

Average Value:

- How do we find the average velocity of an object?

$$V_{\text{avg}} = \frac{\Delta x}{\Delta t}$$

When v is a function of time, this becomes $V_{\text{avg}} = \frac{\int_a^b v(t) dt}{b-a}$

This works generally: $f_{\text{avg}} = \frac{1}{b-a} \int_a^b f(t) dt$ for t in $[a, b]$.

ex: Find the average value of $f(x) = \sin(x)$ on $[0, \pi]$.

$$f_{\text{avg}} = \frac{1}{\pi} \int_0^{\pi} \sin(x) dx = -\frac{1}{\pi} \cos(x) \Big|_0^{\pi} = -\frac{1}{\pi} (-1) + \frac{1}{\pi} (1) = \frac{2}{\pi} \approx 0.637$$

ex: Find the average speed over the time interval $[1, 5]$ of a particle whose position at time t is $s(t) = t^3 - 6t^2$ m/s.

$$s_{\text{avg}} = \frac{1}{5-1} \int_1^5 t^3 - 6t^2 dt = \frac{1}{4} \left(\frac{t^4}{4} - 2t^3 \Big|_1^5 \right) = \frac{1}{4} \left(\frac{5^4}{4} - 2(5)^3 - \frac{1}{4} + 2 \right) = -23 \text{ m/s}$$

Alt:

$\int_a^b f(x) dx$ is the area under f on $[a, b]$.

f_{avg} is the height of the rectangle w/ same area:

