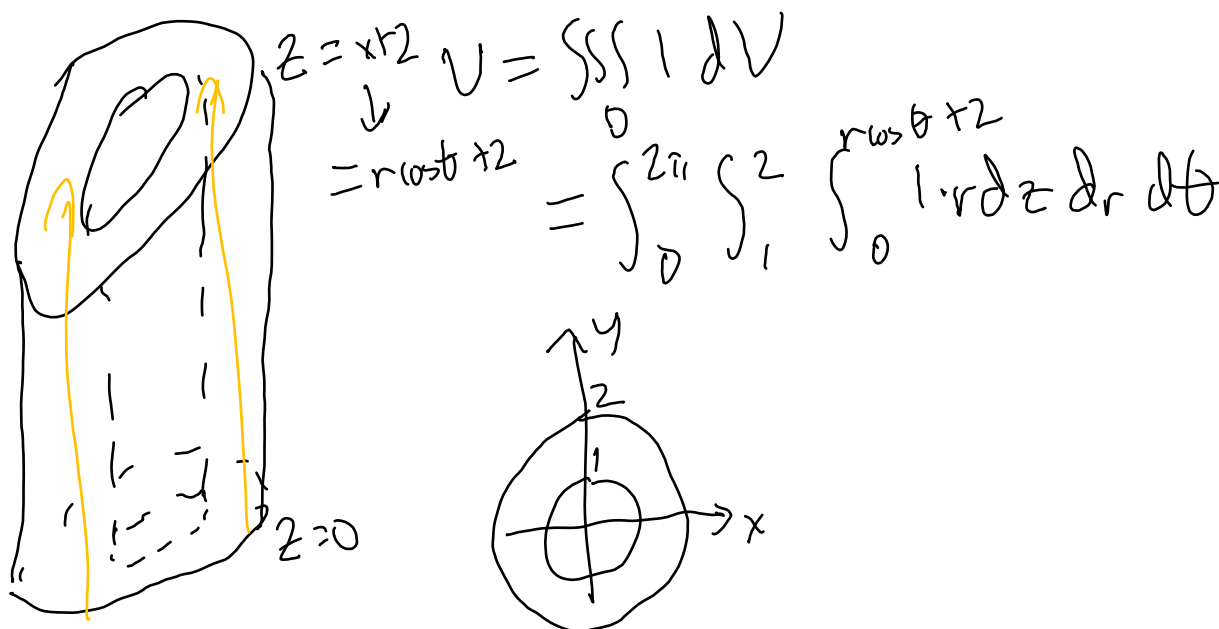
$\theta = \pi/6, \theta = \pi/3$  vert. planes

$z=0, z=2$  are horiz. planes

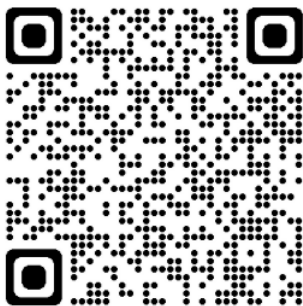
### Triple Integrals in Cylindrical Coordinates

We have  $dV = \underline{r \, dz \, dr \, d\theta}$  or  $r \, dr \, dz \, d\theta$

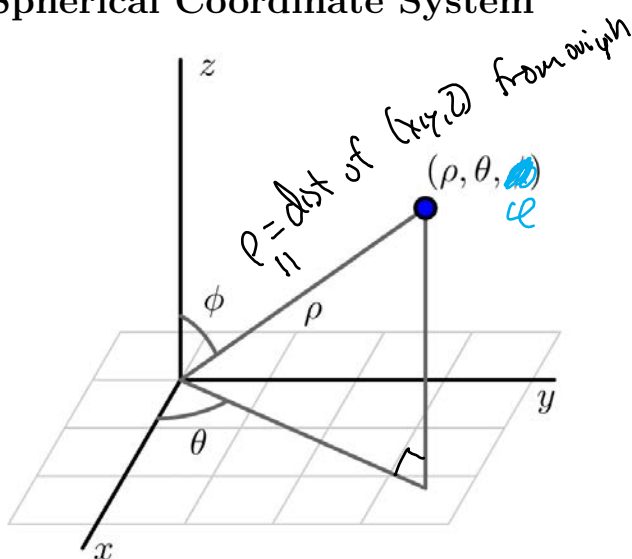
**Example 88.** Set up a iterated integral in cylindrical coordinates for the volume of the region  $D$  lying below  $z = x + 2$ , above the  $xy$ -plane, and between the cylinders  $x^2 + y^2 = 1$  and  $x^2 + y^2 = 4$ .



**Example 89** (Itempool). Suppose the density of the cone defined by  $r = 1 - z$  with  $z \geq 0$  is given by  $\delta(r, \theta, z) = z$ . Set up an iterated integral in cylindrical coordinates that gives the mass of the cone.



**Spherical Coordinate System**



For uniqueness:

$\rho \geq 0$  (rho),  $\theta \in [0, 2\pi]$  (theta),  $\phi \in [0, \pi]$  (phi)

**Example 90.** a) Find spherical coordinates for the point with Cartesian coordinates  $(-2, 2, \sqrt{8})$ .

$$\rho = \sqrt{4 + 4 + 8} = 4$$

$$\theta = \arctan\left(\frac{2}{-2}\right) = 3\pi/4$$

$$\phi = \arctan\left(\frac{\sqrt{8}}{\sqrt{8}}\right) = \pi/4$$

**Spherical to Cartesian:**

$$x = \rho \sin(\phi) \cos(\theta)$$

$$y = \rho \sin(\phi) \sin(\theta)$$

$$z = \rho \cos(\phi)$$

**Cartesian to Spherical:**

$$\rho^2 = x^2 + y^2 + z^2$$

$$\tan(\theta) = \frac{y}{x}$$

$$\tan(\phi) = \frac{\sqrt{x^2 + y^2}}{z}$$

b) Find Cartesian coordinates for the point with spherical coordinates  $(2, \pi/2, \pi/3)$ .

$$x = 2 \sin\left(\frac{\pi}{3}\right) \cos\left(\frac{\pi}{2}\right) = 2 \cdot \frac{\sqrt{3}}{2} \cdot 0 = 0$$

$$y = 2 \sin\left(\frac{\pi}{3}\right) \sin\left(\frac{\pi}{2}\right) = 2 \cdot \frac{\sqrt{3}}{2} \cdot 1 = \sqrt{3}$$

$$z = 2 \cos\left(\frac{\pi}{3}\right) = 2 \cdot \frac{1}{2} = 1$$

**Example 91.** In  $xyz$ -space sketch the *spherical box*

$$B = \{(\rho, \varphi, \theta) \mid 1 \leq \rho \leq 2, 0 \leq \varphi \leq \pi/4, \pi/6 \leq \theta \leq \pi/3\}.$$

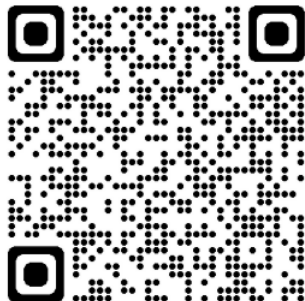
- $1 = \rho, 2 = \rho$  spheres w/ radius 1, 2
- $\pi/6 = \theta, \theta = \pi/3$  are vertical planes
- $0 = \varphi$  ( $z$ -axis)
- $\pi/4 = \varphi$  (cone)

### Triple Integrals in Spherical Coordinates

We have  $dV = \underline{\rho^2 \sin \varphi \, d\rho \, d\varphi \, d\theta}$

**Example 92.** Write an iterated integral for the volume of the “ice cream cone”  $D$  bounded above by the sphere  $x^2 + y^2 + z^2 = 1$  and below by the cone  $z = \sqrt{3}\sqrt{x^2 + y^2}$ .

**Example 93** (Itempool). Write an iterated integral for the volume of the region that lies inside the sphere  $x^2 + y^2 + z^2 = 2$  and outside the cylinder  $x^2 + y^2 = 1$ .



**Daily Announcements & Reminders:**

- HW 15.6 due tomorrow, 15.7 due Th
- Quiz 7 tomorrow over 15.5 - 15.7 (not spherical coords)
- Graded exams released by tomorrow night

**Goals for Today:**

Section 15.8

- Integrate in spherical coordinates
- Change variables in multiple integrals
- Identify choices for changing variables in a given integration problem

**Example 92.** Write an iterated integral for the volume of the "ice cream cone"  $D$  bounded above by the sphere  $x^2 + y^2 + z^2 = 1$  and below by the cone  $z = \sqrt{3}\sqrt{x^2 + y^2}$ .

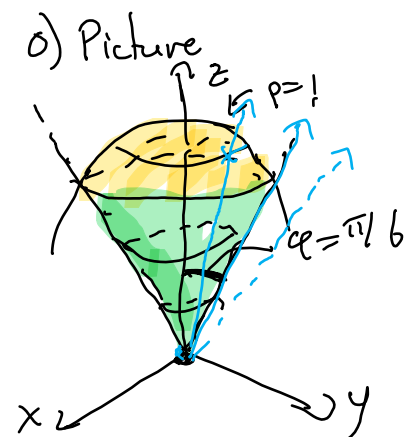
$$\begin{aligned}x &= \rho \sin \varphi \cos \theta \\y &= \rho \sin \varphi \sin \theta \\z &= \rho \cos \varphi \\dV &= \rho^2 \sin \varphi \, d\rho \, d\varphi \, d\theta\end{aligned}$$

1) Convert equations to spherical

$$\begin{aligned}\rho^2 &= 1 \\ \rho &= 1 \\ \rho \cos \varphi &= \sqrt{3} \rho \sin \varphi \\ \cos \varphi &= \sqrt{3} \sin \varphi \\ \tan \varphi &= \frac{1}{\sqrt{3}} \\ \varphi &= \pi/6\end{aligned}$$

2) Write down integral

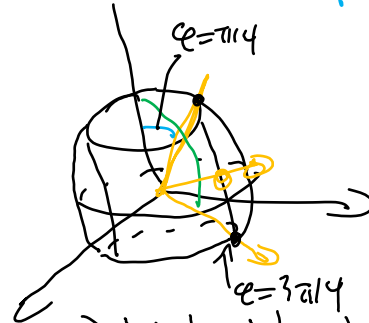
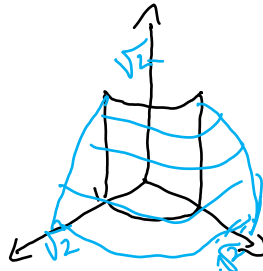
$$\int_0^{2\pi} \int_0^{\pi/6} \int_0^1 \rho^2 \sin \varphi \, d\rho \, d\varphi \, d\theta$$



$$\begin{aligned}r &= \rho \sin \varphi \\ x^2 + y^2 + z^2 &= \rho^2\end{aligned}$$

**Example 93** (Itempool). Write an iterated integral for the volume of the region that lies inside the sphere  $x^2 + y^2 + z^2 = 2$  and outside the cylinder  $x^2 + y^2 = 1$ .

$\rho \sin \phi = r = \sqrt{x^2 + y^2}$



1) Convert to spherical/cylindrical  
 $\rho = \sqrt{2}$   
 $\rho^2 \sin^2 \phi = 1$   
 $\rho \sin \phi = 1$   
 $\rho = \csc \phi$

3) Write integral  

$$\int_0^{2\pi} \int_{\pi/4}^{3\pi/4} \int_{\csc \phi}^{\sqrt{2}} \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

$$\int dV$$

2) Find intersections  
 $\csc \phi = \sqrt{2}$   
 $\frac{1}{\sqrt{2}} = \sin \phi$   
 $\phi = \pi/4$  or  $3\pi/4$

Thinking about single variable calculus: Compute  $\int_1^{\sqrt{3}/2} \frac{1}{\sqrt{1-x^2}} dx$

$\int_1^{\sqrt{3}/2} \frac{1}{\sqrt{1-x^2}} dx$   
 $= \int_{\pi/2}^{2\pi/3} \frac{1}{\sqrt{1-\sin^2 \theta}} \cos \theta \, d\theta$   
 $= \int_{\pi/2}^{2\pi/3} 1 \, d\theta$

$x = \sin \theta$   
 $dx = \cos \theta \, d\theta$   
 $1 = \sin \theta \rightarrow \theta = \pi/2$   
 $\frac{\sqrt{3}}{2} = \sin \theta \rightarrow \theta = \frac{2\pi}{3}$



**Theorem 94** (Substitution Theorem). Suppose  $\mathbf{T}(u, v)$  is a one-to-one, differentiable transformation that maps the region  $G$  in the  $uv$ -plane to the region  $R$  in the  $xy$ -plane. Then

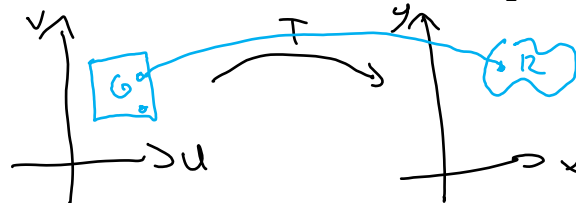
$$\iint_R f(x, y) \, dx \, dy = \iint_G f(\mathbf{T}(u, v)) |\det(D\mathbf{T}(u, v))| \, du \, dv.$$

HARD

EASIER

Jacobian - measures distortion  
 e.g. if Jac = 2, area is doubled

**Example 95.** Evaluate  $\int_0^4 \int_{y/2}^{(y/2)+1} \frac{2x-y}{2} \, dx \, dy$  via the transformation  $u = \frac{2x-y}{2}$ ,  $v = \frac{y}{2}$ .



1. Find  $\mathbf{T}$ :

$$\mathbf{T}(u, v) = \begin{bmatrix} x(u, v) \\ y(u, v) \end{bmatrix} = \begin{bmatrix} u+v \\ 2v \end{bmatrix}$$

$$u = x - \frac{y}{2} \quad v = \frac{y}{2}$$

$$u = x - v$$

$$x = u + v \quad y = 2v$$

$$\mathbf{T}^{-1}(x, y) = \begin{bmatrix} x - y/2 \\ y/2 \end{bmatrix}$$

2. Find  $G$  and sketch:

$$0 \leq y \leq 4$$

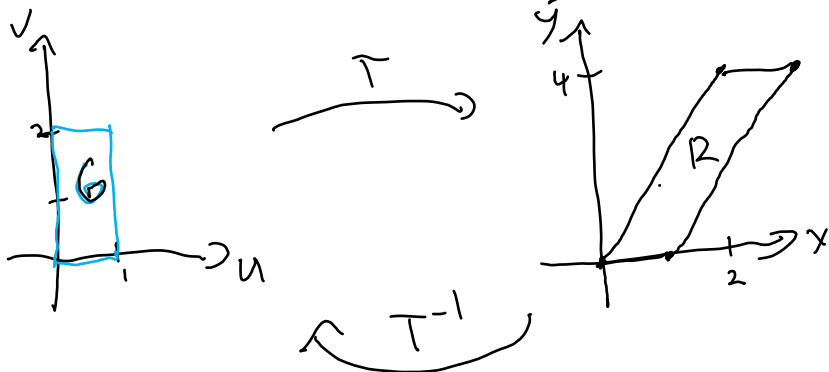
$$y/2 \leq x \leq y/2 + 1$$

$$0 = y \Rightarrow 0 = 2v \Rightarrow v = 0$$

$$4 = y \Rightarrow 4 = 2v \Rightarrow v = 2$$

$$y/2 = x \Rightarrow v = u + v \Rightarrow u = 0$$

$$y/2 + 1 = x \Rightarrow v + 1 = u + v \Rightarrow 1 = u$$





3. Find Jacobian:

$$|\det(DT(u,v))| = \left| \det \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \right|$$

$$= |2 - 0| = 2$$

$$\vec{T} = \begin{bmatrix} u+v \\ 2v \end{bmatrix}$$

4. Convert and use theorem:

$$\iint_R \frac{2x-y}{2} dA = \int_0^2 \int_0^1 u \cdot 2 \, du \, dv$$

$$= 2$$

$$\frac{2x-y}{2} = \frac{2(u+v) - 2v}{2} = u$$

$$T(r, \theta) = \begin{bmatrix} r \cos \theta \\ r \sin \theta \end{bmatrix}$$

$$T(\rho, \ell, \theta) = \begin{bmatrix} \rho \sin \ell \cos \theta \\ \rho \sin \ell \sin \theta \\ \rho \cos \ell \end{bmatrix}$$

$$DT = \begin{bmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{bmatrix}$$

$$|\det(DT(\rho, \ell, \theta))| = \rho^2 \sin \ell$$

$$\det = r(\cos^2 \theta + \sin^2 \theta) = r$$

**Theorem 96** (Derivative of Inverse Coordinate Transformation). If  $T(u, v)$  is a one-to-one differentiable transformation that maps a region  $G$  in the  $uv$ -plane to a region  $R$  in the  $xy$ -plane, then we have

$$|\det(DT(u, v))| = \frac{1}{|\det(DT^{-1}(x, y))|}$$

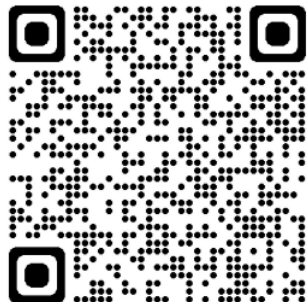
$\underbrace{\hspace{10em}}_{2 \times 2} \qquad \underbrace{\hspace{10em}}_{2 \times 2}$

$$T(u_0, v_0) = (x_0, y_0)$$

$$DT(u_0, v_0) \, DT^{-1}(x_0, y_0) = I_2$$

**Example 98.** a) (Itempool) Find the Jacobian of the transformation

$$x = u + (1/2)v, \quad y = v.$$



b) (Itempool) Which transformation seems most suitable for the integral

$$\int_0^2 \int_{y/2}^{(y+4)/2} y^3(2x - y)e^{(2x-y)^2} dx dy?$$

i)  $u = x, v = y$

ii)  $u = \sqrt{x^2 + y^2}, v = \arctan(y/x)$

iii)  $u = 2x - y, v = y^3$

iv)  $u = 2x - y, v = y$

**3. Find Jacobian:****4. Convert and use theorem:**

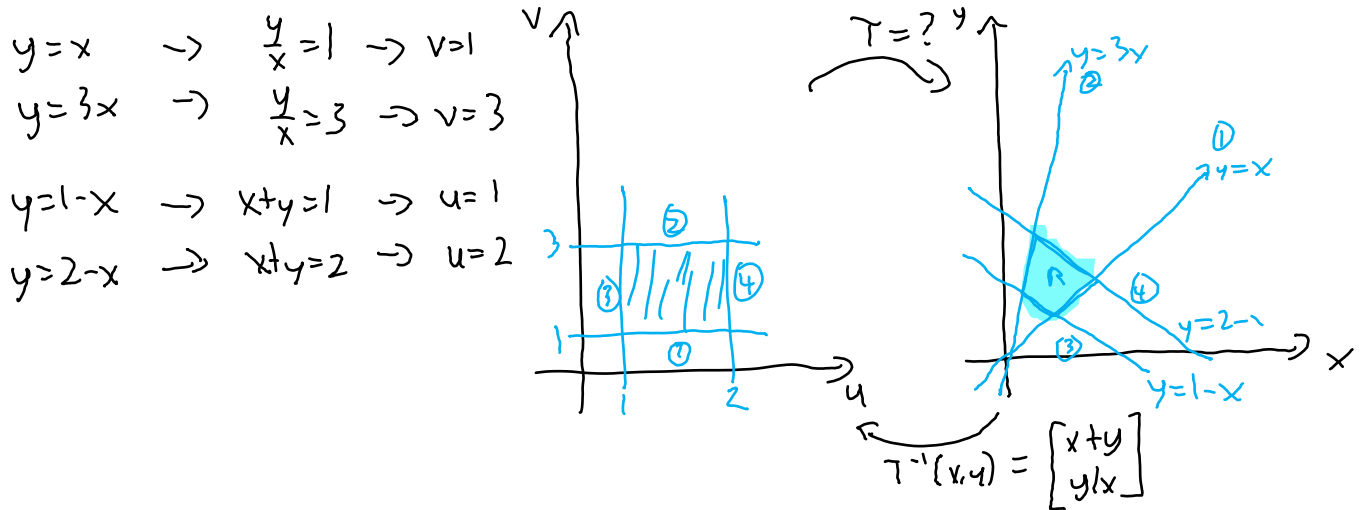
**Theorem 96** (Derivative of Inverse Coordinate Transformation). *If  $\mathbf{T}(u, v)$  is a one-to-one differentiable transformation that maps a region  $G$  in the  $uv$ -plane to a region  $R$  in the  $xy$ -plane, then we have*

$$|\det(D\mathbf{T}(u, v))| = \frac{1}{|\det(D\mathbf{T}^{-1}(x, y))|}$$

Goal: Use change of variables without needing to calculate  
 $\Rightarrow$  if we are given  $\vec{T}^{-1}(x, y) = \begin{bmatrix} u(x, y) \\ v(x, y) \end{bmatrix}$ .

**Example 97.** Let's evaluate  $\iint_R \frac{y(x+y)}{x^3} dx dy$  where  $R$  is the region in the  $xy$ -plane bounded by  $y = x$ ,  $y = 3x$ ,  $y = 1 - x$ , and  $y = 2 - x$ . Consider the coordinate transformation  $u = x + y, v = y/x$ .

1. Find the rectangle  $G$  in the  $uv$  plane that is mapped to  $R$



2. Evaluate  $f(T(u,v)) | \det(DT(u,v)) |$  in terms of  $u$  and  $v$  without directly solving for  $T$  using the theorem above

$$\begin{aligned}
 | \det(DT(u,v)) | &= \frac{1}{| \det(DT^{-1}(x,y)) |} & DT^{-1} &= \begin{bmatrix} 1 & 1 \\ -y/x^2 & 1/x \end{bmatrix} \\
 &= \frac{1}{| \frac{1}{x} + y/x^2 |} = \frac{1}{\frac{x+y}{x^2}} = \frac{x^2}{x+y}
 \end{aligned}$$

$$f(x,y) \cdot \frac{1}{| \det(DT^{-1}(x,y)) |} = \frac{y(x+y)}{x^3} \cdot \frac{x^2}{x+y} = \frac{y}{x}$$

$$\text{So, } f(T(u,v)) | \det(DT(u,v)) | = v$$

3. Use the Substitution Theorem to compute the integral.

$$\begin{aligned}\iint_R \frac{y(x+y)}{x^3} dA &= \iint_G v dA \\ &= \int_0^3 \int_0^2 v du dv \\ &= \int_0^3 uv \Big|_0^2 dv \\ &= \int_0^3 2v dv \\ &= v^2 \Big|_0^3 \\ &= \boxed{9}\end{aligned}$$

**Daily Announcements & Reminders:**

- HW 15.7 due tonight, 15.8 on T
- Exam 2 regrades open until next W at 5pm

**Goals for Today:**

Section 16.1, 16.2

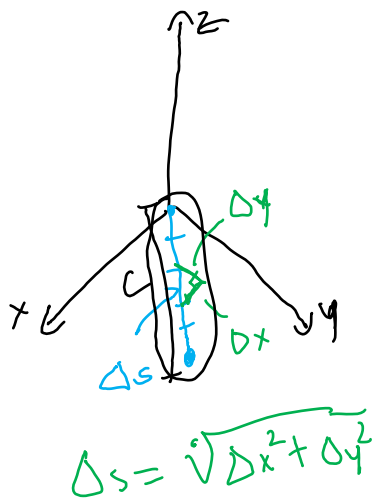
- Define a line integral for a scalar function  $f(x, y)$  or  $f(x, y, z)$
- Compute line integrals using parameterizations
- Define and explore vector fields

**Unit 4: Vector Calculus****Goals:**

- Extend 1D / 2D integrals to 1D / 2D objects living in higher-dimensional space
- Extend the fundamental theorem of calculus in new ways

We will use tools from all three units so far to do this: parameterizations, derivatives and gradients, and multiple integrals.

**Example 99.** Suppose we build a wall whose base is the straight line from  $(0, 0)$  to  $(1, 1)$  in the  $xy$ -plane and whose height at each point is given by  $h(x, y) = 2x + y^2$  meters. What is the area of this wall?



$$\begin{aligned} \text{area} &= \lim_{n \rightarrow \infty} \sum_{k=1}^n h(x_k, y_k) \Delta S_k \\ &\approx \int_C h(x, y) ds \end{aligned}$$

$$ds = |\vec{r}'(t)| dt$$

1) Parameterize  $C$

$$\begin{aligned} \vec{r}(t) &= \langle 1, 1 \rangle t + \langle 0, 0 \rangle & 0 \leq t \leq 1 \\ &= \langle t, t \rangle \end{aligned}$$

2) Substitute

$$\begin{aligned} \int_0^1 (2t + t^2) |\langle 1, 1 \rangle| dt &= \int_0^1 (2t + t^2) \sqrt{2} dt \\ &= \left( t^2 + \frac{1}{3} t^3 \right) \sqrt{2} \Big|_0^1 \\ &= \frac{4\sqrt{2}}{3} \end{aligned}$$



**Definition 100.** The **line integral** of a scalar function  $f(x, y)$  over a curve  $C$  in  $\mathbb{R}^2$  is

$$\int_C f(x, y) ds = \lim_{n \rightarrow \infty} \sum_{k=1}^n f(x_k, y_k) \Delta S_k$$

$$= \int_a^b f(\vec{r}(t)) |\vec{r}'(t)| dt \quad \text{if } \vec{r}(t) \text{ parameterizes } C \text{ with } a \leq t \leq b$$

What things can we compute with this?

- If  $f = 1$ :  $\int_C 1 ds = \text{length of } C = \int_a^b |\vec{r}'(t)| dt$

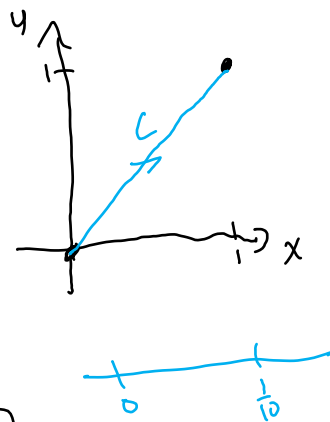
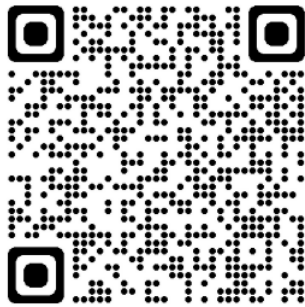
- If  $f = \delta$  is a <sup>linear</sup> density function:  $\int_C \delta ds = \text{mass of object lying along } C \text{ with density } \delta$   
 $\delta = \text{kg/m, g/cm}$

- If  $f$  is a moment:

### Strategy for computing line integrals:

1. Parameterize the curve  $C$  with some  $\mathbf{r}(t)$  for  $a \leq t \leq b$
2. Compute  $ds = |\mathbf{r}'(t)| dt$
3. Substitute:  $\int_C f(x, y, z) ds = \int_a^b f(\mathbf{r}(t)) |\mathbf{r}'(t)| dt$
4. Integrate

**Example 101.** (Itempool) Compute  $\int_C 2x + y^2 ds$  along the curve  $C$  given by  $\mathbf{r}(t) = 10t\mathbf{i} + 10t\mathbf{j}$  for  $0 \leq t \leq \frac{1}{10}$ .



1) Given  $\frac{4\sqrt{2}}{3} \mid \frac{3}{30}, \frac{3\sqrt{2}}{300}$

2)  $|\mathbf{r}'(t)| = |(10, 10)| = \sqrt{200}$

3)  $\int_0^{1/10} (2(10t) + (10t)^2) \sqrt{200} dt$

$$= \sqrt{200} \left( 10t^2 + \frac{(10t)^3}{30} \right) \Big|_0^{1/10}$$

$$= \sqrt{200} \left( \frac{1}{10} + \frac{1}{30} \right)$$

$$= \frac{4}{30} \sqrt{200} = \frac{4}{30} \sqrt{2} \cdot 10 = \frac{4\sqrt{2}}{3}$$

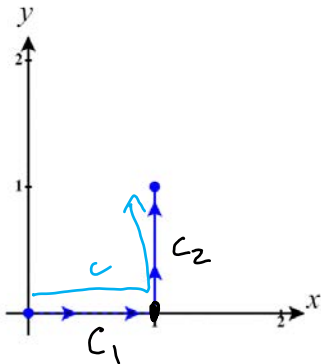
• If  $\vec{r}_1(t)$  &  $\vec{r}_2(t)$

have the same image  
(are both parametrizations of  $C$ )

then  $\int_{a_1}^{b_1} f(\vec{r}_1(t)) |\vec{r}_1'(t)| dt = \int_{a_2}^{b_2} f(\vec{r}_2(t)) |\vec{r}_2'(t)| dt$



**Example 102.** Compute  $\int_C 2x + y^2 ds$  along the curve  $C$  pictured below.



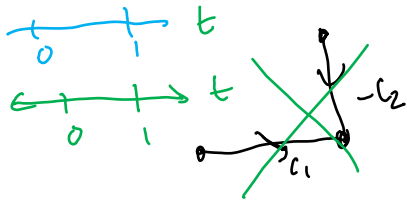
$$\int_C 2x + y^2 ds = \int_{C_1} 2x + y^2 ds + \int_{C_2} 2x + y^2 ds$$

$$\text{C}_1: \vec{r}_1(t) = \langle 1, 0 \rangle t + \langle 0, 0 \rangle \quad 0 \leq t \leq 1$$

$$|\vec{r}'_1(t)| = |\langle 1, 0 \rangle| = 1$$

$$\text{C}_2: \vec{r}_2(t) = \langle 0, 1 \rangle t + \langle 1, 0 \rangle \quad 0 \leq t \leq 1$$

$$|\vec{r}'_2(t)| = |\langle 0, 1 \rangle| = 1$$



$$\int_C 2x + y^2 ds = \int_0^1 (2(t) + 0^2) \cdot 1 dt + \int_0^1 (2(1) + t^2) \cdot 1 dt$$

$$= \int_0^1 2t dt + \int_0^1 (2 + t^2) dt$$

$$= t^2 + 2t + \frac{t^3}{3} \Big|_0^1 = \boxed{\frac{10}{3}}$$

• Most line integrals are path-dependent

**Example 103.** (Itempool) Let  $C$  be a curve parameterized by  $\mathbf{r}(t)$  from  $a \leq t \leq b$ .  
Select all of the true statements below.

$$a-4 \leq t \leq b-4$$

a)  $\mathbf{r}(t+4)$  for  $a \leq t \leq b$  is also a parameterization of  $C$  with the same orientation

- Domain not shifted to match
- $\vec{r}(a+4)$  to  $\vec{r}(b+4)$  is not  $\vec{r}(a)$  to  $\vec{r}(b)$

b)  $\mathbf{r}(2t)$  for  $a/2 \leq t \leq b/2$  is also a parameterization of  $C$  with the same orientation

Shifts match

c)  $\mathbf{r}(-t)$  for  $a \leq t \leq b$  is also a parameterization of  $C$  with the opposite orientation

Shift doesn't match

$$\vec{r}(-a) \text{ to } \vec{r}(-b)$$

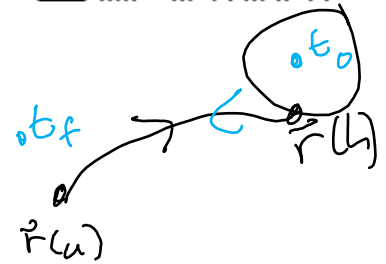
d)  $\mathbf{r}(-t)$  for  $-b \leq t \leq -a$  is also a parameterization of  $C$  with the opposite orientation

Shifts match

$$\int_C f \, ds = - \int_{-C} f \, ds$$

e)  $\mathbf{r}(b-t)$  for  $0 \leq t \leq b-a$  is also a parameterization of  $C$  with the opposite orientation

This is d.) + correct idea (w/  $a$ )



**Daily Announcements & Reminders:**

- 15.8 & 16.1 HW due tonight, 16.2 due R
- Quiz 8 tomorrow on 15.8, 16.1

**Goals for Today:**

Section 16.2

- Define and explore vector fields
- Define tangential and normal line integrals for vector fields
- Apply vector line integrals to problems involving work, flow, and flux
- Compute vector line integrals using parameterizations

**Vector Fields:**

**Definition 105.** A vector field is a function  $\mathbf{F} : \mathbb{R}^n \rightarrow \mathbb{R}^n$  which associates a vector to every point in its domain.

$$\vec{F}(x, y, z) = P(x, y, z)\vec{i} + Q(x, y, z)\vec{j} + R(x, y, z)\vec{k}$$

Examples:

- Gravity :  $\vec{F} = 0\vec{i} + 0\vec{j} - 9.81\vec{k}$
- Electromagnetic Field
- Velocity field for a flowing fluid
- Tangent vectors on a curve / surface
- $\nabla f = \langle f_x, f_y, f_z \rangle$

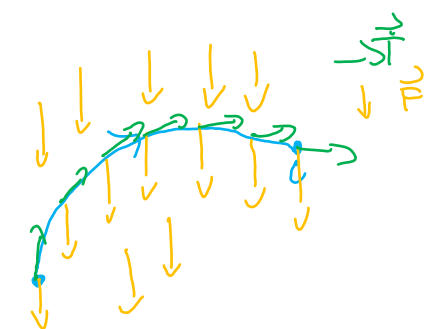
Graphically: For each point  $(a, b, c)$  in the domain of  $\mathbf{F}$ , draw the vector  $\mathbf{F}(a, b, c)$  with its base at  $(a, b, c)$ .

Tools: CalcPlot3d  
Field Play

- $\vec{F}$  is cont.  $\Leftrightarrow P, Q, R$  cont.
- $\vec{F}$  is diff.  $\Leftrightarrow P, Q, R$  diff.

**Idea:** In many physical processes, we care about the total sum of the strength of that part of a field that lies either in the direction of a curve or perpendicular to that curve.

1. The work done by a field  $\mathbf{F}$  on an object moving along a curve  $C$  is given by



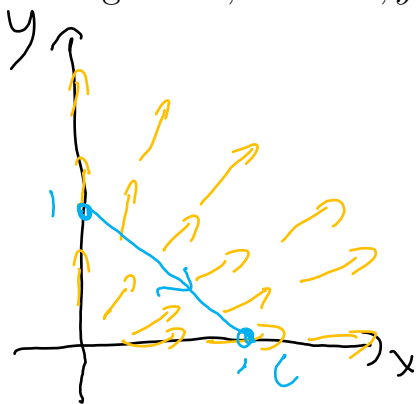
$$\int_C (\mathbf{F} \cdot \vec{T}) ds = \int_a^b (\mathbf{F}(\vec{r}(t)) \cdot \frac{\vec{r}'(t)}{|\vec{r}'(t)|}) |\vec{r}'(t)| dt$$

component of  $\mathbf{F}$  in direction  $\vec{T}$  along curve

$\vec{r}$  parametrizes  $C$

$$\int_a^b \mathbf{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

**Example 106. Work Done by a Field.** Suppose we have a force field  $\mathbf{F}(x, y) = \langle x, y \rangle$  N. Find the work done by  $\mathbf{F}$  on a moving object from  $(0, 1)$  to  $(1, 0)$  in a straight line, where  $x, y$  are measured in meters.



- 1) Parametrize  $C$ :  $\vec{r}(t) = \langle 1, -1 \rangle t + \langle 0, 1 \rangle$   
 $= \langle t, 1-t \rangle, 0 \leq t \leq 1$
- 2) Find  $\vec{r}'(t)$ :  $\vec{r}'(t) = \langle 1, -1 \rangle$
- 3) Substitute:

$$\int_C (\mathbf{F} \cdot \vec{T}) ds = \int_0^1 \langle t, 1-t \rangle \cdot \langle 1, -1 \rangle dt$$

or





$$\int_C \mathbf{F} \cdot d\vec{r} = \int_0^1 t - (1-t) dt$$

or

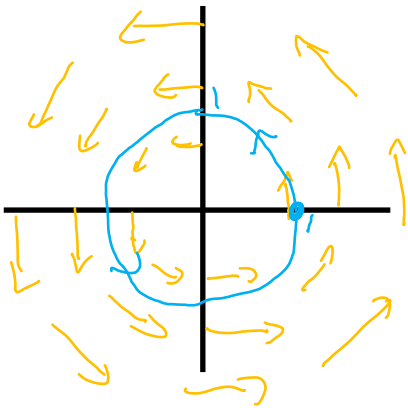
$$\int_C P dx + Q dy + R dz = \int_0^1 2t - 1 dt = t^2 - t \Big|_0^1 = 0$$

↓ The flow along a curve  $C$  of a velocity field  $\mathbf{F}$  for a fluid in motion is given by  $\int_C \mathbf{F} \cdot \vec{T} \, ds$

When  $C$  is closed, this is called circulation.  $C$  is called simple if it does not intersect itself.

	closed	not closed
simple		
not simple		

**Example 107. Flow of a Velocity Field.** Find the circulation of the velocity field  $\mathbf{F}(x, y) = \langle -y, x \rangle$  cm/s around the unit circle, parameterized counter-clockwise.



Goal:  $\int_C \mathbf{F} \cdot \vec{T} \, ds$

1) Parameterize  $C$ :  $\vec{r}(t) = \langle \cos(t), \sin(t) \rangle$   
 $0 \leq t \leq 2\pi$

2) Compute  $\vec{r}'(t)$ :  $\vec{r}'(t) = \langle -\sin(t), \cos(t) \rangle$

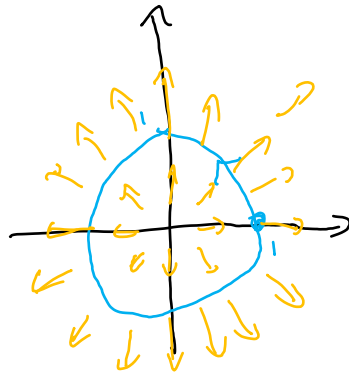
3) Substitute:

$$\begin{aligned} \text{circulation} = \int_C \mathbf{F} \cdot \vec{T} \, ds &= \int_0^{2\pi} \langle -\sin(t), \cos(t) \rangle \cdot \langle -\sin(t), \cos(t) \rangle \, dt \\ &= \int_0^{2\pi} \sin^2(t) + \cos^2(t) \, dt \\ &= \boxed{2\pi} \end{aligned}$$

Q: What if  $C$  is oriented clockwise?  $\rightarrow$  circulation =  $-2\pi$



**Example 108.** (Itempool) What is the circulation of  $\mathbf{F}(x, y) = \langle x, y \rangle$  around the unit circle, parameterized counterclockwise?



$$\vec{r}(t) = \langle \cos(t), \sin(t) \rangle, \quad 0 \leq t \leq 2\pi$$

$$\vec{r}'(t) = \langle -\sin(t), \cos(t) \rangle$$

$$\begin{aligned} \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) &= \langle \cos(t), \sin(t) \rangle \\ &\quad \cdot \langle -\sin(t), \cos(t) \rangle \\ &= -\cos(t)\sin(t) + \cos(t)\sin(t) \end{aligned}$$

$$\begin{aligned} &= 0 \\ \text{so } \int_C \vec{F} \cdot \vec{r}' \, ds &= 0 \\ (\vec{F} \text{ is orthogonal to } C) \end{aligned}$$

### Strategy for computing tangential component line integrals

*e.g. work, flow, circulation integrals*

1. Find a parameterization  $\mathbf{r}(t)$ ,  $a \leq t \leq b$  for the curve  $C$ .
2. Compute  $\mathbf{r}'(t)$ .
3. Substitute:  $\int_C \mathbf{F} \cdot \mathbf{T} \, ds = \int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) \, dt$   

*dot product*
4. Integrate

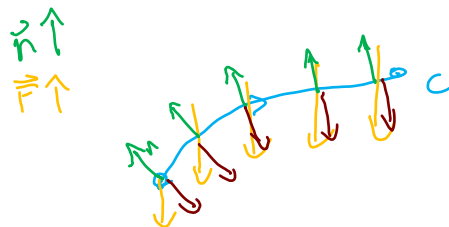
**Idea:** flux across a plane curve of a 2D-vector field measures the flow of the field across that curve (instead of along it).

↓ velocity

We compute this with the integral

$$\int_C \mathbf{F} \cdot \mathbf{n} \, ds.$$

part of  $\vec{F}$  directly orthogonal to  $C$



The sign of the flux integrals tells us whether the net flow of the field across the curve is in the direction of  $\vec{n}$  or in the opposite direction.

We can choose  $\mathbf{n}$  to be either of usual



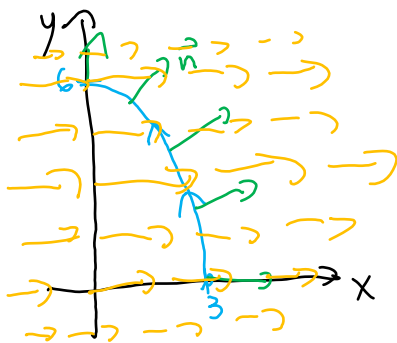
$$\frac{\langle y'(t), -x'(t) \rangle}{|\vec{r}'(t)|} \text{ or } \frac{\langle -y'(t), x'(t) \rangle}{|\vec{r}'(t)|}$$

if  $\vec{r}(t) = \langle x(t), y(t) \rangle$  parameterizes  $C$

$$\int_C \vec{F} \cdot \vec{n} \, ds = \int_a^b \vec{F}(\vec{r}(t)) \cdot \frac{\langle y'(t), -x'(t) \rangle}{|\vec{r}'(t)|} \cdot |\vec{r}'(t)| \, dt$$

**Example 109. Flux of a Velocity Field.** Compute the flux of the velocity field

$\mathbf{v} = \langle 3 + 2y - (y^2/3), 0 \rangle$  cm/s across the quarter of the ellipse  $\frac{x^2}{9} + \frac{y^2}{36} = 1$  in the first quadrant.



1) Parameterize:  $\vec{r}(t) = \langle 3 \cos(t), 6 \sin(t) \rangle, 0 \leq t \leq \frac{\pi}{2}$

2) Derivatives  $\vec{r}'(t) = \langle -3 \sin(t), 6 \cos(t) \rangle$   
 so use normal  $\langle 6 \cos(t), 3 \sin(t) \rangle$

3) Substitute:

$$\int_0^{\pi/2} \left\langle 3 + 2(6 \sin t) - \frac{(6 \sin t)^2}{3}, 0 \right\rangle \cdot \langle 6 \cos(t), 3 \sin(t) \rangle \, dt = 30$$

**Strategy for computing normal component line integrals**

*e.g. flux integrals*

1. Find a parameterization  $\mathbf{r}(t)$ ,  $a \leq t \leq b$  for the curve  $C$ .
2. Compute  $x'(t)$  and  $y'(t)$  and determine which normal to work with.
3. Substitute:  $\int_C \mathbf{F} \cdot \mathbf{n} \, ds = \pm \int_a^b P(\mathbf{r}(t))y'(t) + Q(\mathbf{r}(t))x'(t) \, dt$  (sign based on choice of normal)
4. Integrate



## Daily Announcements &amp; Reminders:

- 16.2 HW due tonight

## Goals for Today:

Section 16.3

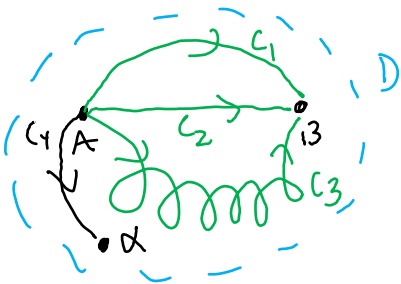
- Define conservative vector fields and recognize examples from physics
- Learn how to check if a field is conservative
- Compute potential functions
- Apply the Fundamental Theorem of Line Integrals to compute line integrals of conservative vector fields

**Definition 110.** A vector field  $\mathbf{F}$  is **path independent** on an open region  $D$  if

$$\int_C \vec{F} \cdot \vec{T} \, ds$$

\_\_\_\_\_ for all paths  $C$  in the region that have the same

endpoints.



$$\int_{C_1} \vec{F} \cdot \vec{T} \, ds = \int_{C_2} \vec{F} \cdot \vec{T} \, ds = \int_{C_3} \vec{F} \cdot \vec{T} \, ds$$

$$\neq \int_{C_4} \vec{F} \cdot \vec{T} \, ds$$

- gravitational fields are path ind.
- electrostatic field " " "
- spring forces are " " "

When  $\mathbf{F}$  is path independent, we can use the simplest path from point  $A$  to point  $B$  to compute a line integral, and will often denote the line integral with points as bounds, e.g.

$$\int_{(0,1,2)}^{(3,1,1)} \mathbf{F} \cdot \mathbf{T} \, ds \quad \text{or} \quad \int_{(a,b)}^{(c,d)} \mathbf{F} \cdot d\mathbf{r}.$$

**Example 111.** If  $C$  is any closed path and  $\mathbf{F}$  is path independent on a region containing  $C$ , then



$$\int_C \mathbf{F} \cdot d\mathbf{r} = 0$$

$$\int_{C_1} \vec{F} \cdot d\vec{r} = - \int_{C_2} \vec{F} \cdot d\vec{r}$$

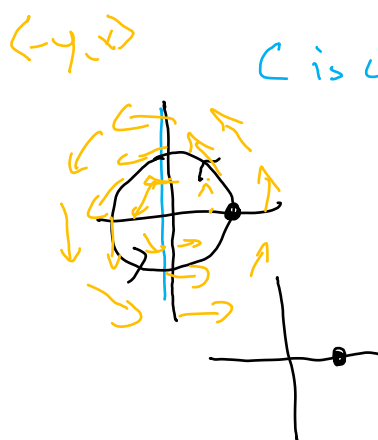
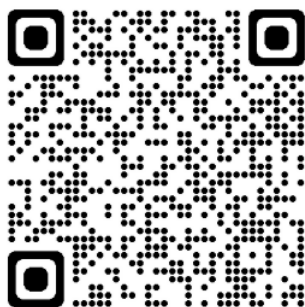
**Question:** Given  $\mathbf{F}$ , how do we tell if it is path independent on a particular region?

Hard

For example, is  $\mathbf{F}(x, y) = \langle x, y \rangle$  a path independent vector field on its domain?

Don't know.

**Example 112.** (Itempool) Last time, we saw that if  $C$  is the unit circle about the origin, oriented counterclockwise, then  $\int_C \langle -y, x \rangle \cdot d\mathbf{r} = 2\pi$ . From this, we can conclude:



$\langle -y, x \rangle$  is path ind. around origin  
the line integral would be  $0$   
But this is false, so  $\langle -y, x \rangle$   
is not path ind.

**A different idea:** Suppose  $\mathbf{F}$  is a gradient vector field, i.e.  $\mathbf{F} = \nabla f$  for some function of multiple variables  $f$ .  $f$  is called a potential function for  $\mathbf{F}$ . In this case we also say that  $\mathbf{F}$  is **conservative**.

ex:  $\vec{F} = \langle x, y \rangle$  is conservative

If  $\vec{F} = \nabla f$ , then  $\vec{F} = \langle f_x, f_y \rangle$

$$\begin{cases} f_x = x \Rightarrow f = \frac{1}{2}x^2 + g(y) \\ f_y = y \Rightarrow g'(y) = y \Rightarrow g(y) = \frac{1}{2}y^2 + C \end{cases}$$

$f = xy \rightarrow \nabla f = \langle y, x \rangle$

potential

$$f(x, y) = \frac{1}{2}x^2 + \frac{1}{2}y^2 + C$$

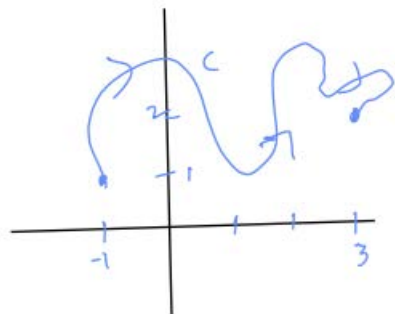
$$f_y = 0 + g'(y) = y \rightarrow g(y) = \int y \, dy = \frac{1}{2}y^2 + C$$

**Theorem 113** (Fundamental Theorem of Line Integrals). If  $C$  is a smooth curve from the point  $A$  to the point  $B$  in the domain of a function  $f$  with continuous gradient on  $C$ , then

$$\int_C \nabla f \cdot \mathbf{T} \, ds = f(B) - f(A)$$

$$\begin{aligned} \int_C \vec{F} \cdot d\vec{r} &= \int_C \vec{F} \cdot \vec{T} \, ds \\ &= \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) \, dt \end{aligned}$$

**Example 114.** Compute  $\int_C \langle x, y \rangle \cdot d\mathbf{r}$  for the curve  $C$  shown below from  $(-1, 1)$  to  $(3, 2)$ .



$$\langle x, y \rangle = \nabla \left( \frac{1}{2}x^2 + \frac{1}{2}y^2 \right)$$

so by FT o LI

$$\begin{aligned} \int_C \langle x, y \rangle \cdot d\vec{r} &= \left. \frac{1}{2}x^2 + \frac{1}{2}y^2 \right|_{(-1, 1)}^{(3, 2)} \\ &= \frac{1}{2}(9+4) - \frac{1}{2}(1+1) \\ &= \frac{11}{2} \end{aligned}$$

It follows that **every conservative field is path independent.**

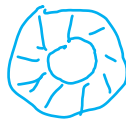
$$\left\langle \frac{-y}{x^2+y^2}, \frac{x}{x^2+y^2} \right\rangle$$

In fact, ~~as long as the region we are working on is simply connected~~, it is also true that path independent fields are conservative ↑ "no holes"

$\mathbb{R}^2, \mathbb{R}^3, \mathbb{R}^n$  are simply connected



s.c.



not  
s.c.



not  
s.c.

This gives us a better way to test for path-independence and a way to apply the FTOLI.

**Curl Test for Conservative Fields:** Let  $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$  be a vector field. If  $\text{curl } \mathbf{F} = \langle R_y - Q_z, P_z - R_x, Q_x - P_y \rangle = \langle 0, 0, 0 \rangle$ , then  $\mathbf{F}$  is conservative.

if the domain of  $\vec{F}$  is simply connected

- If  $\mathbf{F}$  is a 2-d vector field,  $\text{curl } \mathbf{F} = \langle 0, 0, Q_x - P_y \rangle$
- This is also called the **mixed-partials test**, because

$$\text{curl } \vec{F} = \langle 0, 0, 0 \rangle \Leftrightarrow R_y = Q_z$$

$$\text{and } P_z = R_x$$

$$\text{and } Q_x = P_y$$

e.g.  $\vec{F} = \langle x, y \rangle$

$$Q_x = 0$$

$$P_y = 0$$

so  $\vec{F}$  is conservative

$$\text{if } \nabla f = \vec{F}$$

$$\text{then } \vec{F} = \langle f_x, f_y, f_z \rangle$$

$$f_{zy} = f_{yz}$$

$$f_{xz} = f_{zx}$$

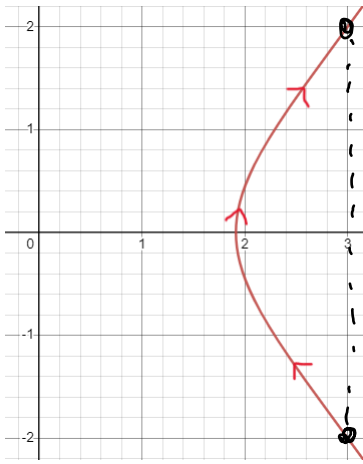
$$f_{yx} = f_{xy}$$

ex:  $\vec{F} = \langle -y, x \rangle$

$$Q_x = 1 \quad \bullet \quad Q_x - P_y = 2 \neq 0$$

$$P_y = -1 \quad \text{so } \vec{F} \text{ is not conservative}$$

**Example 115.** Evaluate  $\int_C (10x^4 - 2xy^3) dx - 3x^2y^2 dy$  where  $C$  is the part of the curve  $x^5 - 5x^2y^2 - 7x^2 = 0$  from  $(3, -2)$  to  $(3, 2)$ .  $\updownarrow$



$$\int_C \vec{F} \cdot \vec{T} ds, \text{ where } \vec{F} = \langle 10x^4 - 2xy^3, -3x^2y^2 \rangle$$

Q: Is  $\vec{F}$  conservative?

$$\text{curl } \vec{F} = \langle 0, 0, Q_x - P_y \rangle \stackrel{?}{=} \langle 0, 0, 0 \rangle$$

$$= \langle 0, 0, (-6xy^2) - (0 - 6xy^2) \rangle$$

$$= \langle 0, 0, 0 \rangle \checkmark$$

So  $\vec{F}$  is conservative.

Q: For what  $f$  is  $\vec{F} = \nabla f$ ?

$$\int f_x dx = \int (10x^4 - 2xy^3) dx$$

$$\int f_y dy = \int -3x^2y^2 dy$$

$$\rightarrow f(x, y) = \underline{2x^5} - \underline{xy^3} + \underline{g(y)}$$

$$\rightarrow f(x, y) = \underline{-x^2y^3} + \underline{h(x)}$$

$$\text{Comparing: } \boxed{f(x, y) = -x^2y^3 + 2x^5 + C}$$

Line integral :

$$\begin{aligned} \int_C \vec{F} \cdot \vec{T} ds &= f(3, 2) - f(3, -2) \\ &= -(3)^2(2)^3 + \cancel{2(3)^5} + 3^2(-2)^3 - \cancel{2(3)^5} \\ &= \boxed{-144} \end{aligned}$$

ex: What happens if we try to compute  $f$  if  $\vec{F}$  is not conservative?

$\vec{F} = \langle -y, x \rangle$  is not conservative

$$\text{if we ask for } \int f_x dx = \int -y dx \rightarrow f(x, y) = -xy + g(y)$$

$$\int f_y dy = \int x dy \Rightarrow f(x, y) = xy + h(x)$$

**Daily Announcements & Reminders:**

- 16.3 HW due tonight, 16.4 on Th
- Quiz 9 tomorrow: 16.2 & 16.3
- Correction to last time re:
  - path-independence  $\Leftrightarrow$  conservative
  - curl-free test

**Goals for Today:**

Section 16.4

- Define the divergence and curl of a vector field
- Interpret divergence and curl geometrically
- Apply Green's Theorem to compute line integrals over the boundary of a simply-connected region

**Useful notation:**  $\nabla = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle$

So if  $f(x, y, z)$  is a function of three variables,  $\nabla f = \left\langle \frac{\partial}{\partial x}(f), \frac{\partial}{\partial y}(f), \frac{\partial}{\partial z}(f) \right\rangle$

If  $\mathbf{F}(x, y, z) = P(x, y, z)\mathbf{i} + Q(x, y, z)\mathbf{j} + R(x, y, z)\mathbf{k}$  is a vector field:

$$\bullet \nabla \cdot \mathbf{F} = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle \cdot \langle P, Q, R \rangle = P_x + Q_y + R_z$$

• works for any  $n$

$$\bullet \nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} = \langle R_y - Q_z, P_z - R_x, Q_x - P_y \rangle$$

• only 3d

## How do we measure the change of a vector field?

### 1. Divergence (in any $\mathbb{R}^n$ )

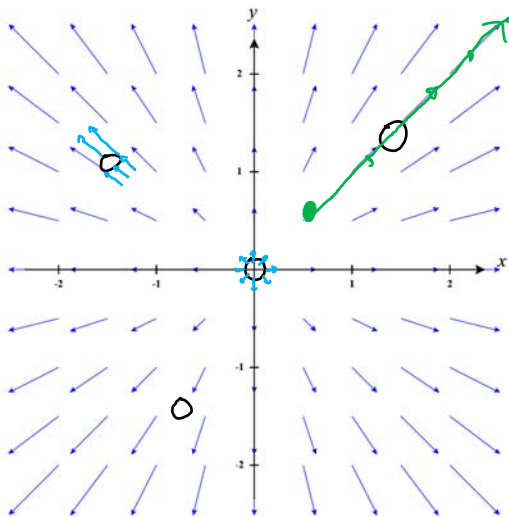
- Tells us expansion / compression
- Measures instantaneous / local flux
- Is a scalar
- Is the instantaneous rate of change of strength of  $\vec{F}$  in the direction of flow
- $\text{div } \mathbf{F} = \nabla \cdot \vec{F} = P_x + Q_y + R_z$

### 2. Curl (in $\mathbb{R}^3$ )

- Tells us circulation
- Measures instantaneous / local circulation
- Is a vector
- Direction gives RHR axis of rotation
- Magnitude gives rate of rotation
- $\text{curl } \mathbf{F} = \nabla \times \vec{F}$
- If  $\mathbf{F} = P\mathbf{i} + Q\mathbf{j}$ : we use  $\nabla \times \mathbf{F} = \nabla \times \langle P, Q, 0 \rangle = \langle 0, 0, Q_x - P_y \rangle$   
 $\text{scalar curl} = (\nabla \times \vec{F}) \cdot \mathbf{e}_z = Q_x - P_y$

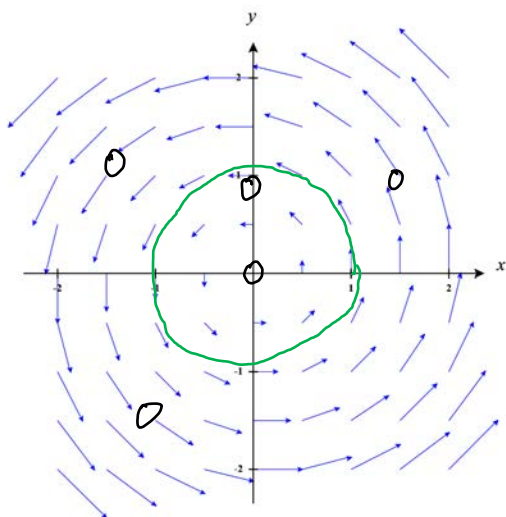


**Example 116.** Let  $\mathbf{F}(x, y) = \langle x, y \rangle$ . Based on the visualization of this vector field below, what can we say about the sign (+, -, 0) of the divergence and curl of this vector field? Verify by computing the divergence and curl.



- $\text{div } \vec{F} = \nabla \cdot \vec{F} > 0$  b/c more flow out of each small circle
- $\text{curl } \vec{F} = \nabla \times \vec{F} = \vec{0}$  because symmetric force acting on each side of small circle
- $\nabla \cdot \vec{F} = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y} \right\rangle \cdot \langle x, y \rangle$   
 $= \frac{\partial}{\partial x}(x) + \frac{\partial}{\partial y}(y) = 1 + 1 = 2$
- $\nabla \times \vec{F} = \langle 0, 0, \partial_x - \partial_y \rangle$   
 $= \langle 0, 0, \frac{\partial}{\partial x}(y) - \frac{\partial}{\partial y}(x) \rangle = \langle 0, 0, 0 \rangle$

**Example 117.** (Item pool) Let  $\mathbf{F}(x, y) = \langle -y, x \rangle$ . Based on the visualization of this vector field below, what can we say about the sign (+, -, 0) of the divergence and curl of this vector field? Verify by computing the divergence and curl.



- $\text{div } \vec{F} = 0$  b/c flow out of each small circle = flow in to each small circle
- $(\nabla \times \vec{F}) \cdot \vec{k} > 0$  b/c each circle is pushed more on side away from  $(0, 0)$  so rotate CCW
- $\nabla \cdot \vec{F} = \frac{\partial}{\partial x}(-y) + \frac{\partial}{\partial y}(x) = 0 + 0 = 0$
- $(\nabla \times \vec{F}) \cdot \vec{k} = \frac{\partial}{\partial x}(x) - \frac{\partial}{\partial y}(-y) = 1 - (-1) = 2$

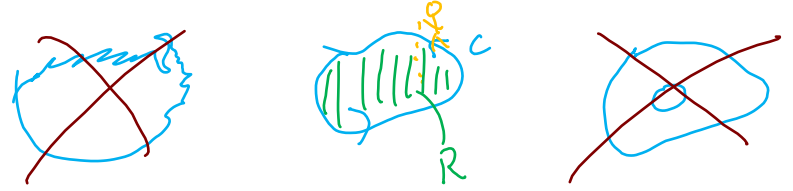
- $\left\langle \frac{-y}{x^2+y^2}, \frac{x}{x^2+y^2} \right\rangle$  rotates macroscopically, but it has 0 curl.



**Question:** How is this useful?

**Answer:** We can relate rates of change of vector field inside a region to the behavior of the vector field on the boundary of the region.

**Theorem 118** (Green's Theorem). *Suppose  $C$  is a piecewise smooth, simple, closed curve enclosing on its left a region  $R$  in the plane. If  $\mathbf{F} = \langle P, Q \rangle$  has continuous partial derivatives around  $R$ , then*

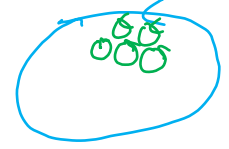


a) *Circulation form:*

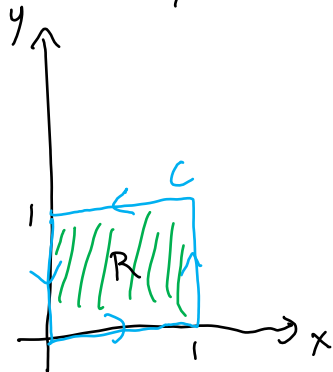
$$\int_C \mathbf{F} \cdot \mathbf{T} \, ds = \int_C P \, dx + Q \, dy \quad (=) \quad \iint_R (\nabla \times \mathbf{F}) \cdot \mathbf{k} \, dA = \iint_R Q_x - P_y \, dA$$

b) *Flux form:*

$$\int_C \mathbf{F} \cdot \mathbf{n} \, ds = \int_C P \, dy - Q \, dx \quad (=) \quad \iint_R (\nabla \cdot \mathbf{F}) \, dA = \iint_R P_x + Q_y \, dA$$



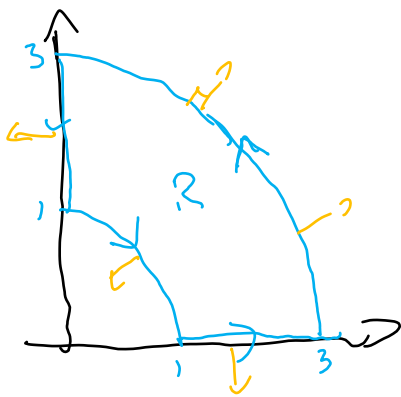
**Example 119.** Evaluate the line integral  $\int_C \mathbf{F} \cdot \mathbf{T} \, ds$  for the vector field  $\mathbf{F} = \langle -y^2, xy \rangle$  where  $C$  is the boundary of the square bounded by  $x = 0, x = 1, y = 0,$  and  $y = 1,$  oriented CCW,



$$\begin{aligned} \int_C \vec{F} \cdot \vec{T} \, ds &= \iint_R Q_x - P_y \, dA \\ &= \int_0^1 \int_0^1 \frac{\partial}{\partial x}(xy) - \frac{\partial}{\partial y}(-y^2) \, dy \, dx \\ &= \int_0^1 \int_0^1 y - (-2y) \, dy \, dx \\ &= \int_0^1 \left. \frac{3}{2}y^2 \right|_0^1 \, dx \\ &= \int_0^1 \frac{3}{2} \, dx = \frac{3}{2} \end{aligned}$$

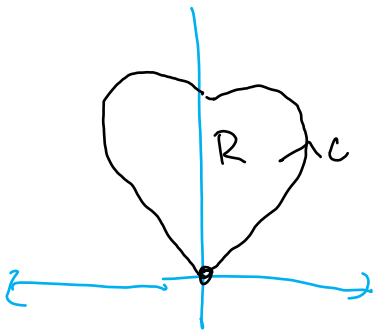
If CW: add a negative sign

**Example 120.** Compute the flux out of the region  $R$  which is the portion of the annulus between the circles of radius 1 and 3 in the first octant for the vector field  $\mathbf{F} = \langle \frac{1}{3}x^3, \frac{1}{3}y^3 \rangle$ .



$$\begin{aligned} \text{flux} &= \int_C \vec{F} \cdot \vec{n} \, ds = \iint_R \text{div } \vec{F} \, dA \\ &= \iint_R P_x + Q_y \, dA \\ &= \iint_R x^2 + y^2 \, dA \\ &= \int_0^{\pi/2} \int_1^3 r^3 \, dr \, d\theta \\ &= \int_0^{\pi/2} \frac{1}{4} (81 - 1) \, d\theta \\ &= \int_0^{\pi/2} 20 \, d\theta \\ &= \boxed{10\pi} \end{aligned}$$

**Example 121.** Let  $R$  be the region bounded by the curve  $\mathbf{r}(t) = \langle \sin(2t), \sin(t) \rangle$  for  $0 \leq t \leq \pi$ . Find the area of  $R$ , using Green's Theorem applied to the vector field  $\mathbf{F} = \frac{1}{2}\langle x, y \rangle$ .



$$\text{area}(R) = \iint_R 1 \, dA = \iint_R \text{div } \vec{F} \, dA$$

$$\text{div } \vec{F} = \frac{1}{2} + \frac{1}{2} = 1 \quad \text{Green's thm}$$

$$= \int_C \vec{F} \cdot \vec{n} \, ds$$

$$\vec{n} = \langle y', -x' \rangle$$

$$= \int_0^\pi \frac{1}{2} \langle \sin(2t), \sin(t) \rangle \cdot \langle \cos(t), -2\cos(2t) \rangle dt$$

$$= \int_0^\pi \frac{1}{2} \sin(2t)\cos(t) - \sin(t)\cos(2t) \, dt$$

$$= \int_0^\pi \sin(t)\cos^2(t) - \sin(t)(2\cos^2(t) - 1) \, dt$$

$$u = \cos(t) \quad du = -\sin(t) \, dt$$

$$= \int_1^{-1} -u^2 + (2u^2 - 1) \, du$$

$$= \int_{-1}^1 -u^2 + 1 \, du$$

$$= -\frac{1}{3}u^3 + u \Big|_{-1}^1$$

$$= \left(-\frac{1}{3} + 1\right) - \left(\frac{1}{3} - 1\right)$$

$$= \boxed{\frac{4}{3}}$$

*Note: This is the idea behind the operation of the measuring instrument known as a planimeter.*



**Daily Announcements & Reminders:**

- 16.4 HW due probably tonight
- No quiz next week

**Goals for Today:**

Sections 16.5/16.6

- Describe surfaces in  $\mathbb{R}^3$  parametrically
- Define and compute surface integrals
- Use surface integrals to compute meaningful quantities: surface areas, masses, flux, etc.

**Different ways to think about curves and surfaces:**

	Curves	Surfaces
Explicit:	$y = f(x)$	$z = f(x, y)$
Implicit:	$F(x, y) = 0$	$F(x, y, z) = 0$
Parametric Form:	$\mathbf{r}(t) = \langle x(t), y(t) \rangle$	$\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$
	e.g. $y = \sin(x)$ $x^2 + y^2 = 1$	e.g. $z = \sqrt{x^2 + y^2}$ $\sqrt{x^2 + y^2} - 1 = 0$ $x^2 + y^2 + z^2 - 1 = 0$
	e.g. $\mathbf{r}(t) = \langle t, \sin(t) \rangle, t \in \mathbb{R}$	e.g. $\vec{r}(u, v) = \langle u, v, \sqrt{u^2 + v^2} \rangle$ $u, v \in \mathbb{R}$

**Example 122.** Give parametric representations for the surfaces below.

a)  $x = y^2 + \frac{1}{2}z^2 - 2$  • an elliptic paraboloid opening in pos. x direction

✓  $\vec{r}(u, v) = \langle u^2 + \frac{1}{2}v^2 - 2, u, v \rangle \quad u, v \in \mathbb{R}$

✗  $\vec{r}(s, t) = \langle s^4 + \frac{1}{2}t^4 - 2, s^2, t^2 \rangle$  (does not work b/c no neg. y/z coords are produced)

✓  $\vec{r}(s, t) = \langle s^6 + \frac{1}{2}t^6 - 2, s^3, t^3 \rangle \quad s, t \in \mathbb{R}$

b) The portion of the surface  $x = y^2 + \frac{1}{2}z^2 - 2$  which lies behind the yz-plane.



Need:  $x < 0$

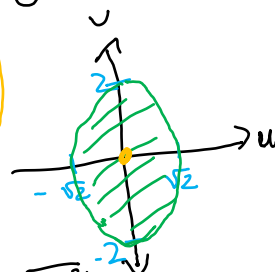
$\vec{r}(u, v) = \langle u^2 + \frac{1}{2}v^2 - 2, u, v \rangle$

$u^2 + \frac{1}{2}v^2 - 2 < 0$

$\frac{u^2}{2} + \frac{v^2}{4} < 1$

$-\sqrt{2} \leq u \leq \sqrt{2}$

$-2\sqrt{1-u^2/2} \leq v \leq 2\sqrt{1-u^2/2}$



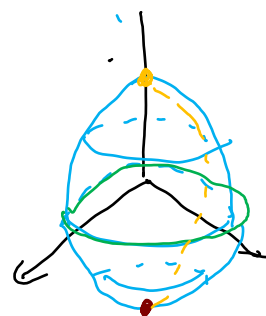
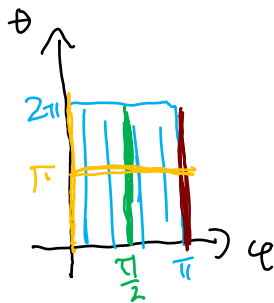
c)  $x^2 + y^2 + z^2 = 9$

$\rho = 3$

$\vec{r}(\varphi, \theta) = \langle 3 \sin \varphi \cos \theta, 3 \sin \varphi \sin \theta, 3 \cos \varphi \rangle$

$0 \leq \varphi \leq \pi$

$0 \leq \theta \leq 2\pi$



d)  $x^2 + y^2 = 25 \quad r = 5$

$\vec{r}(\theta, z) = \langle 5 \cos \theta, 5 \sin \theta, z \rangle$

$0 \leq \theta \leq 2\pi$

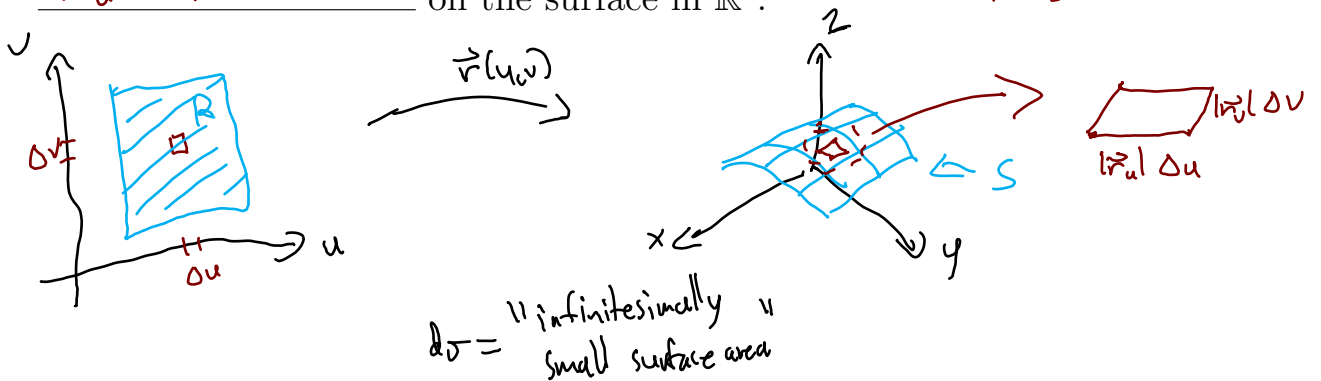
$z \in \mathbb{R}$

What can we do with this?  $\vec{r}(u,v)$  parameterizing surface  $S$   
 $\vec{r}_u(u,v) = \langle x_u(u,v), y_u(u,v), z_u(u,v) \rangle$

If our parameterization is **smooth** ( $\mathbf{r}_u, \mathbf{r}_v$  not parallel in the domain), then:

- $\mathbf{r}_u \times \mathbf{r}_v$  is a normal vector to surface

- A rectangle of size  $\Delta u \times \Delta v$  in the  $uv$ -domain is mapped to a parallelogram of size  $|\vec{r}_u \times \vec{r}_v| \Delta u \Delta v$  on the surface in  $\mathbb{R}^3$ .  
 $|\vec{w}_1 \times \vec{w}_2| = |\vec{w}_1| |\vec{w}_2| \sin \theta$



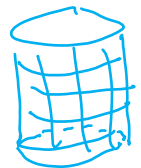
Thus,  $Area(S) = \iint_S |d\sigma| = \iint_R |\vec{r}_u \times \vec{r}_v| dA$

**Example 123.** (Itempool) Find the area of the portion of the cylinder  $x^2 + y^2 = 25$  between  $z = 0$  and  $z = 1$ .

$\vec{r}(\theta, z) = \langle 5 \cos \theta, 5 \sin \theta, z \rangle$   
 $0 \leq \theta \leq 2\pi$   
 $0 \leq z \leq 1$

- Does not include dices to cap top & bottom

$\vec{r}_\theta = \langle -5 \sin \theta, 5 \cos \theta, 0 \rangle$   
 $\vec{r}_z = \langle 0, 0, 1 \rangle$



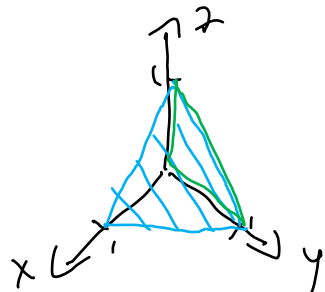
$\vec{r}_\theta \times \vec{r}_z = \langle 5 \cos \theta, 5 \sin \theta, 0 \rangle$

$|\vec{r}_\theta \times \vec{r}_z| = \sqrt{25 \cos^2 \theta + 25 \sin^2 \theta} = 5$

$Area(S) = \iint_S |d\sigma| = \int_0^{2\pi} \int_0^1 5 dz d\theta = 10\pi$



**Example 124.** Suppose the density of a thin plate  $S$  in the shape of the portion of the plane  $x + y + z = 1$  in the first octant is  $\delta(x, y, z) = 6xy$ . Find the mass of the plate.



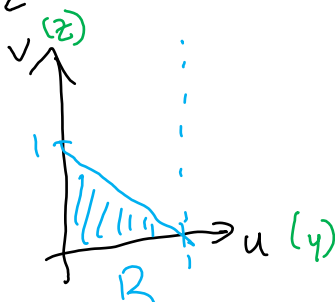
$$\text{mass} = \iint_S \delta(x, y, z) \, d\sigma$$

1) Parameterize  $S: x = 1 - y - z$

$$\vec{r}(u, v) = \langle 1 - u - v, u, v \rangle$$

$$0 \leq u \leq 1$$

$$0 \leq v \leq 1 - u$$



2) Find  $|\vec{r}_u \times \vec{r}_v|$

$$\vec{r}_u = \langle -1, 1, 0 \rangle$$

$$\vec{r}_v = \langle -1, 0, 1 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle 1, 1, 1 \rangle$$

$$|\vec{r}_u \times \vec{r}_v| = \sqrt{3}$$

3) Plug in & evaluate:  $\iint_R \delta(\vec{r}(u, v)) |\vec{r}_u \times \vec{r}_v| \, dA$

$$\text{mass} = \iint_S \delta(x, y, z) \, d\sigma = \iint_S 6xy \, d\sigma$$

$$= \int_0^1 \int_0^{1-u} 6(1-u-v)u \cdot \sqrt{3} \, dv \, du$$

$$= \sqrt{3}/4$$



**Goal:** If  $\mathbf{F}$  is a vector field in  $\mathbb{R}^3$ , find the total flux of  $\mathbf{F}$  through a surface  $S$ .

Note: If the flux is positive, that means the net movement of the field through  $S$  is in the direction of \_\_\_\_\_

If  $\mathbf{r}(u, v)$  is a smooth parameterization of  $S$  with domain  $R$ , we have

$$\text{flux of } \mathbf{F} \text{ through } S = \iint_S (\mathbf{F} \cdot \mathbf{n}) \, d\sigma = \iint_R \mathbf{F}(\mathbf{r}(u, v)) \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, dA.$$

**Example 125.** Find the flux of  $\mathbf{F} = \langle x, y, z \rangle$  through the upper hemisphere of  $x^2 + y^2 + z^2 = 4$ , oriented away from the origin.



**Daily Announcements & Reminders:**

- HW 16.5 due Sunday (do it today!)
- Quiz 10 on 16.4/16.5 on Monday
- Exam 3 info later today on Canvas
- Enjoy break
- No office hours today

**Goals for Today:**

Section 16.6/16.7

- Compute flux surface integrals
- Interpret the physical significance of flux surface integrals
- Introduce and apply Stokes' Theorem for surface integrals

**Goal:** If  $\mathbf{F}$  is a vector field in  $\mathbb{R}^3$ , find the total flux of  $\mathbf{F}$  through a surface  $S$ .

Note: If the flux is positive, that means the net movement of the field through  $S$  is in the direction of normal vector to  $S$

If  $\mathbf{r}(u, v)$  is a smooth parameterization of  $S$  with domain  $R$ , we have

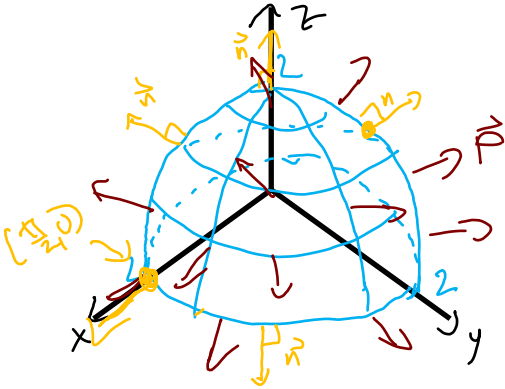
*gives us consistent normals*

$$\text{flux of } \mathbf{F} \text{ through } S = \iint_S (\mathbf{F} \cdot \mathbf{n}) \, d\sigma = \iint_R \mathbf{F}(\mathbf{r}(u, v)) \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, dA.$$

*normal component to  $S$  of  $\vec{F}$*   
*unit normal to  $S$*



**Example 125.** Find the flux of  $\mathbf{F} = \langle x, y, z \rangle$  through the upper hemisphere of  $x^2 + y^2 + z^2 = 4$ , oriented away from the origin.



1) Parameterize  $S$

$$-\sqrt{4-x^2} \leq y \leq \sqrt{4-x^2}$$

$$-2 \leq x \leq 2$$

$$\vec{r}(x, y) = \langle x, y, \sqrt{4-x^2-y^2} \rangle \text{ and as nice bounds}$$

$$\rho = 2, \quad 0 \leq \varphi \leq \frac{\pi}{2}, \quad 0 \leq \theta \leq 2\pi$$

$$\vec{r}(\varphi, \theta) = \langle 2 \sin \varphi \cos \theta, 2 \sin \varphi \sin \theta, 2 \cos \varphi \rangle$$

2) Compute  $\vec{r}_\varphi \times \vec{r}_\theta$ :

$$\vec{r}_\varphi = \langle 2 \cos \varphi \cos \theta, 2 \cos \varphi \sin \theta, -2 \sin \varphi \rangle$$

$$\vec{r}_\theta = \langle -2 \sin \varphi \sin \theta, 2 \sin \varphi \cos \theta, 0 \rangle$$

$$\vec{r}_\varphi \times \vec{r}_\theta = \langle 0 + 4 \sin^2 \varphi \cos \theta, -(0 - 4 \sin^2 \varphi \sin \theta), 4 \sin \varphi \cos \varphi (\cos^2 \theta + \sin^2 \theta) \rangle$$

(Clock orientation).  $A_+(\varphi, \theta) = \left(\frac{\pi}{2}, 0\right) = \langle 4(0), 4(0), 4(0)(1) \rangle = \langle 4, 0, 0 \rangle$

• z-component:  $4 \sin \varphi \cos \varphi = 2 \sin(2\varphi) > 0$  if  $0 \leq \varphi \leq \pi/2$

3) Plug in:

$$\text{flux} = \iint_S \vec{F} \cdot \vec{n} \, d\sigma = \int_0^{2\pi} \int_0^{\pi/2} \vec{F}(\vec{r}(\varphi, \theta)) \cdot (\vec{r}_\varphi \times \vec{r}_\theta) \, d\varphi \, d\theta$$

$$= \int_0^{2\pi} \int_0^{\pi/2} \langle 2 \sin \varphi \cos \theta, 2 \sin \varphi \sin \theta, 2 \cos \varphi \rangle \cdot \langle 4 \sin^2 \varphi \cos \theta, 4 \sin^2 \varphi \sin \theta, 4 \sin \varphi \cos \varphi \rangle \, d\varphi \, d\theta$$

$$= \int_0^{2\pi} \int_0^{\pi/2} \underbrace{8 \sin^3 \varphi \cos^2 \theta + 8 \sin^3 \varphi \sin^2 \theta + 8 \sin \varphi \cos^2 \varphi}_{\begin{aligned} &\hookrightarrow 8 \sin^3 \varphi (\cos^2 \theta + \sin^2 \theta) + 8 \sin \varphi \cos^2 \varphi \\ &\hookrightarrow 8 \sin \varphi (\sin^2 \varphi + \cos^2 \varphi) \end{aligned}} \, d\varphi \, d\theta$$

$$= \int_0^{2\pi} \int_0^{\pi/2} 8 \sin \varphi \, d\varphi \, d\theta$$

$$= \int_0^{2\pi} -8 \cos \varphi \Big|_0^{\pi/2} \, d\theta$$

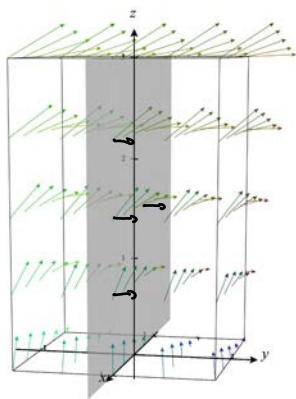
$$= 8 \cdot 2\pi = \boxed{16\pi}$$

**Example 126.** (Itempool) Suppose  $S$  is a smooth surface in  $\mathbb{R}^3$  and  $\mathbf{F}$  is a vector field in  $\mathbb{R}^3$ . **True or False:** If  $\iint_S \mathbf{F} \cdot \mathbf{n} \, d\sigma > 0$ , then the angle between  $\mathbf{F}$  and  $\mathbf{n}$  is acute at all points on  $S$ .



Converse: If angle between  $\vec{F}$  and  $\vec{n}$  is acute at all points on  $S$   
then  $\iint_S \vec{F} \cdot \vec{n} \, d\sigma > 0$   
is true.

**Example 127.** (Itempool) Based on the plot of the vector field  $\mathbf{F}$  and the surface  $S$  below, oriented in the positive  $y$ -direction, is the flux integral  $\iint_S \mathbf{F} \cdot \mathbf{n} \, d\sigma$  positive, negative, or zero?



At every point on  $S$ ,  $\vec{F}$  has pos.  $y$ -component, so  
 $\vec{i} \cdot \vec{n} = \vec{i} \cdot \vec{j} > 0$   
so  $\iint_S \vec{F} \cdot \vec{n} \, d\sigma > 0$

**Recall:** If  $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$  is a vector field, we defined its:

1. *divergence:*  $\nabla \cdot \mathbf{F} = P_x + Q_y + R_z$

2. *curl:*  $\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} = \langle R_y - Q_z, P_z - R_x, Q_x - P_y \rangle$

**Example 128.** (Itempool) Suppose  $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$  is a vector field in  $\mathbb{R}^3$  with continuous partial derivatives. Compute the divergence of the curl of  $\mathbf{F}$ , i.e.

$$\begin{aligned} \nabla \cdot (\nabla \times \mathbf{F}) &= \nabla \cdot \langle R_y - Q_z, P_z - R_x, Q_x - P_y \rangle \\ &= \cancel{R_{yx}} - \cancel{Q_{zx}} + \cancel{P_{zy}} - \cancel{R_{xy}} + \cancel{Q_{xz}} - \cancel{P_{yz}} \\ &= 0 \end{aligned}$$

- $\nabla \times (\nabla f) = \vec{0}$  (conservative vector fields have zero curl)
- $\nabla \times (\nabla \cdot \vec{F})$  not defined

**Theorem 129** (Stokes' Theorem). Let  $S$  be a smooth oriented surface and  $C$  be its compatibly oriented boundary. Let  $\mathbf{F}$  be a vector field with continuous partial derivatives. Then

$$\iint_S (\nabla \times \mathbf{F}) \cdot \mathbf{n} \, d\sigma = \int_C \mathbf{F} \cdot \mathbf{T} \, ds.$$

"flux of the curl of  $\vec{F}$  through  $S$ " = "circulation of  $\vec{F}$  around boundary of  $S$ "



- If  $S$  is a region  $R$  in the  $xy$ -plane, then we get:

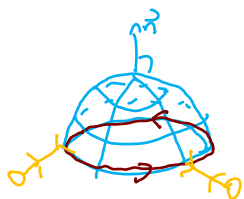
$$\iint_R (\nabla \times \vec{F}) \cdot \vec{k} \, dA = \int_C \vec{F} \cdot \vec{T} \, ds \quad (\text{Green's Thm})$$



- An **oriented surface** is one where the normal vectors are consistent on all of  $S$

- $S$  and  $C$  are oriented compatibly if:

walking along  $C$  in its orientation with your head in the direction of  $\vec{n}$  to  $S$  results in  $S$  being on your left



- closed surfaces, e.g. a sphere, have no boundary

**Daily Announcements & Reminders:**

- HW 16.6 due tonight, 16.7, 16.8 due Th
- Exam 3 is Th, see Canvas (15.5-15.8, 16.1-16.8)
- 175 pts for 100% HW score
- Final exam details next week
- CLOS is open - 85% completed by 12/8  
for bonus 4 quiz pts dropped

**Goals for Today:**

Section 16.7/16.8

- Apply Stokes' Theorem to flux integral problems.
- Use Stokes' Theorem to simplify flux integrals
- Introduce and apply the Divergence Theorem to flux integral problems

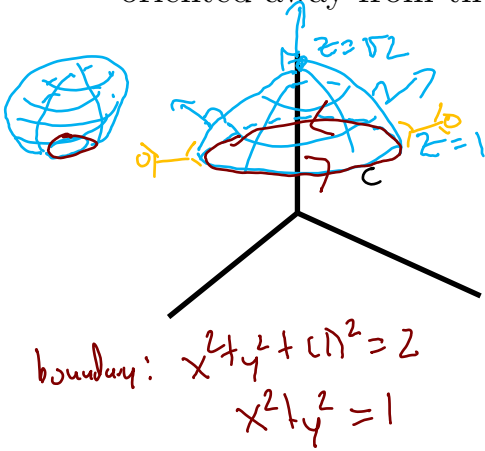


**Theorem 131** (Stokes' Theorem). *Let  $S$  be a smooth oriented surface and  $C$  be its compatibly oriented boundary. Let  $\mathbf{F}$  be a vector field with continuous partial derivatives. Then*

$$\iint_S (\nabla \times \mathbf{F}) \cdot \mathbf{n} \, d\sigma = \int_C \mathbf{F} \cdot \mathbf{T} \, ds.$$

surface  
area wrt arc length

**Example 132 (DD).** Let  $\mathbf{F} = \langle -y, x + (z-1)x^{x \sin(x)}, x^2 + y^2 \rangle$ . Find  $\iint_S (\nabla \times \mathbf{F}) \cdot \mathbf{n} \, d\sigma$  over the surface  $S$  which is the part of the sphere  $x^2 + y^2 + z^2 = 2$  above  $z = 1$ , oriented away from the origin.



Option 1) Parametrize  $S$ , compute  $\text{curl } \vec{F}$ , substitute,

$$\nabla \times \vec{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x + (z-1)x^{x \sin(x)} & x^2 + y^2 \end{vmatrix}$$

$$= \langle 2y - x^{x \sin(x)}, \dots, \dots \rangle$$



Option 2: Use Stokes' Thm:  $\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma = \int_C \vec{F} \cdot d\vec{s}$

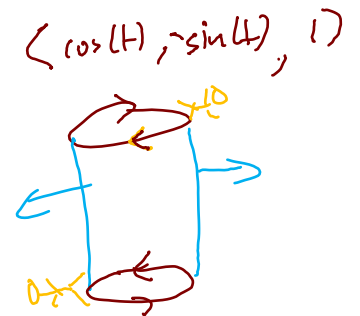
- Orient  $C$  counterclockwise
- parameterize  $C$ ;  $\vec{r}(t) = \langle \cos(t), \sin(t), 1 \rangle$ ,  $0 \leq t \leq 2\pi$   
 $\vec{r}'(t) = \langle -\sin(t), \cos(t), 0 \rangle$

$$\int_C \vec{F} \cdot d\vec{s} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) \, dt$$

$$= \int_0^{2\pi} \langle -\sin(t), \cos(t) + 0, 1 \rangle \cdot \langle -\sin(t), \cos(t), 0 \rangle \, dt$$

$$= \int_0^{2\pi} \sin^2(t) + \cos^2(t) \, dt$$

$$= \boxed{2\pi}$$

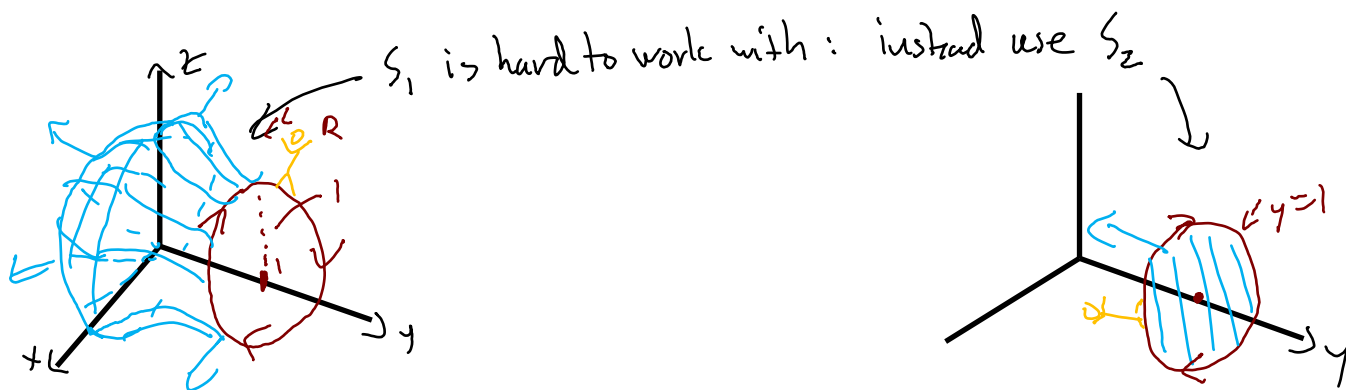




**Question:** What can we say if two different surfaces  $S_1$  and  $S_2$  have the same oriented boundary  $C$ ?

$$\iint_{S_1} (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma = \int_C \vec{F} \cdot T \, ds = \iint_{S_2} (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma$$

**Example 133.** Suppose  $\text{curl } \mathbf{F} = \langle y^{y^y} \sin(z^2), (y-1)e^{x^x} + 2, -ze^{x^x} \rangle$ . Compute the net flux of the curl of  $\mathbf{F}$  over the surface pictured below, which is oriented outward and whose boundary curve is a unit circle centered on the  $y$ -axis in the plane  $y = 1$ .



$$\begin{aligned} \iint_{S_1} \text{curl } \vec{F} \cdot \vec{n} \, d\sigma &= \iint_{S_2} \text{curl } \vec{F} \cdot \vec{n} \, d\sigma \\ &= \iint_{S_2} \text{curl } \vec{F} \cdot \langle 0, -1, 0 \rangle \, d\sigma \\ &= \iint_{S_2} 0 + 2(-1) + 0 \, d\sigma \\ &= \iint_{S_2} -2 \, d\sigma = -2(\pi) \\ &\quad \uparrow \\ &\quad \text{C.S.A. of disk} \end{aligned}$$

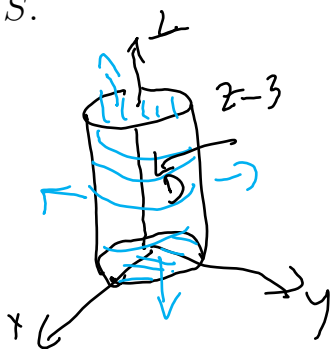
**Theorem 134** (Divergence Theorem). Let  $S$  be a **closed surface** oriented outward,  $D$  be the volume inside  $S$ , and  $\mathbf{F}$  be a vector field with continuous partial derivatives. Then

$$\iint_S \mathbf{F} \cdot \mathbf{n} \, d\sigma = \iiint_D \nabla \cdot \mathbf{F} \, dV.$$



"net flux of  $\mathbf{F}$  through the closed surface"  
 = "sum of local flux of  $\mathbf{F}$  inside surface"

**Example 135.** Let  $\mathbf{F} = \langle y^{1234}e^{\sin(yz)}, y - x^{z^2}, -z \rangle$  and  $S$  be the surface consisting of the portion of cylinder of radius 1 centered on the  $z$ -axis between  $z = 0$  and  $z = 3$ , together with top and bottom disks, oriented outward. Find the flux of  $\mathbf{F}$  through  $S$ .



$$\begin{aligned} \iint_S \vec{F} \cdot \vec{n} \, d\sigma &= \iiint_D \vec{\nabla} \cdot \vec{F} \, dV \\ &= \iiint_D 0 + 1 + 2z^{-1} \, dV \\ &= \iiint_D 2z \, dV \\ &= \int_0^{2\pi} \int_0^1 \int_0^3 2z \cdot r \, dz \, dr \, d\theta \\ &= 9\pi \end{aligned}$$

needs 3 integrals, 1 for each side



**Daily Announcements & Reminders:**

- Last day to work WeBWORK for points today (160 pt cap)
- Final Exam info in Canvas announcement
- Grades for exam 3 out by tomorrow morning
- Dr. Irvine will proctor our final

**Goals for Today:**

- Answer student questions about the course/unit.
- Review the core ideas of the course/unit.
- Practice problems from the course/unit.

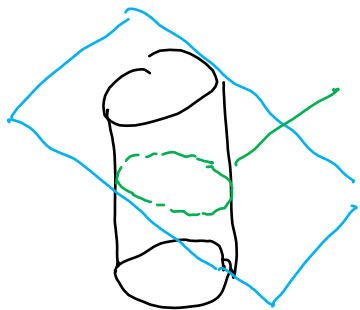
- ↙ not relevant to final
- rws 3 #6, 4 #3 ✓
  - volume of spherical paraboloid region
  - curvature ✓
  - linearization
  - limits of 2-variable functions ✓
  - Lagrange multipliers

Responses to questions: ws 4 #3

3. Find a vector-valued function for the curve of intersection of the cylinder  $x^2 + y^2 = 9$  and the plane  $y + z = 2$ .

Hint: How could you parameterize the circle  $x^2 + y^2 = 9$  in the plane?

$$\begin{aligned} &\uparrow \\ &r^2 = 9 \\ &r = 3 \end{aligned}$$



Curve of intersection

Goal:

$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$$

$$\hookrightarrow z = 2 - y$$

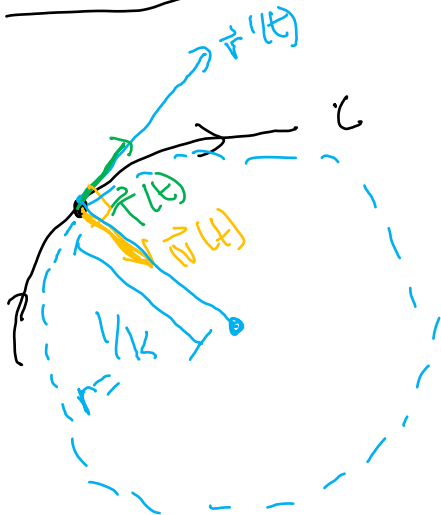
Use  $r=3, \sin t, \cos t$ ;

$$\vec{r}(t) = \langle 3 \cos(t), 3 \sin(t), 2 - 3 \sin(t) \rangle$$

~~$$0 \leq t \leq 2\pi$$~~

$$0 \leq t \leq 2\pi$$

Curvature:  $\kappa = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|} = \frac{\text{"rate of change of direction travel"}}{\text{"speed"}}$



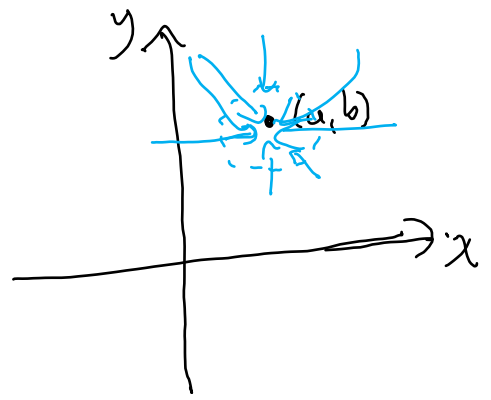
principal unit normal vector:

$$\vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|}$$

Unit tangent:

$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$$

# Limits of functions of 2 variables



$$\lim_{(x,y) \rightarrow (a,b)} f(x,y)$$

- It works.
- It works, but need to do some algebra.
  - factoring, divide by highest powers, multiply by conjugate, etc.
  - Not L'Hospital's rule
- It doesn't work & we show that by using Two Path Test
  - Find two paths through  $(a,b)$  on which the value of the limit differs.

ex: Compute  $\lim_{(x,y) \rightarrow (0,0)} \frac{xy^4}{x^2 + y^8}$  or show the limit does not exist.

$$\lim_{(x,y) \rightarrow (0,0)} \frac{xy^4}{x^2 + y^8} = \frac{0}{0+0} \text{ indeterminate}$$

Try for 2-path test b/c no obvious simplification.

Along x-axis:  $y=0$

$$\lim_{\substack{(x,y) \rightarrow (0,0) \\ y=0}} \frac{xy^4}{x^2 + y^8} = \lim_{(x,0) \rightarrow (0,0)} \frac{xy^4}{x^2 + y^8} = \lim_{x \rightarrow 0} \frac{0}{x^2 + 0} = \lim_{x \rightarrow 0} 0 = 0$$

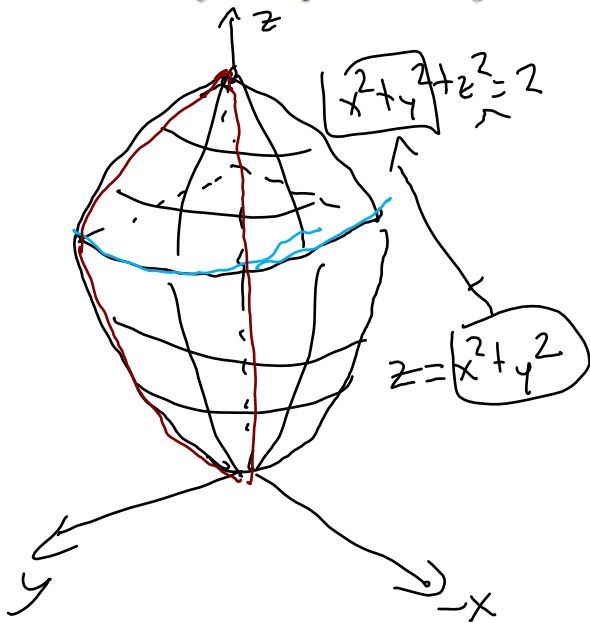
Along  $x=y^4$ :

$$\lim_{(x,y) \rightarrow (0,0)} \frac{xy^4}{x^2 + y^8} = \lim_{(y^4, y) \rightarrow (0,0)} \frac{y^8}{y^8 + y^8} = \lim_{y \rightarrow 0} \frac{1}{2} = \frac{1}{2}$$

Along y-axis:  $x=0$   
 $\rightarrow$  limit is 0

These limits are not equal, so the limit does not exist.

8. Consider the volume  $D$  in the second octant of  $\mathbb{R}^3$  ( $x \leq 0, y \geq 0, z \geq 0$ ) which is bounded above by the sphere  $x^2 + y^2 + z^2 = 2$  and below by the paraboloid  $z = x^2 + y^2$ .

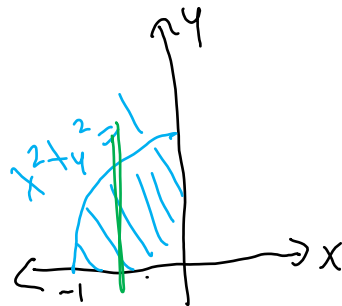


Intersection:  $z + z^2 = 2$   
 $z^2 + z - 2 = 0$   
 $(z + 2)(z - 1) = 0$   
 $z = 1, \quad 1 = x^2 + y^2$

In Cartesian

$$V = \int_{-1}^0 \int_0^{\sqrt{1-x^2}} \int_{x^2+y^2}^{\sqrt{2-x^2-y^2}} dz \, dy \, dx$$

Shadow in  $xy$ -plane:



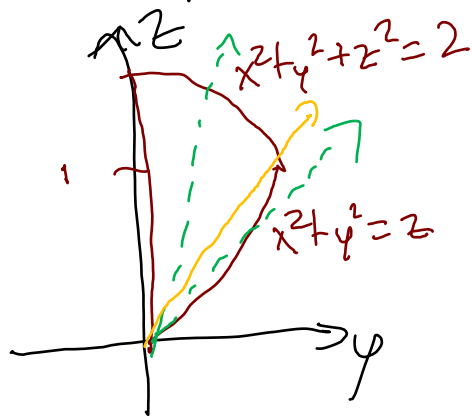
In Cylindrical

$z$ -Bounds:  $z = r^2$   
 to  
 $z = \sqrt{2 - r^2}$

$0 \leq r \leq 1$   
 $\pi/2 \leq \theta \leq \pi$

$$V = \int_{\pi/2}^{\pi} \int_0^1 \int_{r^2}^{\sqrt{2-r^2}} r \, dz \, dr \, d\theta$$

Sketch shadow on  $yz$ -plane



In spherical coords, need 2 integrals b/c not  $\rho$ -simple

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Linearization: Idea: mimic  $f(x) - f(a) \approx f'(a)(x-a)$   
if  $x$  is near  $a$

$$f(\vec{x}) - f(\vec{a}) \approx Df(\vec{a})(\vec{x} - \vec{a})$$

if  $\vec{x}$  is near  $\vec{a}$

$$f(x,y) \approx f(a,b) + [f_x(a,b) \ f_y(a,b)] \begin{bmatrix} x-a \\ y-b \end{bmatrix}$$

$$L(x,y) = \underbrace{f(a,b) + f_x(a,b)(x-a) + f_y(a,b)(y-b)}_{z = \text{is tangent plane}}$$